Exercise 1: interfunction communication

* + **Starting program**: exercise1\_starting.py
  + Add to the starting program function doubleIt() that takes a numeric argument and returns a value that doubles that argument.
  + Write the function call so that the doubled value for num can be displayed in start()

def start():

num = int(input("Enter a number and I'll double it in returns: "))

print(num)

start()

* + **Solution**: exercise1\_solution.py