

Extra Practice (2)		
Number	Roman Numeral	
1	I	
2	II	
3	III	
4	IV	
5	V	
6	VI	
7	VII	
8	VIII	
9	IX	
10	Х	

<b>Recap: What Decision Making Mechanisms Are</b>
Available /When To Use Them

Mechanism	When To Use
If	Evaluate a Boolean expression and execute some code (body) if it's <b>true</b>
If-else	Evaluate a Boolean expression and execute some code (first body: 'if') if it's <b>true</b> , execute alternate code (second body: 'else') if it's <b>false</b> .
Multiple ifs	Multiple Boolean expressions need to be evaluated with the answer for <b>each expression being independent</b> of the answers for <b>the others (non-exclusive).</b> Separate instructions (bodies) can be executed for each expression.
If-elif- else	Multiple Boolean expressions need to be evaluated but <b>zero or at most only one of them can be true</b> (mutually exclusive). Zero bodies or exactly one body will execute. Also it allows for a separate body (else-case) to execute when all the if-elif Boolean expressions are false.

# Recap: When To Use Compound And Nested Decision Making

Mechanism	When To Use
Compound decision making	There may have to be more than one condition to be considered before the body can execute. All expressions must evaluate to true (AND) or at least one expression must evaluate to true (OR).
Nested decision making	The outer Boolean expression ("gate keeper") must be true before the inner expression will be evaluated. (Inner Boolean expression is part of the body of the outer Boolean expression).

# **Testing Decision Making Constructs**

• Make sure that the body of each decision making mechanism executes when it should.

•Test:

- 1) Obvious true cases
- 2) Obvious false cases
- 3) Boundary cases

# **Testing Decisions: An Example**

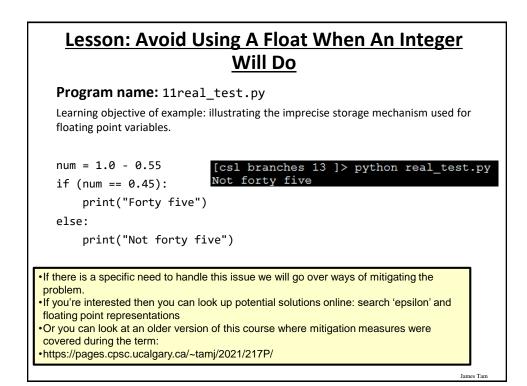
James Tam

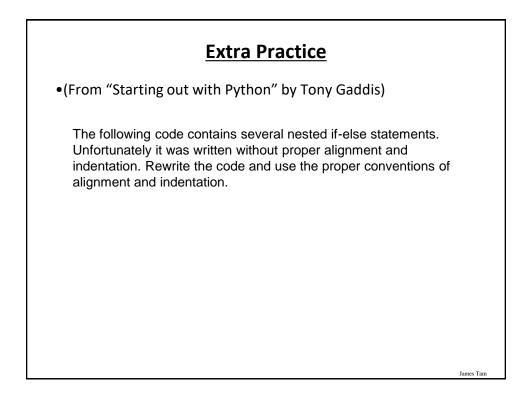
James Tam

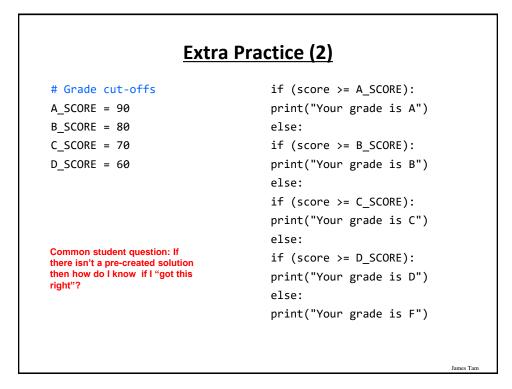
Program name: 10testing\_example.py

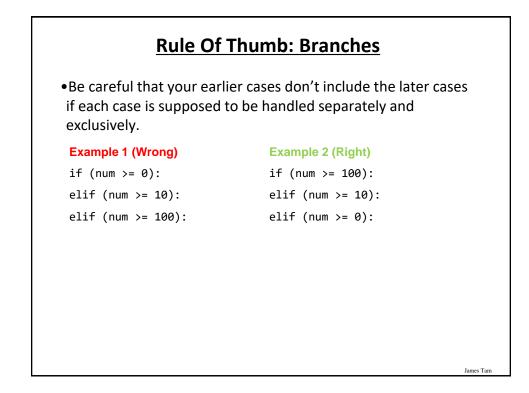
Learning objective of example: illustrating an example of the *minimum* number of test cases that should be run for a condition that tests a numeric value.

```
num = int(input("Type in a value for num: "))
if (num >= 0):
    print("Num is non-negative. ")
else:
    print("Num is negative. ")
```





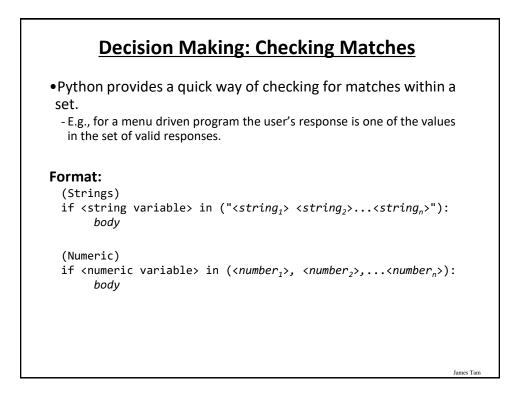




# **Extra Practice: Grades**

```
    Write a program that converts percentages to one of the

following letter grades: A (90 – 100%), B (80 – 89%), C (70 –
79%), D (60-69%), F (0-59%).
  # First approach
   if ((percentage <= 100) or (percentage >= 90)):
       letter = 'A'
  elif ((percentage <= 89) or (percentage >= 80)):
       letter = 'B'
   Etc.
  # Second approach
   if ((percentage <= 100) and (percentage >= 90)):
       letter = 'A'
  elif ((percentage <= 89) and (percentage >= 80)):
       letter = 'B'
   Etc.
                                                                James Tam
```



### **Decision Making: Checking Matches (2)**

#### Example:

```
(String):
if "the" in ("thetheretheir"):
    print("the is a sub-string of thetheretheir ")
else:
    print("not sub-string")
answer = input("Selection (any but 1, 2, 7): ")
if answer in ("one two seven"):
    print("selection taken")
else:
    print("selection taken")
else:
    print("selection available")
(Numeric):
if num in (1, 2, 3):
    print("in set")
```

```
<text><text><text><code-block><code-block></code></code>
```

James Tam

# After This Section You Should Now Know

• How to use the logical operators in conjunction with branching:

- AND
- OR
- NOT
- How to test decision making constructs
- •When/how to employ multiple IF structures
- •When/how to employ an IF-ELIF structure
- •When to employ nested IF structures
- •How to trace nested IF structures
- •The IF-IN operator

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James Tam