# Functions: Decomposition And Code Reuse, Part 3

- Global identifiers, scope and program design
- Declaring variables: where in your function/at what level in your program
- Doc strings
- Boolean functions
- · Breaking long functions into parts
- Common errors when defining functions
- Program design and defining functions
- Testing functions
- Benefits & drawbacks of defining functions

#### **Declaring Variables: Stylistic Note**

 Creating variables all at once at the start of a function.

```
def start():
    #Variables declared
    principle = 0
    rate = 0
                      Not syntactically
                      required but a
    time = 0
                      stylistic approach
    interest = 0
    amount = 0
    introduction()
    principle, rate, time = getInputs()
    interest, amount =
      calculate(principle, rate, time)
    display(principle, rate, time,
            interest, amount)
```

```
Origins: many languages (e.g. C,
C++, Java, Pascal) require variables
to be declared with a specific type
before they can be used:
fun ()
{
    //Variables declared
    Scanner in = null;
    int age = 0;
    in = new Scanner(System.in);
    age =
        System.out.print("Age:");
}
```

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start()

# Global Scope (Again)

• Identifiers (constants or variables) that are declared within the body of a function have a local scope (the function).

```
def fun():
    num = 12
    # End of function fun
Scope of num is the function
```

• Identifiers (constants or variables) that are created outside the body of a function have a global scope (the program).

```
num = 12
def fun1():
    # Instructions

def fun2():
    # Instructions

# End of program
Scope of num is the entire program
```

#### Global Scope: An Example

Name of the example program: 7globalExample1.py

- Learning objective: how global variables are accessible throughout a program.

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#### Global Variables: General Characteristics

- You can access the contents of global variables anywhere in the program.
  - Python: this can occur even if the 'global' keyword is not used.
- In most programming languages you can also modify global variables anywhere as well.
  - This is why the usage of global variables is regarded as bad programming style, they can be accidentally modified anywhere in the program.
  - Changes in one part of the program can introduce unexpected side effects in another part of the program.
  - So unless you have a compelling reason you should NOT be using global variables but instead you should pass variables as parameters/returning values.
    - Unless you are told otherwise using global variables can affect the style component of your assignment grade.
    - Global constants are acceptable and are commonly used.

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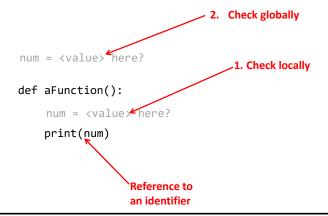
#### Global Variables: Python Specific Characteristic

- Name of the example program: 8globalExample2.py
  - Learning objective: Relationship between accessing global variables and creating locals.

```
num = 1
def fun():
    num = 2
    print(num)
def start():
    print(num)
    fun()
    print(num)
Global
start()
```

# Scoping Rules: Globals

- When an identifier is referenced (variable or constant) then:
  - 1. First look in the local scope for the creation of the identifier: if found here then stop looking and use this identifier
  - 2. If nothing exists at the local level then look globally



#### Python Globals: 'Read' But Not 'Write' Access

- By default global variables can be accessed globally (read access).
- Attempting to change the value of global variable will only create a new local variable by the same name (no write access to the global, only the local is changed).

```
num = 1

def fun():
    num = 2
    print(num)
Global num
Local num
```

 Prefacing the name of a variable with the keyword 'global' in a function will indicate references in that function will refer to the global variable rather than creating a local one.

```
global <variable name>
```

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#### 

print(num) 2 Global still changed after 'fun()' is done

start()

print(num)
fun()

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#### What Level To Declare Variables • Declare your variables as local to a function. • When there are multiple levels of functions (a level is formed when one function calls another) then: - A variable should be created at the lowest level possible fun1 fun1 Need x,y here fun3 fun2 Fun3(x,y)fun2 Get and Needed here Needed here х,у return x,y

#### Doc Strings (If There Is Time)

- A special form of documentation:
  - Characteristic 1: It allows for documentation to span multiple lines
  - Example:

```
""" (triple double quotes)
function: getInputs
@getInputs(none)
@returns(float,float,int)
@Prompt the user for the inputs to the operation:
principle, rate, time
"""

def getInputs():
    ...
    return(principle, rate, time)
```

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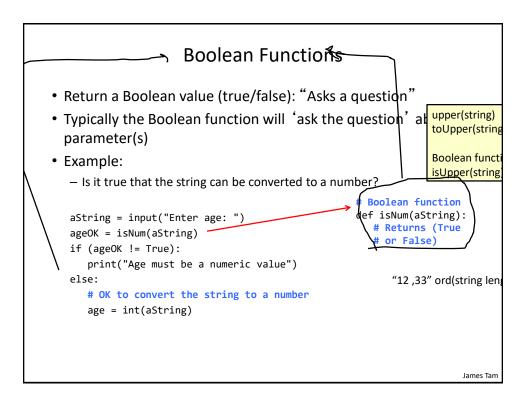
### Doc Strings (If There Is Time, 2)

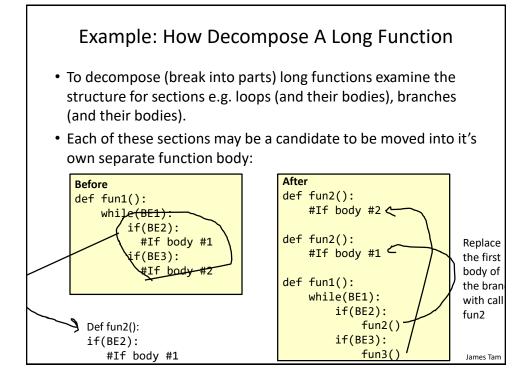
- Characteristic 2: it can provide help as the program is running in Python's interactive mode.
- Example: program: "10doc\_string.py"
- Interactive mode is invoked by typing "python" at the command line

(no program name)

doc\_strings.py

```
function: getInputs
@getInputs(none)
@returns(float,float,int)
@Prompt the user for the inputs to
the operation: principle, rate, time
"""
def getInputs():
...
return(principle, rate, time)
```





# Functions Should Be Defined Before They Can Be Called!

### **Another Common Mistake**

• Forgetting the brackets during the function call:

```
def fun():
    print("In fun")
# start function
print("In start")
fun
```

#### **Another Common Mistake**

• Forgetting the brackets during the function call:

```
def fun():
    print("In fun")

# start function
print("In start")
fun()

The missing set of
    brackets do not produce a
    syntax/translation error
```

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## Another Common Problem: Indentation

- Recall: In Python indentation indicates that statements are part of the body of a function.
- (In other programming languages the indentation is not a mandatory part of the language but indenting is considered good style because it makes the program easier to read).
- Forgetting to indent:

```
def start():
print("start")
start()
```

## Another Common Problem: Indentation (2)

Inconsistent indentation:

```
def start():
  print("first")
    # Error: Unless this is the body of branch or loop
    print("second")
start()
```

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### Creating A Large Document

 Recall: When creating a large document you should plan out the parts before doing any actual writing.

#### Step 1: Outline all the parts (no writing)

Chapter 1

- Introduction
- Section 1.1
- Section 1.2 Section 1.3
- Conclusion

Chapter 2

- Introduction
- Section 2.1
- Section 2.2
- Section 2.3 • Section 2.4
- Conclusion
- Chapter 3
- Introduction
- Section 3.1
- Section 3.2
- Conclusion

#### Step 2: After all parts outlined, now commence writing one part at a time

Section 1.1 It all started seven and two score years ago...

#### **Creating A Large Program**

 When writing a large program you should plan out the parts before doing any actual writing.

```
Step 1: Calculate interest (write empty 'skeleton' functions)
```

```
def getInformation():    def doCalculations():    def displayResults():
```

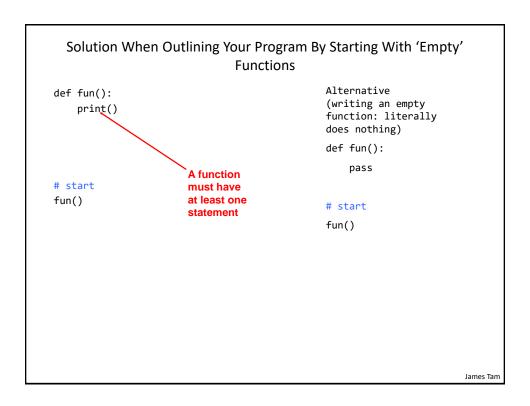
#### Step 2: All functions outlined, write function bodies one-ata-time (test before writing next function)

```
def getInformation():
    principle = int(input())
    interest = int(input())
    time = int(input())
    return(principle,interest,time)  # Simple test: check inputs
    # properly read and
    # returned
    p,r,t = getInformation()
    print(p,r,t)
```

### Yet Another Problem: Creating 'Empty' Functions

def start():

Problem: This statement appears to be a part of the body of the function but it is not indented???!!!



#### **Testing Functions**

- The correctness of a function should be verified. ("Does it do what it is supposed to do?")
- Typically this is done by calling the function, passing in predetermined parameters and checking the result.

```
• Example: absolute_test.py
  def absolute(number):
    if (number < 0):
        result = number * -1
    else:
        result = number
    return(result)

# Test cases
print(absolute(-13))
print(absolute(7))</pre>
Expected results:
13
7
```

# Why Employ Problem Decomposition And Modular Design (1)

#### Drawback

- Complexity understanding and setting up inter-function communication may appear daunting at first.
- Tracing the program may appear harder as execution appears to "jump" around between functions.
- These are 'one time' costs: once you learn the basic principles of functions with one language then most languages will be similar.

# Why Employ Problem Decomposition And Modular Design (2)

#### Benefit

- Solution is easier to visualize and create (decompose the problem so only one part of a time must be dealt with).
- Easier to test the program:
  - Test one feature/function at a time
  - (Testing multiple features increases complexity)
- Easier to maintain (if functions are independent changes in one function can have a minimal impact on other functions, if the code for a function is used multiple times then updates only have to be made once).
- Less redundancy, smaller program size (especially if the function is used many times throughout the program).
- Smaller programs size: if the function is called many times rather than repeating the same code, the function need only be defined once and then can be called many times.

#### After This Section You Should Now Know

- · What is global scope
- Consequences of employing global scope
- · What are scoping rules when referring to an identifier
- Where variables should be declared in the body of a function
- A guideline for the level at which variables should be declared
- · What is a Boolean function
- A technique for decomposing a long function into smaller functions
- Common errors when defining functions
- The basics of testing a function
- The benefits & drawbacks of defining functions

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