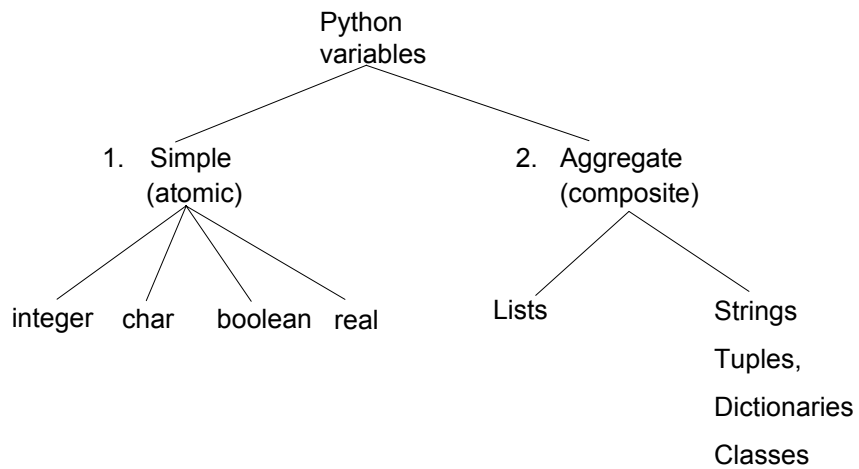


Lists

In this section of notes you will be introduced to new type of variable that consists of other types.

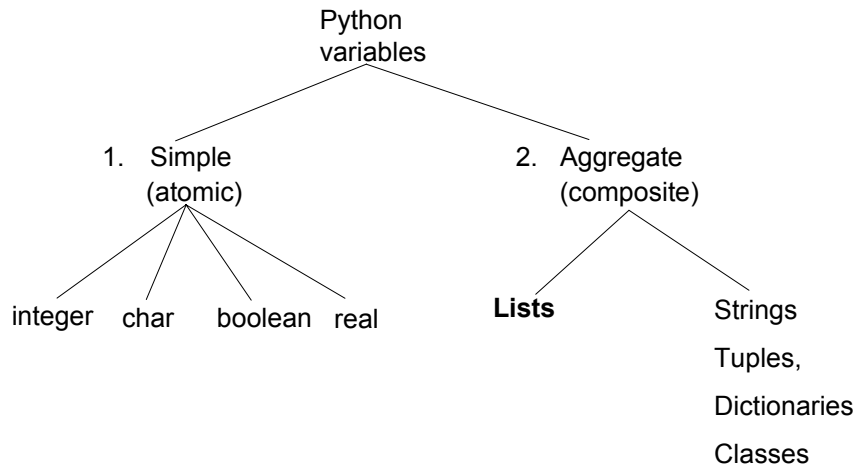
James Tam

Types Of Variables



James Tam

Types Of Variables



James Tam

List

- In many programming languages a list is implemented as an array.
- Python lists have many of the characteristics of the arrays in other programming languages but they also have many other features.
- This section will talk about the features of lists that are largely common to arrays.

James Tam

Example Problem

- Write a program that will track the percentage grades for a class of students. The program should allow the user to enter the grade for each student. Then it will display the grades for the whole class along with the average.

James Tam

Why Bother With Composite Types?

- For the full version of the example look in UNIX under:
`/home/231/examples/lists/classList1.py`

```
CLASS_SIZE = 5
stu1 = 0
stu2 = 0
stu3 = 0
stu4 = 0
stu5 = 0
total = 0
average = 0
```

```
stu1 = input("Enter grade for student no. 1: ")
stu2 = input("Enter grade for student no. 2: ")
stu3 = input("Enter grade for student no. 3: ")
stu4 = input("Enter grade for student no. 4: ")
stu5 = input("Enter grade for student no. 5: ")
```

James Tam

Why Bother With Composite Types? (2)

```
total = stu1 + stu2 + stu3 + stu4 + stu5
average = total / CLASS_SIZE

print
print "GRADES"
print "The average grade is", average, "%"
print "Student no. 1:", stu1
print "Student no. 2:", stu2
print "Student no. 3:", stu3
print "Student no. 4:", stu4
print "Student no. 5:", stu5
```

James Tam

Why Bother With Composite Types? (2)

```
total = stu1 + stu2 + stu3 + stu4 + stu5
average = total / CLASS_SIZE
```

```
print
print "GRADES"
print "The average grade is", average, "%"
print "Student no. 1:", stu1
print "Student no. 2:", stu2
print "Student no. 3:", stu3
print "Student no. 4:", stu4
print "Student no. 5:", stu5
```

NO!

James Tam

What Were The Problems With The Previous Approach?

- Redundant statements.
- Yet a loop could not be easily employed given the types of variables that you have seen so far.

James Tam

What's Needed

- A composite variable that is a collection of another type.
 - The composite variable can be manipulated and passed throughout the program as a single entity.
 - At the same time each element can be accessed individually.
- What's needed...an array / list!

James Tam

Creating A List (No Looping)

- This step is mandatory in order to allocate memory for the array.
- Omitting this step (or the equivalent) will result in a syntax error.

- **Format:**

`<array_name> = [<value 1>, <value 2>, ... <value n>]`

- **Example:**

`percentages = [0.0, 0.0, 0.0, 0.0, 0.0]`

`letters = ['A', 'A', 'A']`

`names = ["James Tam", "Stacey Walls", "Jamie Smyth"]`

James Tam

Creating A List (With Loops)

- Step 1: Create a variable that is a reference to the list

- **Format:**

`<array name> = []`

- **Example:**

`classGrades = []`

James Tam

Creating A List (With Loops: 2)

- Step 2: Initialize the list with the elements
- **General format:**
 - Within the body of a loop create each element and then append the new element on the end of the list.
- **Example:**

```
for i in range (0, 5, 1):  
    classGrades.append (0)
```

James Tam

Revised Version Using A List

- For a full example look in UNIX under:
`/home/231/examples/lists/classList2.py`

```
CLASS_SIZE = 5  
i = 0  
total = 0  
average = 0  
classGrades = []
```

```
for i in range (0, CLASS_SIZE, 1):  
    classGrades.append(0)
```

James Tam

Revised Version Using A List (2)

```
for i in range (0, CLASS_SIZE, 1):
    print "Enter grade for student no.", (i+1), ":"
    classGrades[i] = input ()
    total = total + classGrades[i]
average = total / CLASS_SIZE

print
print "GRADES"
print "The average grade is", average, "%"
for i in range (0, CLASS_SIZE, 1):
    print "Student no.", (i+1)
```

James Tam

Printing Lists

- Although the previous example stepped through each element of the list in order to display it's contents onscreen if you want to quickly check the contents (and not worry about details like formatting) then you can simply use a print statement as you would with any other variable.

Example:

```
print classGrades
```

Output:

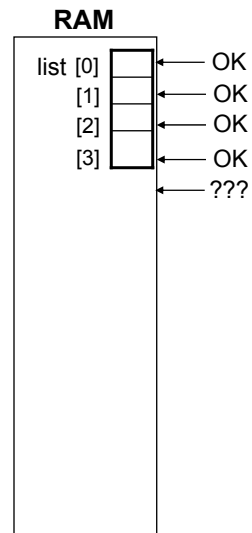
```
[10, 20, 30, 40, 50]
```

James Tam

Take Care Not To Exceed The Bounds Of The List

```
list = [0, 1, 2, 3]
for i in range(0, 4, 1):
    print list [i],

print
print list [4] ← ???
```



James Tam

One Way Of Avoiding An Overflow Of The List

- Use a constant in conjunction with the list.
SIZE = 100
- The value in the constant controls traversals of the list
for i in range(0, SIZE, 1):
 myList [i] = raw_input ("Enter a value:")

for i in range(0, SIZE, 1):
 print myList [i]

James Tam

One Way Of Avoiding An Overflow Of The List

- Use a constant in conjunction with the list.

SIZE = **100000**

- The value in the constant controls traversals of the list

for i in range (0, **SIZE**, 1):

 myList [i] = raw_input ("Enter a value:")

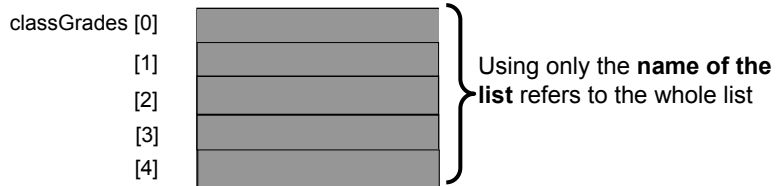
for i in range (0, **SIZE**, 1):

 print myList [i]

James Tam

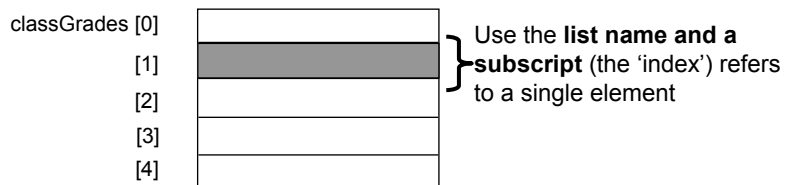
Accessing Data In The List

- To manipulate an array you need to first indicate which list is being accessed
- Done via the name of the list e.g., "print classGrades"



- If you are accessing a single element, you need to indicate which element that you wish to access.

- Done via the list index e.g., "print classGrades[1]"



James Tam

Important Things To Keep In Mind

- (What you should now): Lists are a composite type that can be decomposed into other types.
- Other important points:
 - Copying lists
 - Passing lists as parameters

James Tam

Copying Lists

- A list variable is not actually a list!
- Instead that list variable is actually a reference to the list.
- (This is important because if you use the assignment operator to copy from list to another you will end up with only one list).
- Example:
 - The full version can be found in UNIX under:
/home/231/examples/lists/copy1.py

```
list1 = [1,2]
list2 = [2,1]
print list1, list2
```

```
list1 = list2
print list1, list2
```

```
list1[0] = 99
print list1, list2
```

James Tam

Copying Lists (2)

- To copy the elements of one list to another a loop is needed to copy each successive elements.

- Example:

- The full version can be found in UNIX under:
 - /home/231/examples/lists/copy2.py

```
list1 = [1,2,3,4]
list2 = []
```

```
for i in range(0, 4, 1):
    list2.append(list1[i])
```

```
print list1, list2
list1[1] = 99
print list1, list2
```

James Tam

Parameter Passing

- What you've seen so far:

- Passing a parameter into a function makes a local copy of the value passed in.
- This is referred to as **PASS BY VALUE**.
- Changes made to the parameter will only be made to the local copy and not the original.

James Tam

Parameter Passing (2)

- Passing lists into functions is done using a different mechanism
 - When a list is passed into the function a local reference refers to the original list.
 - Example:
 - The full version can be found in UNIX under:
/home/231/examples/lists/parameter1.py

```
def fun (list):  
    list[0] = 99  
    print list
```

```
def main ():  
    list = [1,2,3]  
    print list  
    fun (list)  
    print list
```

```
main ()
```

- Changes made to the local reference will change the original list.
- This parameter passing mechanism is referred to as **PASS BY REFERENCE** (the local reference refers to the original list)

James Tam

Parameter Passing (3)

- Exception: if the local reference is assigned to another list then it will obviously no longer refer to the original list.
- (Effect: changes made via the local reference will change the local list and not the original that was passed into the function).
- Example:
- The full version of the program can be found in UNIX under:
/home/231/examples/lists/parameter2.py

```
def fun (list):  
    list = [3,2,1]  
    print list
```

```
def main ():  
    list = [1,2,3]  
    print list  
    fun (list)  
    print list
```

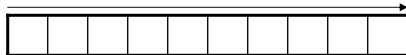
```
main ()
```

James Tam

When To Use Lists Of Different Dimensions

- Determined by the data – the number of categories of information determines the number of dimensions to use.
- Examples:
- (1D array)
 - Tracking grades for a class
 - Each cell contains the grade for a student i.e., grades[i]
 - There is one dimension that specifies which student's grades are being accessed

One dimension (which student)



- (2D array)
 - Expanded grades program
 - Again there is one dimension that specifies which student's grades are being accessed
 - The other dimension can be used to specify the lecture section

James Tam

When To Use Lists Of Different Dimensions (2)

- (2D list continued)

Student

Lecture section

| | First student | Second student | Third student | ... |
|-----|---------------|----------------|---------------|-----|
| L01 | | | | |
| L02 | | | | |
| L03 | | | | |
| L04 | | | | |
| L05 | | | | |
| : | | | | |
| L0N | | | | |

James Tam

When To Use Lists Of Different Dimensions (3)

- (2D list continued)
- Notice that each row is merely a 1D list
- (A 2D list is a list containing rows of 1D lists)

Important:

List elements are specified in the order of [row] [column]

A diagram illustrating a 2D list structure. It consists of a grid with 7 rows and 4 columns. The columns are labeled [0], [1], [2], and [3] at the top. The rows are labeled [0], [1], [2], [3], [4], [5], and [6] on the left. The first row contains the elements 'L01', followed by three empty cells. The second row contains 'L02', followed by three empty cells. The third row contains 'L03', followed by three empty cells. The fourth row contains 'L04', followed by three empty cells. The fifth row contains '•L05', followed by three empty cells. The sixth row contains '•L06', followed by three empty cells. The seventh row contains 'L07', followed by three empty cells. A bracket above the columns is labeled 'Columns'. A bracket to the right of the rows is labeled 'Rows'.

| | [0] | [1] | [2] | [3] |
|-----|------|-----|-----|-----|
| [0] | L01 | | | |
| [1] | L02 | | | |
| [2] | L03 | | | |
| [3] | L04 | | | |
| [4] | •L05 | | | |
| [5] | •L06 | | | |
| [6] | L07 | | | |

James Tam

Creating And Initializing A Multi-Dimensional List In Python

General structure

```
<array_name> = [ [<value 1>, <value 2>, ... <value n>],  
                 [<value 1>, <value 2>, ... <value n>],  
                 ⋮  
                 ⋮  
                 ⋮  
                 [<value 1>, <value 2>, ... <value n>] ]
```

The diagram shows the general structure of a multi-dimensional list. A red bracket on the right side groups the rows, labeled 'Rows'. A red bracket at the bottom groups the columns, labeled 'Columns'.

James Tam

Creating And Initializing A Multi-Dimensional List In Python (2)

Example:

```
matrix = [ [0, 0, 0],  
           [1, 1, 1],  
           [2, 2, 2],  
           [3, 3, 3]]
```

```
for r in range(0, 4, 1):  
    for c in range(0, 3, 1):  
        print matrix[r][c],  
    print
```

James Tam

Creating And Initializing A Multi-Dimensional List In Python (3)

•General structure (Using loops):

- Create a variable that refers to a 1D list. The outer loop traverses the rows. Each iteration of the outer loop creates a new 1D list. Then the inner loop traverses the columns of the newly created 1D list creating and initializing each element in a fashion similar to how a single 1D list was created and initialized.

•Example (Using loops):

```
aGrid = [] # Create a reference to the list  
for r in range(0, 3, 1): # Outer loop runs once for each row  
    aGrid.append([]) # Create a row (a 1D list)  
    for c in range(0, 3, 1): # Inner loop runs once for each column  
        aGrid[r].append(" ") # Create and initialize each element (1D list)
```

James Tam

Example 2D List Program: A Character-Based Grid

- You can find the full program in UNIX under:
/home/231/examples/lists/grid.py

```
import sys
import random

MAX_ROWS = 4
MAX_COLUMNS = 4
NO_COMBINATIONS = 10
```

James Tam

A Character-Based Grid (2)

```
def generateElement (temp):
    anElement = '?'
    if (temp >= 1) and (temp <= 6):
        anElement = ' '
    elif (temp >= 7) and (temp <= 9):
        anElement = '*'
    elif (temp == 10):
        anElement = '!'
    else:
        print "<< Error with the random no. generator.>>"
        print "<< Value should be 1-10 but random value is ", temp
        anElement = '!'
    return anElement
```

James Tam

A Character-Based Grid (3)

```
def initialize (aGrid):
    for r in range (0, MAX_ROWS, 1):
        for c in range (0, MAX_COLUMNS, 1):
            temp = random.randint (1, NO_COMBINATIONS)
            aGrid[r][c] = generateElement (temp)
```

James Tam

A Character-Based Grid (4)

```
def display (aGrid):
    for r in range (1, MAX_ROWS, 1):
        for c in range (1, MAX_COLUMNS, 1):
            sys.stdout.write(aGrid[r][c])
        print
```

```
def displayLines (aGrid):
    for r in range (0, MAX_ROWS, 1):
        print " - - - -"
        for c in range (0, MAX_COLUMNS, 1):
            sys.stdout.write ('|')
            sys.stdout.write (aGrid[r][c])
        print '|'
    print " - - - -"
```

James Tam

A Character-Based Grid (5)

- # MAIN FUNCTION

```
aGrid = []
for r in range (0, MAX_ROWS, 1):
    aGrid.append ([])
    for c in range (0, MAX_COLUMNS, 1):
        aGrid[r].append (" ")

initialize(aGrid)
print "Displaying grid"
print "======"

display (aGrid)
print
print "Displaying grid with bounding lines"
print "======"
displayLines (aGrid)
```

James Tam

Lists Can Be Treated As A Set

- That means that the 'in' operator can be used in conjunction with lists.

- Branching

```
list = ["bob", "alice", "mary", "tom", "dick", "harry"]
if ("tom" in list):
    print "tom is in"
```

- Loops

```
list = [123, 43, 35, 1, 888, 666, 777]
temp = 0
for temp in list:
    print temp
```

James Tam

You Should Now Know

- Why and when a list should be used
- How to create and initialize a list
- How to access or change the elements of a list
- Issues associated with copying lists and passing lists as parameters into functions
- When to use lists of different dimensions
- How to use the 'in' operator in conjunction with lists

James Tam

After This Section You Should Now Know

- How to write the definition for a function
 - How to write a function call
- How to pass information to and from functions via parameters and return values
- How and why to declare variables locally
- How to test functions and procedures
- How to design a program from a problem statement
 - How to determine what are the candidate functions
 - How to determine what variables are needed and where they need to be declared
 - Some approaches for developing simple algorithms (problem solving techniques)

James Tam