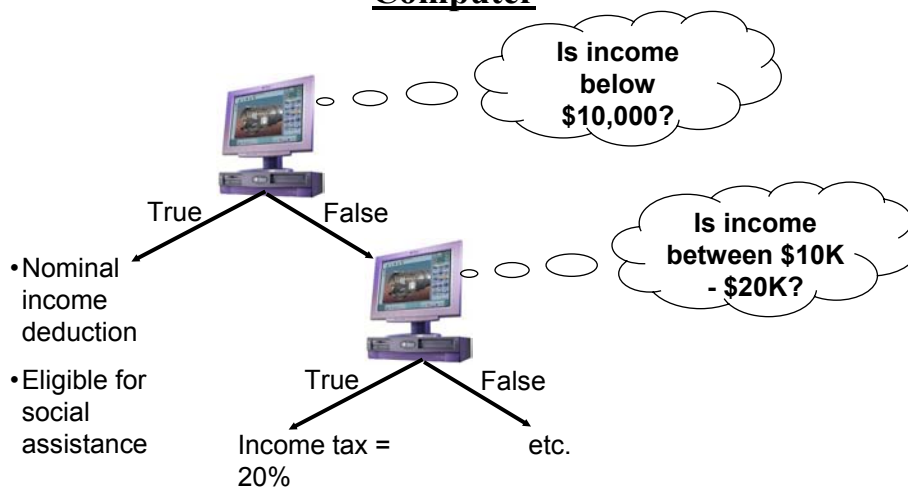


## Making Decisions In Pascal

In this section of notes you will learn how to have your Pascal programs choose between alternative courses of action

James Tam

## High Level View Of Decision Making For The Computer



James Tam

## Decision-Making In Pascal

Decisions are questions with answers that are either true or false (Boolean) e.g., Is it true that the variable 'x' is positive?

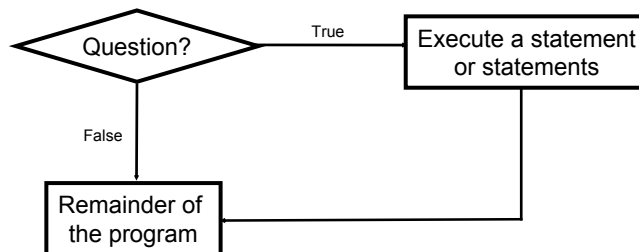
The program branches one way or another depending upon the answer to the question.

Decision making/branching constructs (mechanisms) in Pascal

- If-then
- If-then-else
- If, else-if
- Case-of

James Tam

## If-Then



James Tam

## If-Then

Decision-making: checking if a particular condition is true

### **Format:**

```
if (operand1 relational operator operand1) then
    body;2
additional statements;
```

**Boolean expression**

**Indicates end of decision-making**

### **Example:**

```
if (age >= 18).then
    writeln('You are an adult');
writeln('Tell me more about yourself');
```

**Boolean expression**

**Indicates end of decision-making**

1 Operands are referred to as expressions in Leestma and Nyhoff

2 The body of the if-then is referred to as a statement in Leestma and Nyhoff

## Allowable Operands For Boolean Expressions

If (operand relational operator operand) then

### Operands

- integer
- real
- boolean
- char
- const

## Allowable Relational Operators For Boolean Expressions

If (operand relational operator operand) then

<u>Pascal operator</u>	<u>Mathematical equivalent</u>	<u>Meaning</u>
<	<	Less than
>	>	Greater than
=	=	Equal to
<=	≤	Less than or equal to
>=	≥	Greater than or equal to
<>	≠	Not equal to

James Tam

## If-Then (Simple Body)

Body of if-then consists of a single statement

### **Format:**

if (Boolean expression) then

s1;  ← Body

s2;  **Indicates end of decision-making**

### **Example:**

if (x = 1) then

writeln('Body of if');

writeln ('After body');

James Tam

## If-Then (Compound Body)

Body of if-then consists of multiple statements

### **Format:**

```
if (Boolean expression) then
```

```
begin
```

```
s1;  
s2;  
:  
sn;
```



```
end;
```

```
sn+1;
```

**Indicates end of decision-making**

James Tam

## If-Then (Compound Body(2))

### **Example:**

```
taxRate := 0.2;
```

```
if (income < 10000) then
```

```
begin
```

```
  writeln('Eligible for social assistance');
```

```
  taxCredit = 100;
```

```
end;
```

```
tax = income * taxRate;
```

James Tam

## If-Then: Determining What Is The Body

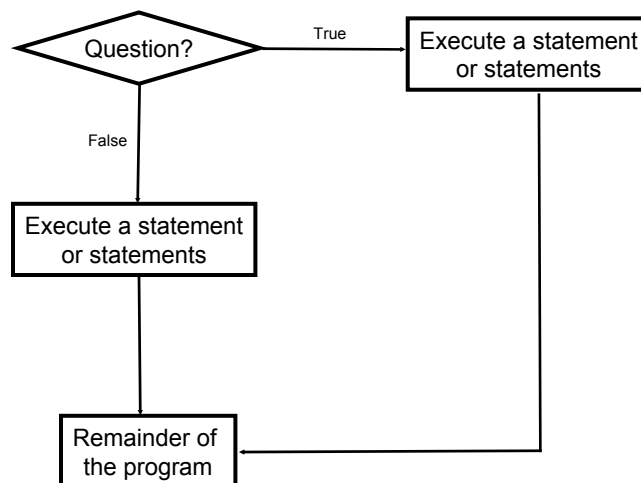
Recall: The body of the if-then is what gets executed if the Boolean expression evaluates to true.

Single statement body: what follows the 'then' and precedes the first semi-colon.

Compound body with multiple statements: what is enclosed within the begin-end pair.

James Tam

## If-Then-Else



James Tam

## If-Then-Else

Decision-making with two conditions (true or false)

### **Format:**

if (operand relational operator operand) then

body of 'if'

else

body of 'else';

additional statements;

No semi-colon (indicates end of decision making!)

Semi-colon (decision making is complete)

James Tam

## If-Then-Else

### **Example:**

```
if (age >= 18) then
```

```
    writeln('Adult')
```

```
else
```

```
    writeln('Not an adult');
```

```
writeln('Tell me more about yourself');
```

James Tam

## If-Then-Else (Simple Body)

Body of if-then-else consists of a single statement

### **Format:**

```
if (Boolean expression) then
```

```
    s1  
else
```

← **No semi-colon (indicates end of decision-making!)**

```
    s2;  
s3;
```

← **Semi-colon (this is the end of the decision-making process!)**

James Tam

## If-Then-Else (Simple Body(2))

### **Example:**

```
if (x = 1) then  
    writeln('body of if')  
else  
    writeln('body of else');  
writeln('after if-then-else');
```

James Tam



## If-Then-Else (Compound Body)

Body of if-then-else consists of multiple statements

### **Format:**

```
if (Boolean expression) then
begin
    s1;
    :
    sn;
end
else
begin
    sn+1;
    :
    sn + m;
end;
sn + m + 1;
```

**No semi-colon (not the end of decision-making process!)**

**Semi-colon (this is the end of the decision-making process!)**

James Tam

## If-Then-Else (Compound Body(2))

### **Example:**

```
if (income < 10000) then
begin
    writeln('Eligible for social assistance');
    taxRate = 0.1;
end
else
begin
    writeln('Not eligible for social assistance');
    taxRate = 0.2;
end;
tax := income * taxRate;
```

James Tam

## Quick Summary: If Vs. If-Else

If:

- Evaluate a Boolean expression (ask a question)
- If the expression evaluates to true then execute the 'body' of the if.
- No additional action is taken when the expression evaluates to false.
- Use when your program evaluates a Boolean expression and code will be executed only when the expression evaluates to true.

If-else:

- Evaluate a Boolean expression (ask a question)
- If the expression evaluates to true then execute the 'body' of the if.
- If the expression evaluates to false then execute the 'body' of the else.
- Use when your program evaluates a Boolean expression and different code will execute if the expression evaluates to true than if the expression evaluates to false.

James Tam

## Decision-Making With Multiple Expressions

**Format:**

```
if (Boolean expression) logical operator (Boolean expression) then  
    body;
```

**Example:**

```
if (x > 0) AND (y > 0) then  
    writeln ('X is positive, Y is positive');
```

James Tam

## Decision-Making With Multiple Expressions (2)

Built-in logical operators in Pascal

OR

AND

XOR

NOT

(NAND and NOR can be constructed by combining NOT with AND & NOT with OR)

James Tam

## Forming Compound Boolean Expressions With The “OR” Operator

**Format:**

```
if (Boolean expression) OR (Boolean expression) then  
    body;
```

**Example:**

```
if (gpa > 3.7) OR (yearsJobExperience > 5) then  
    writeln('You are hired');
```

James Tam

## Forming Compound Boolean Expressions With The “AND” Operator

### **Format:**

```
if (Boolean expression) AND (Boolean expression) then  
    body;
```

### **Example:**

```
if (yearsOnJob <= 2) AND (isGoofOff = true) then  
    writeln('You are fired');
```

James Tam

## Forming Compound Boolean Expressions With The “XOR” Operator

### **Format:**

```
if (Boolean expression) XOR (Boolean expression) then  
    body;
```

### **Example:**

```
if (takesFirstJob = true) XOR (takesSecondJob = true) then  
    isEmployed := true;
```

James Tam

## Forming Compound Boolean Expressions With The “NOT” Operator

### **Format:**

```
if NOT (Boolean expression) then  
    body;
```

### **Examples:**

```
if NOT (x AND y) then  
    writeln('NAND');  
if NOT (x OR y) then  
    writeln('NOR');
```

James Tam

## Order Of The Operations

<u>Order</u>	<u>Operator</u>
1	NOT
2	* / DIV MOD AND
3	+ - OR
4	< > = <= >= <>

James Tam

## Why Bracket Boolean Expressions

Compound Boolean expressions

- e.g., if  $x > 0$  AND  $y > 0$  then

James Tam

## Why Bracket Boolean Expressions

Compound Boolean expressions

- e.g., if  $x > 0$  AND  $y > 0$  then

AND has highest priority so the '0' and 'y' become operands for this operation

James Tam

## Quick Summary: Using Multiple Expressions

Use multiple expressions when multiple questions must be asked and the result of each expression may have an effect on the other expressions:

AND:

- All Boolean expressions must evaluate to true before the entire expression is true.
- If any expression is false then whole expression evaluates to false

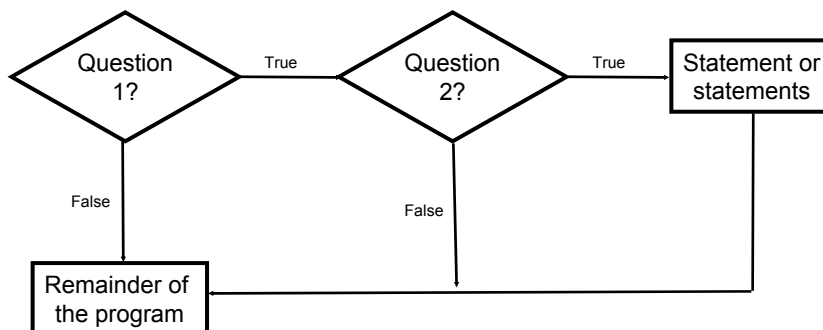
OR:

- If any Boolean expression evaluates to true then the entire expression evaluates to true.
- All Boolean expressions must evaluate to false before the entire expression is false.

James Tam

## Nested Decision Making

- One decision is inside another.
- Decision making is dependent.
- The first decision must evaluate to true before the successive decisions are even considered for evaluation.

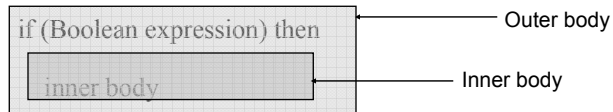


James Tam

## Nested Decision Making

### Format:

if (Boolean expression) then



### Example:

```
if (income < 10000) then
```

```
    if (citizen = true) then
```

```
        writeln('Eligible for social assistance');
```

```
tax = income * TAX_RATE;
```

James Tam

## Nested Decision Making: The Dangling Else

```
if (x > 0) then
```

```
if (y > 0) then
```

```
writeln('x is greater than zero, y is greater than zero')
```

```
else
```

```
writeln('x is greater than zero');
```

James Tam



## The Dangling Else Reformatted

```
if (x > 0) then
    if (y > 0) then
        writeln('x and y greater than zero')
    else
        writeln('x greater than zero');
```

James Tam

## Decision-Making With Multiple Alternatives

if-then

Checks a condition and executes the body of code if the condition is true

if-then-else

Checks a condition and executes one body of code if the condition is true and another body if the condition is false

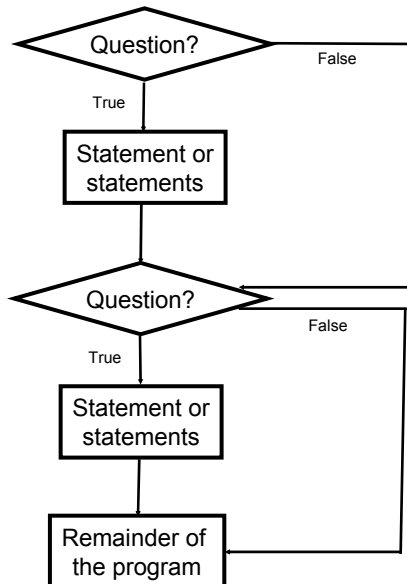
Approaches for multiple (two or more) alternatives

Multiple if's

Multiple else-if's

James Tam

## Decision Making With Multiple If's



James Tam

## Multiple If's: Non-Exclusive Conditions

Any, all or none of the conditions may be true (independent)

### **Format:**

```
if (Boolean expression 1) then  
    body 1;  
if (Boolean expression 2) then  
    body 2;  
:  
statements after the conditions;
```

James Tam

## Multiple If's: Non-Exclusive Conditions (Example)

### Example:

```
if (x > 0) then
    writeln('X is positive');
if (y > 0) then
    writeln('Y is positive');
if (z > 0) then
    writeln('Z is positive');
```

James Tam

## Multiple If's: Mutually Exclusive Conditions

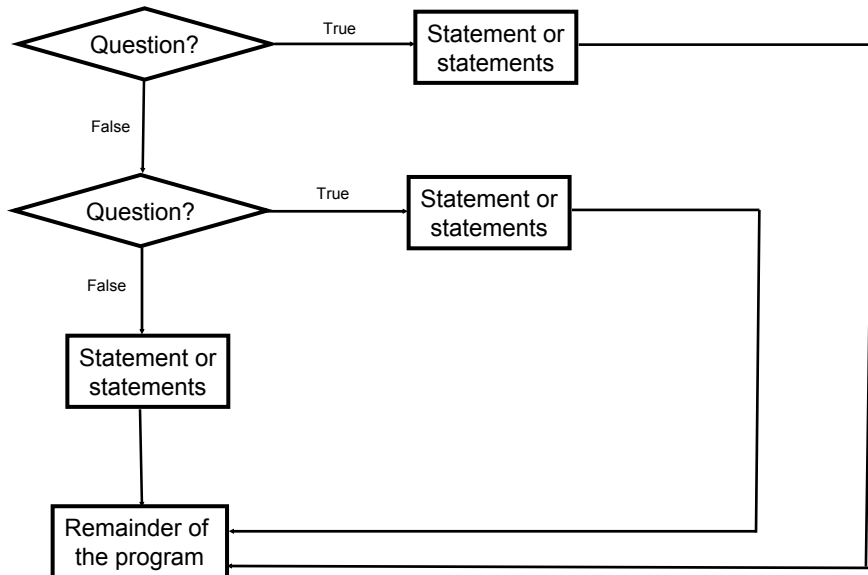
At most only one of many conditions can be true ← Inefficient combination!  
Can be implemented through multiple if's ←

Example (for full example look in Unix under  
/home/231/examples/decisions/inefficientDecisionMaking.p)

```
if (gpa = 4) then
    letter := 'A';
if (gpa = 3) then
    letter := 'B';
if (gpa = 2) then
    letter := 'C';
if (gpa = 1) then
    letter := 'D';
if (gpa = 0) then
    letter := 'F';
```

James Tam

## Decision Making With If, Else-If



James Tam

## Multiple If, Else-If's: Mutually Exclusive Conditions

### **Format:**

```
if (Boolean expression 1) then
    body 1
else if (Boolean expression 2) then
    body 2
    :
else
    body n;
statements after the conditions;
```

James Tam

## Multiple If, Else-If's: Mutually Exclusive Conditions (Example)

### Example:

```
if (gpa = 4) then
    letter := 'A'
else if (gpa = 3) then
    letter := 'B'
else if (gpa = 2) then
    letter := 'C'
else if (gpa = 1) then
    letter := 'D'
else if (gpa = 0) then
    letter := 'F'
else
    writeln('GPA must be one of 4, 3, 2, 1 or 0');
```

Watch your semi-colons!

James Tam

## Case Statements

An alternative to the if, else-if (at most only one of many conditions can be true)

### Format (integer):

```
case (expression) of
    i1:
        body;
    i2:
        body;
    :
    in:
        body;
else
    body;
end; (* case *)
```

The expression (variable, constant, arithmetic) must evaluate to an integer

James Tam

## Case Statements: Integer Example

**Example** (look for complete example in Unix under /home/231/examples/decisions/caseOf1.p):

```
case (gpa) of
  4:
    writeln('You got an A');
  3:
    writeln('You got a 'B');
  2:
    writeln('You got a C');
  1:
    writeln('You got a D');
  0:
    writeln('You got an F');
```

James Tam

## Case Statements: Integer Example (2)

```
else
  writeln('GPA must be one of 4, 3, 2, 1 or 0');
end; (* case *)
```

James Tam

## Case Statements: Characters

### **Format (char):**

```
case (expression) of
    'c1':
        body;
    'c2':
        body;
    :
    'cn':
        body;
else
    body;
end; (* case *)
```

The expression (variable, constant, arithmetic) must evaluate to a character

James Tam

## Case Statements: Character Example

**Example** (look for complete example in Unix under /home/231/examples/decisions/caseOf2.p):

```
case (letter) of
    'A':
        writeln('GPA = 4');
    'B':
        writeln('GPA = 3');
    'C':
        writeln('GPA = 2');
    'D':
        writeln('GPA = 1');
    'F':
        writeln('GPA = 0');
```

James Tam

## Case Statements: Character Example (2)

```
else
    writeln('Letter grade must be one of an "A", "B", "C", "D" or "F"');
end; (* case *)
```

James Tam

## Recap: What Decision Making Constructs Are Available In Pascal/When To Use Them

<b>Construct</b>	<b>When To Use</b>
If-then	Evaluate a Boolean expression and execute some code (body) if it's true
If-then-else	Evaluate a Boolean expression and execute some code (first body) if it's true, execute alternate code (second body) if it's false
Multiple if's	Multiple Boolean expressions need to be evaluated with the answer for each expression being independent of the answers for the others (non-exclusive). Separate code (bodies) can be executed for each expression.
If, else-if	Multiple Boolean expressions need to be evaluated but zero or at most only one of them can be true (mutually exclusive). Zero bodies or exactly one body will execute.
Case-of	Similar to the 'if, else-if' but results in smaller (cleaner) programs but only works for specific situations (Boolean expressions that involve characters or integer values only).

James Tam



## **Recap: When To Use Compound And Nested Decision Making Constructs**

<b>Construct</b>	<b>When To Use</b>
Compound decision making	More than one Boolean expression must be evaluated before some code (body) can execute.
Nested decision making	The outer Boolean expression must be true before the inner expression will even be evaluated.

James Tam

## **Documenting Decision Making Constructs**

Each branch should be documented (or for simple programs the whole construct as a whole needs to be documented):

```
(* Documentation for first branch *)  
if (BE1) then  
begin  
    body1  
end  
(* Documentation for second branch *)  
else if (BE2) then  
begin  
    body2  
end  
:  
else  
begin  
    bodyn  
end;  
end;
```

James Tam

## **Documenting Decision Making Constructs (2)**

Examples of things to document for branches:

- Under which conditions does each branch execute
- Conditions not handled
- Preconditions assumed for the branching construct.

James Tam

## **Testing Decision Making Constructs**

Make sure that the body of each decision making construct executes when it should.

Test:

- 1) Obvious true cases
- 2) Obvious false cases
- 3) Boundary cases

James Tam

## Testing Decisions: An Example

```
program testDecisions (input, output);  
begin  
  var num : integer;  
  write('Enter a value for num: ');  
  readln(num);  
  if (num >= 0) then  
    writeln('Num is non-negative: ', num)  
  else  
    writeln('Num is negative: ', num);  
end.
```

James Tam

## Avoid Using Real Values When An Integer Will Do

```
program testExample;  
begin  
  var num : real;  
  num := 1.03 - 0.42;  
  if (num = 0.61) then  
    writeln('Sixty one cents')  
  else  
    writeln('Not sixty one cents');  
end.
```

James Tam

## Decision Making: A More Complex Problem

- Write a decision making construct that will determine the level of schooling for grade school child:
  - Age = 5, level = kindergarten
  - Age = 6 – 11, level = elementary school
  - Age = 12 – 14, level = junior high school
  - Age = 15 – 17, level = senior high school
- For ages lower than these values the program should indicate that the child is not yet of school age.
- For ages higher than these values the program should indicate that the person is no longer a child (of grade school age).

James Tam

## Solution

**Note: Don't look at this solution ahead of time!**

```
program school (input, output);
const
    KINDERGARTEN = 5;
    ELEMENTARY   = 6;
    JUNIOR_HIGH  = 12;
    SENIOR_HIGH  = 15;
    ADULT        = 18;
begin
    var age : integer;
    write ('Enter the age of the child: ');
    readln (age);
```

James Tam

## Solution (2)

```
if (age < KINDERGARTEN) then
    writeln ('Child is not of school age yet.')
else if (age = KINDERGARTEN) then
    writeln ('Child should be in Kindergarten.')
else if (age >= ELEMENTARY) AND (age < JUNIOR_HIGH) then
    writeln ('Child should be in Elementary School.')
else if (age >= JUNIOR_HIGH) AND (age < SENIOR_HIGH) then
    writeln ('Child should be in Junior High School.')
else if (age >= SENIOR_HIGH) AND (age < adult) then
    writeln ('Child should be in High School.')
else if (age >= ADULT) then
    writeln ('This person is no longer a child.');
```

end.

James Tam

## You Should Now Know

What are the four decision making constructs available in Pascal:

- If-then
- If-then-else
- If, else-if
- Case-of
- How does each one work
- When should each one be used

How to evaluate and use decision making constructs:

- Tracing the execution of simple decision making constructs
- Where are semi-colons needed in decision making constructs and why are they needed
- How to evaluate nested and compound decision making constructs and when to use them

James Tam

## **You Should Now Know (2)**

How the bodies of the decision making construct are defined:

- What is the body of decision making construct
- What is the difference between decision making constructs with simple bodies and those with compound bodies

What is an operand

What is a relational operator

What is a Boolean expression

How multiple expressions are evaluated and how the different logical operators work

How to test decision making constructs