

Implementation of a Key Exchange Protocol Using Real Quadratic Fields

Extended Abstract

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1. Introduction

In [1] Buchmann and Williams introduced a key exchange protocol which is based on the Diffie-Hellman protocol (see [2]). However, instead of employing arithmetic in the multiplicative group F^* of a finite field F (or any finite Abelian group G), it uses a finite subset of an infinite Abelian group which itself is not a subgroup, namely the set of reduced principal ideals in a real quadratic field. As the authors presented the scheme and its security without analyzing its actual implementation, we will here discuss the algorithms required for implementing the protocol.

Let $D \in \mathbf{Z}_+$ be a squarefree integer, $K = \mathbf{Q} + \mathbf{Q}\sqrt{D}$ the *real quadratic number field* generated by \sqrt{D} , and $\mathbf{O} = \mathbf{Z} + \mathbf{Z}\frac{\sigma - 1 + \sqrt{D}}{\sigma}$ the *maximal real quadratic order* in K ,

$$\text{where } \sigma = \begin{cases} 1 & \text{if } D \equiv 2, 3 \pmod{4} \\ 2 & \text{if } D \equiv 1 \pmod{4} \end{cases}.$$

A subset \mathfrak{a} of \mathbf{O} is called an *ideal* in \mathbf{O} if both $\mathfrak{a} + \mathfrak{a}$ and $\mathbf{O} \cdot \mathfrak{a}$ are subsets of \mathfrak{a} . An ideal is said to be *primitive* if it has no rational prime divisors. Each primitive ideal \mathfrak{a} in \mathbf{O} has a representation

$$\mathfrak{a} = \left[\frac{Q}{\sigma}, \frac{P + \sqrt{D}}{\sigma} \right] = \mathbf{Z} \frac{Q}{\sigma} + \mathbf{Z} \frac{P + \sqrt{D}}{\sigma},$$

where $P, Q \in \mathbf{Z}$, Q is a divisor of $D - P^2$ (see [5]). Let $\Delta = \frac{4}{\sigma^2}D$ denote the *discriminant* of K , set $d = \lfloor \sqrt{D} \rfloor$.

A *principal ideal* \mathfrak{a} of \mathbf{O} is an ideal of the form $\mathfrak{a} = \frac{1}{\alpha} \mathbf{O}$, $\alpha \in K - \{0\}$. Denote by \mathbf{P} the set of primitive principal ideals in \mathbf{O} . An ideal $\mathfrak{a} = \frac{1}{\alpha} \mathbf{O} \in \mathbf{P}$ is *reduced* if and only if α is a *minimum* in \mathbf{O} , i.e. if $\alpha > 0$ and there exists no $\beta \in \mathbf{O} - \{0\}$ such that $|\beta| < \alpha$ and $|\beta'| < \alpha$. Since the set $\{\log \alpha \mid \alpha \text{ is a minimum in } \mathbf{O}\}$ is discrete in the real numbers \mathbf{R} , the minima in \mathbf{O} can be arranged in a sequence $(\alpha_j)_{j \in \mathbf{Z}}$ such that $\alpha_j < \alpha_{j+1}$ for all $j \in \mathbf{Z}$. If we define $\mathfrak{a}_j = \frac{1}{\alpha_j} \mathbf{O}$ for all $j \in \mathbf{Z}$, then the set \mathfrak{R} consisting of all reduced ideals in \mathbf{P} is finite and can be written as $\mathfrak{R} = \{\mathfrak{a}_1, \dots, \mathfrak{a}_l\}$ where $l \in \mathbf{Z}_+$.

Define an (exponential) *distance* between two ideals $\mathfrak{a}, \mathfrak{b} \in \mathfrak{R}$ as follows:

$$\lambda(\mathfrak{a}, \mathfrak{b}) = \alpha \text{ where } \alpha \in K^{>0} \text{ is such that } \mathfrak{b} = \frac{1}{\alpha} \mathfrak{a} \text{ and } \log \alpha \text{ is minimal.}$$

(The logarithm of this distance function is exactly the distance as defined in [1] and [4].)

Similarly, let the distance between an ideal $\mathfrak{a} \in \mathfrak{R}$ and a positive real number x be

$$\lambda(\mathfrak{a}, x) = \frac{e^x}{\alpha} \text{ where } \alpha \in K^{>0} \text{ is such that } \mathfrak{a} = \frac{1}{\alpha} \mathbf{O} \text{ and } |x - \log \alpha| \text{ is minimal.}$$

Throughout our protocol the inequalities $\eta^{-\frac{1}{4}} < \lambda(\mathfrak{a}, \mathfrak{b})$, $\lambda(\mathfrak{a}, x) < \eta^{\frac{1}{4}}$ will be satisfied for all $\mathfrak{a}, \mathfrak{b} \in \mathfrak{R}$, $x \in \mathbf{R}_+$, where η is the *fundamental unit* of K .

Lemma 1: Let $\mathfrak{b} \in \mathfrak{R}$ and write $\mathfrak{b} = \mathfrak{b}_j$, $\mathfrak{b}_k = \left[\frac{Q_{k-1}}{\sigma}, \frac{P_{k-1} + \sqrt{D}}{\sigma} \right]$ for $k \geq j$. Then the following is true:

$$\text{a) } \mathfrak{b}_k \in \mathfrak{R} \text{ and } 0 < P_k \leq d, 0 < Q_k \leq 2d \text{ for } k \geq j,$$

- b) $1 + \frac{1}{\sqrt{\Delta}} < \lambda(\mathbf{b}_{j+1}, \mathbf{b}_j) < \sqrt{\Delta}$,
- c) $\lambda(\mathbf{b}_{j+2}, \mathbf{b}_j) > 2$,
- d) If $\mathbf{b} = \frac{1}{\beta} \mathbf{0}$, $\beta \in K_{>0}$, then $\lambda(\mathbf{b}, x) = \frac{e^x}{\beta}$,
- e) $\lambda(\mathbf{b}_k, \mathbf{b}_j) = \frac{\lambda(\mathbf{b}_k, x)}{\lambda(\mathbf{b}_j, x)}$ for any $x \in \mathbf{R}_+$, $k \geq j$.

Since principal ideal generators and distances are generally irrational numbers, we need to use approximations in our protocol. Denote by $\mathbf{a}(x)$ the reduced ideal *closest* to $x \in \mathbf{R}_+$, i.e. $|\log \lambda(\mathbf{a}(x), x)| < |\log \lambda(\mathbf{b}, x)|$ for any $\mathbf{b} \in \mathfrak{R}$, $\mathbf{b} \neq \mathbf{a}$, and by $\hat{\mathbf{a}}(x)$ the ideal actually computed by our algorithm. Define $\mathbf{a}_+(x)$ to be the reduced ideal such that its distance to x is maximal and < 1 . Similarly, $\lambda(\mathbf{a}_-(x), x) > 1$ and minimal. Let $\lambda_1(x) = \lambda(\mathbf{a}(x), x)$, $\lambda_2(x) = \lambda(\hat{\mathbf{a}}(x), x)$. Denote by $\hat{\lambda}(\mathbf{a}, x)$ the approximation of $\lambda(\mathbf{a}, x)$ computed by our algorithm; write $\hat{\lambda}(\mathbf{a}, x) = \frac{M(\mathbf{a}, x)}{2^p}$ where $M(\mathbf{a}, x) \in \mathbf{Z}_+$ and $p \in \mathbf{Z}_+$ is a *precision constant* to be determined later. $\hat{\lambda}_1(x)$, $M_1(x)$, $\hat{\lambda}_2(x)$, $M_2(x)$ are defined analogously to $\hat{\lambda}(x)$ and $M(x)$ with respect to $\lambda_1(x)$ and $\lambda_2(x)$. Set

$$G = 1 + \frac{1}{15(d+1)}, \quad \gamma = \lceil G^{-1} 2^p \rceil, \quad \chi = 1 + \frac{1}{2^{p-1}}.$$

The protocol can be outlined as follows: Two communication partners A and B agree publicly on a small number $c \in \mathbf{R}_+$ and an initial ideal $\hat{\mathbf{a}}(c)$ with approximate distance $M_2(c)$ from c . A secretly chooses $a \in \{1, \dots, d\}$, computes $\hat{\mathbf{a}}(ac)$ and $M_2(ac)$ from $\hat{\mathbf{a}}(c)$ and $M_2(c)$, and sends both to B. Similarly, B secretly chooses $b \in \{1, \dots, d\}$, calculates $\hat{\mathbf{a}}(bc)$ and $M_2(bc)$, and transmits both to A. Now both communication partners are able to determine an ideal $\hat{\mathbf{a}}(abc)$. Although this ideal need not be the same for A and B (due to

their different approximation errors in the computation), a little additional work will enable them to agree on a common ideal which is the secret key.

As pointed out in [1], we expect $l = |\mathfrak{R}| \gg D^{\frac{1}{2} - \epsilon}$ for arbitrary ϵ if D is chosen correctly and sufficiently large. This shows that an exhaustive search attack is infeasible. The authors conjecture that breaking the protocol enables one to factor. In [1] it is proved that solving the *discrete logarithm problem* for reduced principal ideals in real quadratic orders - given $\mathfrak{a} \in \mathfrak{R}$ find $\lambda(\mathfrak{a}, x)$ - in polynomial time implies being able to both break the scheme and factor D in polynomial time.

Throughout the protocol we will assume $M(\mathfrak{a}, x) \geq \gamma$ for all $\mathfrak{a} \in \mathfrak{R}$ and $x \in \mathbf{R}_+$. Any number $\theta \in K$ is approximated by $\hat{\theta} \in \mathbf{Q}$ such that $\chi^{-1}\theta \leq \hat{\theta} \leq \chi\theta$.

2. The Algorithms

For our protocol we need to perform arithmetic in both \mathbf{P} and \mathfrak{R} . Our first algorithm enables us to compute any reduced ideal \mathfrak{a}_k from a given reduced ideal \mathfrak{a}_j by simply going through \mathfrak{R} "step by step".

Algorithm 1 (*Neighbouring in \mathfrak{R}*): Input: $\mathfrak{a}_j \in \mathfrak{R}$.

Output: The neighbours $\mathfrak{a}_{j+1}, \mathfrak{a}_{j-1} \in \mathfrak{R}$ and ψ_+, ψ_- such that $\mathfrak{a}_{j\pm 1} = \psi_{\pm}\mathfrak{a}_j$.

Algorithm: \mathfrak{a}_{j+1} is obtained by computing one iteration in the continued fraction expansion of the irrational number $\frac{P_{j-1} + \sqrt{D}}{Q_{j-1}}$. The algorithm for \mathfrak{a}_{j-1} is the inverse of the algorithm for \mathfrak{a}_{j+1} . In particular:

$$q_{j-1} = \left\lfloor \frac{P_{j-1} + d}{Q_{j-1}} \right\rfloor, \quad P_j = q_{j-1}Q_{j-1} - P_{j-1}, \quad Q_j = \frac{D - P_j^2}{Q_{j-1}}, \quad \Psi_+ = \frac{\sqrt{D} - P_j}{Q_j},$$

$$Q_{j-2} = \frac{D - P_{j-1}^2}{Q_{j-1}}, \quad q_{j-2} = \left\lfloor \frac{P_{j-1} + d}{Q_{j-2}} \right\rfloor, \quad P_{j-2} = q_{j-2}Q_{j-2} - P_{j-1}, \quad \Psi_- = \frac{\sqrt{D} + P_{j-1}}{Q_{j-2}}.$$

Algorithm 2 (*Multiplication in \mathbf{P}*): Input: $\mathbf{a}, \mathbf{a}' \in \mathbf{P}$.

Output: $U \in \mathbf{Z}_{\geq 0}, \mathbf{c} \in \mathbf{P}$ such that $\mathbf{a}\mathbf{a}' = U\mathbf{c}$.

Algorithm: See [3], [4].

Lemma 2: If $\mathbf{a} = \mathbf{a}_s, \mathbf{a} = \mathbf{a}_t$ such that $\mathbf{a}_{s-1}, \mathbf{a}_{t-1} \in \mathfrak{R}$, then Algorithm 2 performs $O(\log D)$ arithmetic operations on numbers of input size $O(\log D)$.

Proof: By Lemma 1 all input numbers are polynomially bounded in D . The algorithm performs a fixed number of arithmetic operations plus two applications of the Extended Euclidean Algorithm which has complexity $O(\log D)$. ♦

Algorithm 3 (*Reduction in \mathbf{P}*): Input: $\mathbf{c} = \left[\frac{Q}{\sigma}, \frac{P + \sqrt{D}}{\sigma} \right] \in \mathbf{P}$.

Output: $\mathbf{b} \in \mathfrak{R}, G, B \in \mathbf{Z}_{\geq 0}$ such that $\theta = \frac{G + B\sqrt{D}}{Q}$ and $\mathbf{b} = \theta\mathbf{c}$.

Algorithm: The algorithm is very similar to Algorithm 1 and uses again the continued fraction expansion of $\frac{P + \sqrt{D}}{Q}$ (see [3]).

Lemma 3: If $\mathbf{c} = \frac{1}{U} \mathbf{a}_s \mathbf{a}_t$ where $\mathbf{a}_s, \mathbf{a}_t$ are as in Lemma 2, then Algorithm 3 performs $O(\log D)$ arithmetic operations on numbers of input size $O(\log D)$.

Proof: By [5], Algorithm 2, and Lemma 1, the maximum number of iterations is $O(\log D)$.

The bound on the input size follows from Lemma 1 and results in [4]. ♦

Algorithm 4: Input: $\hat{\mathbf{a}}(x), \hat{\mathbf{a}}(y) \in \mathfrak{R}, M_2(x), M_2(y)$ for $x, y \in \mathbf{R}_+$.

Output: $\hat{\mathbf{a}}(x+y) \in \mathfrak{R}, M_2(x+y)$.

Algorithm: First use Algorithm 2 to compute $U \in \mathbf{Z}, \mathbf{c} = \left[\frac{Q}{\sigma}, \frac{P + \sqrt{D}}{\sigma} \right] \in \mathbf{P}$ such that $(U)\mathbf{c} = \hat{\mathbf{a}}(x)\hat{\mathbf{a}}(y)$. Then compute $\mathbf{b} = \left[\frac{Q'}{\sigma}, \frac{P' + \sqrt{D}}{\sigma} \right] \in \mathfrak{R}$ and $G, B \in \mathbf{Z}_{\geq 0}$ such that $\mathbf{b} = \theta \mathbf{c}, \theta = \frac{G + B\sqrt{D}}{Q}$ using Algorithm 3. Finally apply Algorithm 1 to \mathbf{b} a certain number of times to obtain $\hat{\mathbf{a}}(x+y) = \zeta \mathbf{b} = \frac{\zeta \theta}{U} \hat{\mathbf{a}}(x)\hat{\mathbf{a}}(y)$. Set

$$M_2(x+y) = \left\lceil \frac{\hat{\zeta} \hat{\theta} M_2(x) M_2(y)}{2PU} \right\rceil,$$

where $\hat{\zeta}, \hat{\theta}$ are rational approximations to ζ, θ , respectively.

Lemma 4: If $\hat{\mathbf{a}}(x) = \mathbf{a}_s, \hat{\mathbf{a}}(y) = \mathbf{a}_t$ such that $\mathbf{a}_{s-1}, \mathbf{a}_{t-1} \in \mathfrak{R}$, then Algorithm 4 performs $O(\log D)$ arithmetic operations on inputs of size $O(\log D)$.

Proof: By Lemma 2, computing \mathbf{c} takes $O(\log D)$ arithmetic operations on inputs of size $O(\log D)$. By Lemma 3, the same is true for the computation of \mathbf{b} . From Lemma 1 it can be proved that, in obtaining $\hat{\mathbf{a}}(x+y)$ from \mathbf{b} , all numbers involved are polynomially bounded in D and $\hat{\mathbf{a}}(x+y)$ can be obtained from \mathbf{b} in $O(\log D)$ iterations. ♦

Both communication partners can determine the key by using the following algorithm which is based on the idea of a standard exponentiation method:

Algorithm 5: *Input:* $\hat{a}(x) \in \mathfrak{R}$ for $x \in \mathbf{R}_+$, $M_2(x)$, $y \in \mathbf{Z}_+$.

Output: $\hat{a}(xy)$, $M_2(xy)$.

Algorithm: 1) Determine the binary decomposition $y = \sum_{i=0}^l b_i 2^{l-i}$ of y , $b_i \in \{0,1\}$, $b_0 = 1$.

2) Set $\hat{a}(z_0) = \hat{a}(x)$.

3) for $i = 1$ to l do

a) Compute $\hat{a}(2z_{i-1})$, $M_2(2z_{i-1})$ using Algorithm 4.

Set $\hat{a}(z_i) := \hat{a}(2z_{i-1})$, $M_2(z_i) := M_2(2z_{i-1})$.

b) if $b_i = 1$ then compute $\hat{a}(z_i+x)$, $M_2(z_i+x)$ using Algorithm 4.

Set $\hat{a}(z_i) := \hat{a}(z_i+x)$, $M_2(z_i) := M_2(z_i+x)$.

4) Set $\hat{a}(xy) := \hat{a}(z_l)$, $M_2(xy) = M_2(z_l)$.

Lemma 5: If $\hat{a}(x) = a_s$ such that $a_{s-1} \in \mathfrak{R}$ and y is polynomially bounded in D , then Algorithm 5 performs $O((\log D)^2)$ arithmetic operations on inputs of size $O(\log D)$.

Proof: For each iteration, steps 3a and 3b each perform $O(\log D)$ operations on numbers of input size $O(\log D)$ by Lemma 4. So the number of operations needed for step 3 is $O(l \log D) = O((\log D)^2)$. ♦

3. The Protocol

Algorithm 6 (*Initial values*): Input: $r \in \{2, \dots, d\}$.

Output: $\mathfrak{a} \in \mathfrak{R}$, $M \in \mathbf{Z}_+$, such that the ideal \mathfrak{a} and its distance M can be used as initial values for the protocol.

Algorithm: Set $\mathfrak{a} = \hat{\mathfrak{a}}(c) = \mathbf{O}$, $M = M_2(c) = \lceil 2^p r \rceil$, where $c = \log r$. Then $M \geq 2^{p+1} > \gamma$. Since $1 + \frac{1}{\sqrt{\Delta}} < r = \lambda_2(c) < \sqrt{\Delta}$, we have $\mathfrak{a} = \mathfrak{a}_-(c)$.

In order to find a unique key ideal, all approximation errors $\rho_2(x) = \frac{\hat{\lambda}_2(x)}{\lambda_2(x)}$ ($x \in \mathbf{R}_+$) in Algorithms 4, 5, and 6 must be close to 1, i. e. p must be sufficiently large.

Theorem 1: Let $a, b \in \{1, \dots, d\}$, $\hat{\mathfrak{a}}(c)$, $M_2(c)$ as in Algorithm 6. Let $\hat{\mathfrak{a}}(abc)$ be computed by applying Algorithm 5 first to $\hat{\mathfrak{a}}(c)$, $M_2(c)$, and b to obtain $\hat{\mathfrak{a}}(bc)$ and $M_2(bc)$, then to $\hat{\mathfrak{a}}(bc)$, $M_2(bc)$, and a to obtain $\hat{\mathfrak{a}}(abc)$ and $M_2(abc)$. If $2^p \geq 1280d(d^2-1)$, then $\hat{\mathfrak{a}}(abc) \in \{\mathfrak{a}_-(abc), \mathfrak{a}_+(abc)\}$ and $M_2(abc) \geq \gamma$.

The uniqueness of the key ideal is guaranteed by the following Lemma:

Lemma 6: Let $p, a, b, c, \hat{\mathfrak{a}}(c), M_2(c)$ be as in Theorem 1. Set $x = abc$.

If $\lambda_1(x) > G^2$ or $\lambda_1(x) < G^{-2}$ then $\hat{\mathfrak{a}}(x) = \mathfrak{a}_-(x)$.

If $G^{-2} \leq \lambda_1(x) \leq G^2$ then $\mathfrak{a}(x)$ can be determined from $\hat{\mathfrak{a}}(x)$.

Proof: Omit the argument x for brevity. If $\lambda_1 > G^2$ or $\lambda_1 < G^{-2}$ then $\hat{\lambda}_2 > G$ and hence

$$\lambda_2 = \frac{\hat{\lambda}_2}{\rho_2} > 1, \text{ so } \hat{\mathfrak{a}} = \mathfrak{a}_-.$$

If $G^{-2} \leq \lambda_1 \leq G^2$, then by Theorem 1 $\hat{\mathbf{a}} \in \{\mathbf{a}_+, \mathbf{a}_-\}$, so $\mathbf{a} = \hat{\mathbf{a}}$ or \mathbf{a} is one of the neighbours of $\hat{\mathbf{a}}$. From Theorem 1 it can be proved that $G^{-1} \leq \rho_2 \leq G$ and hence $G^{-3} \leq \hat{\lambda}_1 < \frac{1 + 2^{-p}}{1 - G^3 2^p} G^3$. So both communication partners can determine an ideal \mathbf{b} which is either $\hat{\mathbf{a}}$ or a neighbour of $\hat{\mathbf{a}}$ such that $G^{-3} \leq \hat{\lambda}(\mathbf{b}, abc) < \frac{1 + 2^{-p}}{1 - G^3 2^p} G^3$. Then it can be shown that $\frac{1}{1 + \frac{1}{\sqrt{\Delta}}} < \lambda(\hat{\mathbf{a}}, \mathbf{b}) < 1 + \frac{1}{\sqrt{\Delta}}$, therefore by Lemma 1: $\hat{\mathbf{a}} = \mathbf{a}$. ♦

We are now equipped to set up the protocol. We assume $2^p \geq 1280d(d^2 - 1)$.

Protocol:

The two communication partners Alice and Bob perform the following steps:

- 1) Both Alice and Bob agree on D and a small positive integer r . They compute $\mathbf{a} = \hat{\mathbf{a}}(c)$, $M = M_2(c) \geq \gamma$ using Algorithm 6 where $c = \log r$. D , \mathbf{a} , and M can be made public.
- 2) Alice secretly chooses $a \in \{1, \dots, d\}$ and from \mathbf{a} , M computes $\hat{\mathbf{a}}(ac)$, $M_2(ac) \geq \gamma$ using Algorithm 5. She sends both to Bob.
- 3) Bob secretly chooses $b \in \{1, \dots, d\}$ and from \mathbf{a} , M computes $\hat{\mathbf{a}}(bc)$, $M_2(bc) \geq \gamma$ using Algorithm 5. He sends both to Alice.
- 4) From $\hat{\mathbf{a}}(ac)$, $M_2(ac)$, and b , Bob computes $\hat{\mathbf{a}}(abc)$ and its two neighbours as well as their approximate distances (i.e. M values) using Algorithms 5 and 1. If he finds among these an ideal \mathbf{b} such that $\frac{2^p}{G^3} \leq M(\mathbf{b}, abc) < \frac{(1 + 2^p)G^3}{1 - 2^p G^3}$, then $\mathbf{b} = \mathbf{a}(abc)$. In this case he sends

'0' back to Alice. If he cannot find such an ideal, then by Lemma 6 he can compute $a_-(abc)$. In this case he sends '1' to Alice.

5) From $\hat{a}(bc)$, $M_2(bc)$, and a , Alice computes $\hat{a}(abc)$, $M_2(abc)$ using Algorithm 5. If she received '0' from Bob, then she computes the neighbours of $\hat{a}(abc)$ and their M values and attempts to compute $a(abc)$. If successful, she sends '0' back to Bob. The common key is then $a(abc)$. Otherwise the ideal $\hat{a}(abc)$ she computed is $a_-(abc)$. In this case she sends '1' to Bob. If Alice received '1' from Bob, then he was unable to determine $a(abc)$, so we must have $\lambda_1(abc) < G^{-2}$ or $\lambda_1(abc) > G^2$ by Lemma 6, in which case the ideal $\hat{a}(abc)$ computed by Alice is $a_-(abc)$. This is then the key. In this case she sends '1' back to Bob.

6) If Bob receives the same bit he sent, then the ideal he computed in step 4 is the key. The only other possibility is that he sent '0' and received '1'. In this case Alice was unable to determine $a(abc)$. The key is then the ideal $\hat{a}(abc) = a_-(abc)$ initially computed by Bob.

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