Machine Learing: Deep Learning

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This is one way you can think about what a neural net for MNIST is doing.

The input space has 255⁷⁸⁴ possible input values, but is ultimately compressed to 10 possible values representing the aspect of the image that we care about.







https://adamharley.com/nn_vis/cnn/2d.html

Encoder-Decoder

- Seq2seq problems require one sequence to be changed into another 2014
- In NN, encoder captures input to latent vector state
- Decoder takes a latent vector and generates output

ho

RNN

Cell 0

Encoder

h₁

RNN

Cell 0

X₁

- retains consideration of prior symbols in sequence
- Issues with long input
- Standard until 2017 Transformers







Autoencoding is a type of unsupervised learning used to find featurepreserving representations of unlabeled data in a smaller **latent space**.

It is a type of dimensionality reduction, where the reduction is learned by a model through training.

This is done by forcing the data through a smaller layer while trying to preserve the original content.



Autoencoding

- An autoencoder consists of two parts: an encoder and a decoder.
- The autoencoder is then trained to recreate the identity function, but passing data through a small intermediate layer.





By Michela Massi - Own work, CC BY-SA 4.0, https://commons.wikimedia.org/w/index.php?curid=80177333

FashionMNIST



- 1: Trouser
- 2: Pullover
- 3: Dress
- 4: Coat
- 5: Sandal
- 6: Shirt
- 7: Sneaker
- 8: Bag
- 9: Ankle boot









https://en.wikipedia.org/wiki/Autoencoder#/media/File:Reconstruction autoencoders vs



In fact, we can think of what neural networks are doing is learning to encode the data they see in training.

• The encoding will depend on the nature of the training set

The last layer then takes this encoding and makes a final decision based on the encoded data it sees.



A variational autoencoder (VAE) is a type of autoencoder.

VAEs are used as a component in image generators like DALL-E and Stable Diffusion.

These VAEs are trained on a huge corpus of images pulled from the internet (ethically or otherwise).

• e.g. LAION-5B, which has 5 billion images scraped from the internet



Image generators like DALL-E and Stable Diffusion work by applying a **diffusion** process to images in an encoded space.

• A VAN is responsible for the encoding/decoding steps







• A diffusion network is trained to remove noise from images.

• We can use this to generate images by applying it repeatedly to a starting image of random noise.







Latent Diffusion Model

- Latent Diffusion Model (2015)
- Trained by gradually adding noise to the training images. The model is then trained to reverse this process, starting with a noisy image and gradually removing the noise until it recovers the original image
 - Like a sequence of denoising autoencoders
- The resulting embeds within itself a 'latent' or neural network concept of an image (this can be connected to text input as well for prompting)
- And LDM is used by asking for the idea of a latent output, the LDM then runs on some noisy input until the output is 'denoised' sufficiently







The final diffusion-based image generator looks like the following:



Natural language processing (NLP) is a subfield of computer science and AI concerned with giving computers the ability to process data encoded in natural language.

This is required for dialogue, comprehension, classification, summarization, prediction, translation, recognition (text or voice), generation, etc.





Text data is prepared according to the following process:



We want to train our encoder to produce a "good" representation, which is determined by the task we train it on.





A **language model** is a statistical model of a language, i.e. a probability distribution over words, symbols, or tokens in a language.

• Can be used for a range of language-processing tasks, esp. generation

Language models can be based on purely statistical patterns, or they can take the form of machine-learning models.





In order to encode tokens in a way that captures their semantics, we need to incorporate some form of "memory" into our encoder.

These encoders are usually trained on the task of predicting the next word in a piece of text.





One way to approach this is to simply take the previous *n* words as input to a neural network.





Hi Renate I just found this one 11 and it says that I submitted the final exam grade it is a nice to make you feel like I have a good practice and a good time 📀 for the late email to you if you want a good time 😔 for you for the clarification on what you want me know about you can do you want to meet with me know you guys have some good stuff for you guys and we will get in contact that day going on the back of our first online cannot get the job offer and we will need a few minutes late reply and I was going through some emails from the bookstore to get in touch on the problems of our first online cannot get the job done right now has the right track to be as a TA as it can you please check out this one 11 I am still interested and I was going well I would like the latest reference





A **recurrent neural network** (**RNN**) uses "loopback" connections to feed its own output back into the network when processing the next input.



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Long short-term memory (LSTM) is the most commonly used RNN architecture. It has extra mechanisms that can "learn" what information is important to keep and what can be forgotten.



By fdeloche - Own work, CC BY-SA 4.0, https://commons.wikimedia.org/w/index.php?curid=601494

Transformers

In 2017, a paper called "Attention is all you need" introduced the idea of **transformers**, which allow for sequences to be processed in <u>parallel</u>.

They also have an "attention" mechanism that learns which context information is important to keep for each token.

• The context scope for GPT-3 is about 3,000 words



basketball (95.13%)



beacon (99.81%)





American_black_bear basketball (92.99%)



(87.74%)







Paul, S., & Chen, P.-Y. (2022). Vision Transformers Are Robust Learners. Proceedings of the AAAI Conference on Artificial Intelligence, 36(2), 2071-2081. DOI: 10.1609/aaai.v36i2.20103



OpenAl's **Generative Pre-trained Transformer** (**GPT**) series of generative language models are based on this transformer architecture.

These are categorized as large language models (LLMs) because of their size and scope.

For example, GPT-2 had 1.5 billion parameters and was trained on 8 million scraped webpages (including Wikipedia).



Training process

Like previous GPT models, the GPT-4 base model was trained to predict the next word in a document, and was trained using publicly available data (such as internet data) as well as data we've licensed. The data is a web-scale corpus of data including correct and incorrect solutions to math problems, weak and strong reasoning, self-contradictory and consistent statements, and representing a great variety of ideologies and ideas.

So when prompted with a question, the base model can respond in a wide variety of ways that might be far from a user's intent. To align it with the user's intent within guardrails, we fine-tune the model's behavior using reinforcement learning with human feedback (<u>RLHF</u>).

Note that the model's capabilities seem to come primarily from the pre-training process— RLHF does not improve exam performance (without active effort, it actually degrades it). But steering of the model comes from the post-training process—the base model requires prompt engineering to even know that it should answer the questions.

https://openai.com/index/gp

LLMs like the GPT series are trained purely as language models.

• i.e. predicting and generating text (plus some manual fine-tuning)

However, they have shown to perform surprisingly well at tasks they were not explicitly trained for.

• This is expected for tasks with a <u>lot</u> of text data, but also occurs for tasks with surprisingly little data





Arithmetic (few-shot)



T. Brown et al., "Language Models are Few-Shot Learners," arXiv preprint arXiv:2005.14165, 2020. [Online]. Available: https://arxiv.org/abs/2005.14165

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For those curious about how o3-mini performs on multi-digit multiplication, here's the result. It does much better than o1 but still struggles past 13×13. (Same evaluation setup as before, but with 40 test examples per cell.)







• Another interesting feature about LLMs is that we might not have a full picture of their capabilities.

- There may be encoded "knowledge" that we might not know how to extract well
- e.g. jailbreaking

• Prompt processing/engineering is a huge part of LLM development, and is one of the most important differences between GPT-3 and GPT-4.





However, LLMs still tend to perform much worse than humans in areas where there is less training data and/or where reinforcement requires human expertise.

They also have a tendency to **hallucinate**, or make up nonsensical or incorrect factual information.





horse dentist @equine__dentist

what an insane diet for a bird

https://www.petco.com > pet-services

Cockatiel Bird Care Sheet | How to Care for a Cockatiel | Petco

A well-balanced cockatiel diet consists of: ... Pregnant women, children under the age of 5, senior citizens and people with weakened immune ...



11:44 AM · 10/9/23 from Earth · 256K Views

Gooç	 Quora https://www.quora.com > When-was-the-first-document When was the first documented backflip? the first recorded backflip on history was performed in 1316 by Sir John H. Backflip. Sir Backflip was an acrobat and knight for king Edward II. When was the first backflip ever performed? 3 answers Feb 9, 2014 What was invented first, the backflip or the front flip? 3 answers Aug 24, 2022 More results from www.quora.com 		
✦ AI Ov The first 1316. He	People also ask : Who did the first ever backflip? When did backflip start?	as in els. 🛛	
Other p • Terry 1976	Who was the first male skater to do a backflip?	Games in	
 Care the 2 Jose 	 Reddit · r/AskHistory comment · 8 years ago Who was the first person/human in history to do a back flip Well, the Minoan Bull-Leaping Fresco depicts a flip-like maneuver and is from about 1700-1425 BC; 	etition at	ARY

this type of bull acrobatics is also shown ...

Generative Adversarial Networks

- Generative adversarial network (GAN)
- two neural networks contest with each other in the form of a zero-sum game,
 - where one agent's gain is another agent's loss.
 - Discriminator (labeler), Generator (maker)
- GANs are similar to mimicry in evolutionary biology, with an evolutionary arms race between both networks.
- Ex. Someone trains a model to identify AI generated text (or deepfake), so the generator adds that as requirement of output (to pass the detector model)





Onward to ... Bias in Al

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