

Advanced Software Development: Version Control

**CPSC 501: Advanced Programming Techniques
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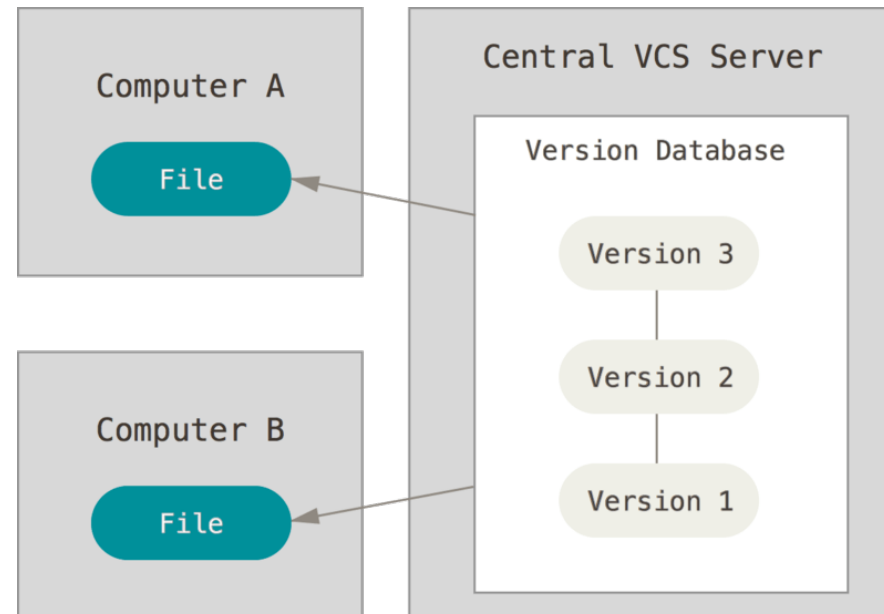
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Version control ... quick history

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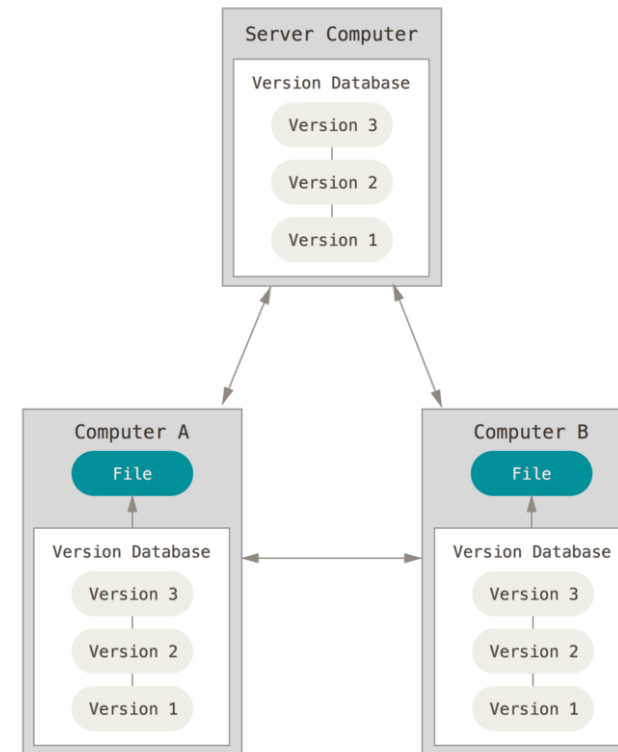
- Three generations
 1. Concurrency though **lock** operations on one file at a time (1972 **antiquated**)
 2. **Centralized** repository - CVCS (SVN, Team Foundation Server)
 - Merge your change in case someone else made changes to central repo, then you can commit a change.
 - Managers like the control



<https://git-scm.com/book/en/v2>

Version control ... quick history

- Three generations
- 3. **Distributed** repositories – DVCS (**Git [by far market leader]**, Mercurial, more)
 - Can do work on a local repo
 - Developers like flexibility (managers can adapt)



<https://git-scm.com/book/en/v2>

First up some definitions

Contrast and compare ... later

Version Control

- **Version control:**
 1. Stores source code files for a project in a **central** place
 - Allows multiple developers to work on the same code base in a controlled way
 2. Keeps a **record of changes** made to source code files over time
 - You can recall any version of a file based on a date or version number
 3. Allows you to maintain **multiple**, concurrent **releases** of your software
 - i.e. the mainline (or trunk) plus one or more branch releases

Version Control: Repository

- **Repository:** the place where source code files for projects are stored
 - Will contain all versions of the files
 - Actually stored as differences
 - much smaller than full copies
 - but means you need to history to recreate a full file
 - Can be local but often network accessible



Version Control: Repository

- **In addition to source code, often stores non-code project artifacts** such as:
 - Ant/Maven files, Makefiles, etc.
 - External documentation (analysis, design, etc.)
- Generally **does not to store generated artifacts**
 - E.g. Object code, .class files, linking files, executables, temp files, etc



Version Control: Basic Terms



Workspace: the place where you work on a copy of a project's files

Files in the *repository* are not changed by you directly



Checking out: populates your *workspace* with up-to-date copies of files and directories from the *repository*



Committing: saves your changes back into the repository

Sometimes called checking in

The repository keeps track of changes using revision numbers



Updating/pulling: repopulates your workspace with the latest versions of files

Useful when other developers are also working concurrently on the same project

Version Control: Versioning

- **Revision:** Each version of a file (or a set of files) is given a unique identifier
 - It is time-stamped and should be commented to describe the change made
 - In SVN:
 - 1 for the initial version
 - 2, 3, etc. for subsequent committed versions
 - In Git
 - no revision numbers, **generated hash values**
 - **You have to name revisions for context with tagging**

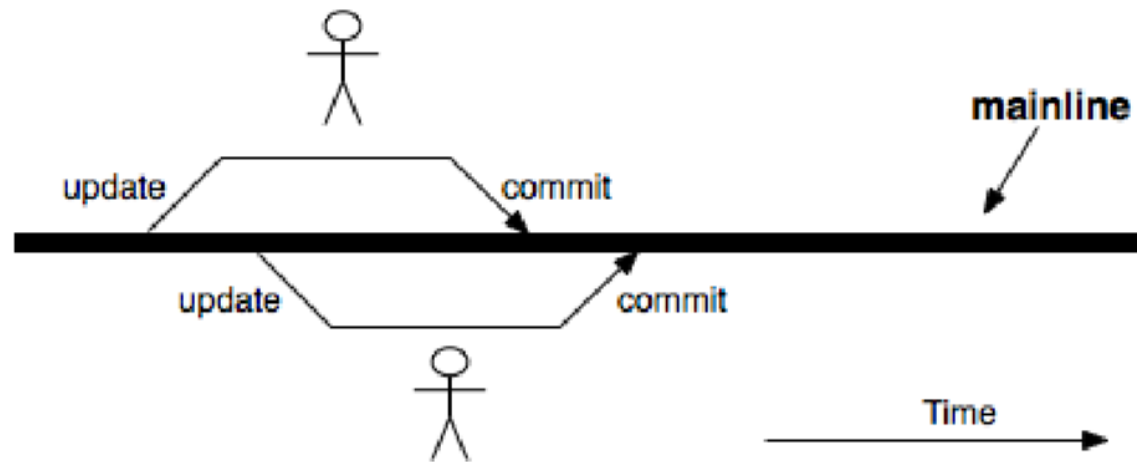
Version Control: Versioning/Tagging

Revisions

1. Retrieve a specific revision of a file or set of files (i.e. a directory or a project)
2. List the differences between revisions
3. Retrieve all source code as it appeared at some date in the past

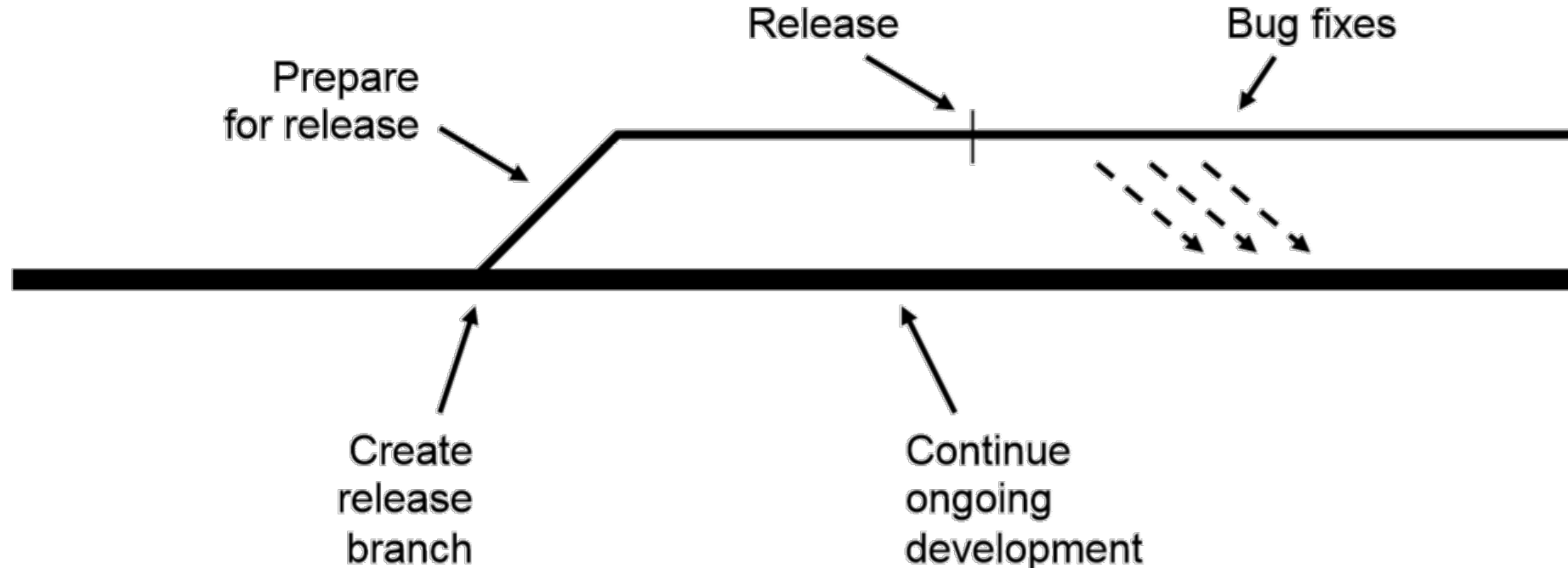
Version Control: Trunk/Mainline

- In very simplistic development, developers work on the same shared code base for a project
 - Called the mainline (or trunk)
 - This is rather rare in the real-world, and often just for simple one developer personal projects



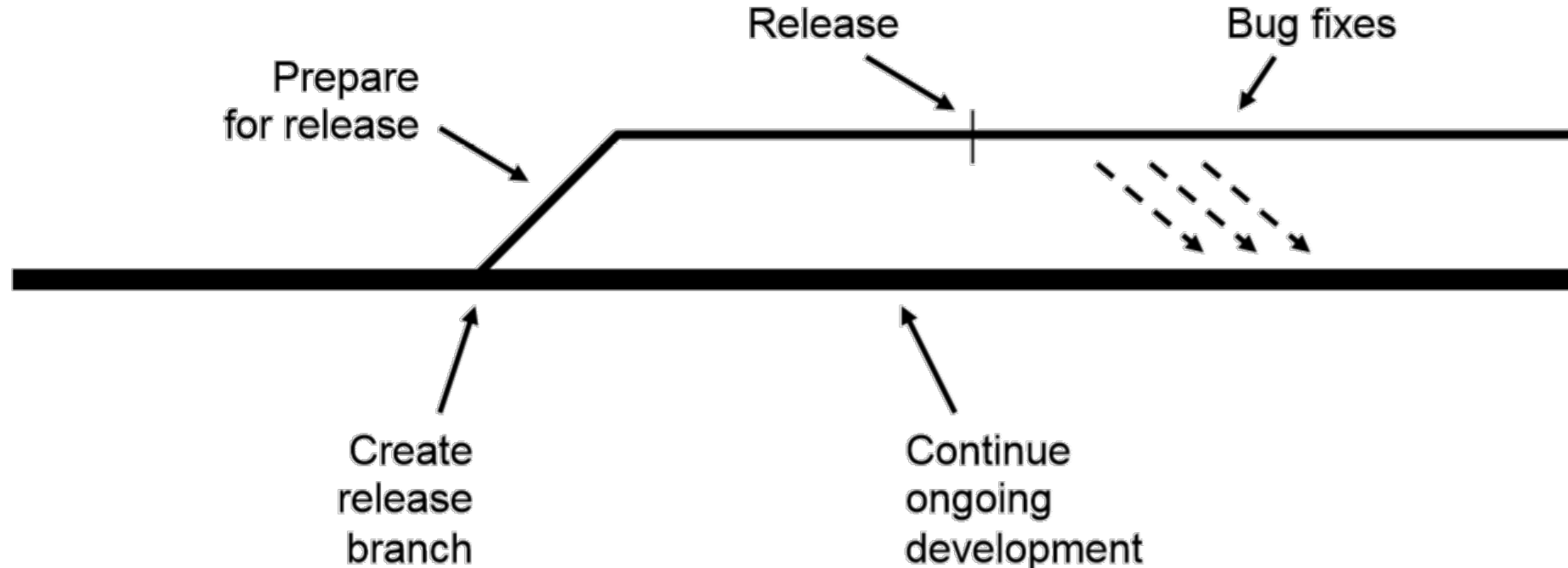
Version Control: Branching

- A **branch** is a separate, independent line of development
 - Is like a separate repository for the same project
 - Allows parallel development on the same code base
 - Useful for creating a release branch, or for bug/feature branches



Basic Concepts: Merging

- **Merging** allows you to apply changes made in a release branch back into the mainline
 - E.g. Bug fixes, **Refactorings!!!**



Basic Concepts : Conflicts

- Two or more developers editing the same file can lead to **conflicts**
 - Strict locking allows only one person at a time to have write access to the file (gen 1)
- *SVN (normally) used optimistic locking*
 - *If you try to commit a shared file, you **are forced to pull updates about the file first***
 - *SVN merges changes from other developers into the working copy*
 - *If no conflicts, you simply commit the file*
 - *Else, you must manually resolve the conflicts*
- **Git**
 - **Will attempt to do merge itself, even within files**
 - **Will have 'conflict' if file is deleted, or same line is edited differently**
 - **Will produce file with both lines and you'll have to pick (or to make more changes)**

Onward to ... quick overview of svn.

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