

Decisions: Boolean Logic

**CPSC 231: Introduction to Computer Science for Computer Science
Majors I
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Review

- What kinds of statements have we seen so far?
 - Assignment statements
 - Input statements
 - Output statements
- These are generally necessary, but not sufficient, to solve “interesting” problems

Decision making

- Decisions are questions with answers that are either **true** or **false** (**Boolean**)
 - e.g., Is it true that the variable 'num' is positive?
- A program can *branch* one way or another depending upon the answer to the question (the result of the Boolean expression).

x = True

y = False

Relational Operators

Relational operators

- Allow us to compare other data types to produce booleans

| Operator | Meaning | Math. Equivalent | Example |
|----------|---------|--------------------------|---------|
| < | < | Less than | 3 < 5 |
| > | > | Greater than | 5 > 3 |
| == | = | Equal to | 3 == 3 |
| <= | ≤ | Less than or equal to | 5 <= 5 |
| >= | ≥ | Greater than or equal to | 5 >= 4 |
| != | ≠ | Not equal to | 5 != 3 |

Boolean expression

(operand) relational operator (operand)

- The result of the relational operator (comparison) is of type **bool** (short for boolean)
- *Boolean*: a binary variable, having two possible values: “**True**” and “**False**”
- True → 1 or T and False → 0 or F

```
x = 1.0
y = 2.0
c = (x <= y)
print (type(c)) → <class 'bool'>
```

Boolean Operators

Logical (Boolean) operators

- For bool variables **a** and **b**
 - **a and b** (True only when **a** and **b** are both True)
 - **a or b** (False only when **a** and **b** are both False)
 - **not a** (True only when **a** is False and vice versa)

Precendence

With relational and boolean operators

Update on precedence

| Order | Operations | Precedence |
|-------|-----------------------------------------|------------|
| 1 | () | Highest |
| 2 | $x ** y$ | |
| 3 | -x, +x | |
| 4 | $x * y$, x / y , $x \% y$, $x // y$ | |
| 5 | $x + y$, $x - y$ | |
| 6 | <, <=, >, >= | |
| 7 | !=, == | |
| 8 | not | |
| 9 | and | |
| 10 | or | |
| 11 | = | Lowest |

Truth Tables

Truth Table for OR

| A | B | A or B |
|---|---|--------|
| | | |

Truth Table for OR

| A | B | A or B |
|---|---|--------|
| T | T | T |
| | | |
| | | |
| | | |

Truth Table for OR

| A | B | A or B |
|---|---|--------|
| T | T | T |
| T | F | T |
| | | |
| | | |

Truth Table for OR

| A | B | A or B |
|---|---|--------|
| T | T | T |
| T | F | T |
| F | T | T |
| | | |

Truth Table for OR

| A | B | A or B |
|---|---|--------|
| T | T | T |
| T | F | T |
| F | T | T |
| F | F | F |

Logical expression

*(boolean expression) **logical operator** (boolean expression)*

- Logical operators → and, or, and not (more later)

| A | B | A or B |
|---|---|--------|
| T | T | T |
| T | F | T |
| F | T | T |
| F | F | F |

| A | B | A and B |
|---|---|---------|
| T | T | T |
| T | F | F |
| F | T | F |
| F | F | F |

| B | not B |
|---|-------|
| T | F |
| F | T |

Truth Tables

Example

Boolean Logic

- Example:
 - Construct a truth table for A and (B or not C):

Boolean Logic

- Example:
 - Construct a truth table for **A** and (**B** or not **C**):

| A | B | C |
|---|---|---|
| 0 | 0 | 0 |
| 0 | 0 | 1 |
| 0 | 1 | 0 |
| 0 | 1 | 1 |
| 1 | 0 | 0 |
| 1 | 0 | 1 |
| 1 | 1 | 0 |
| 1 | 1 | 1 |

Boolean Logic

- Example:
 - Construct a truth table for **A and (B or not C)**:

| A | B | C | not C |
|---|---|---|-------|
| 0 | 0 | 0 | 1 |
| 0 | 0 | 1 | 0 |
| 0 | 1 | 0 | 1 |
| 0 | 1 | 1 | 0 |
| 1 | 0 | 0 | 1 |
| 1 | 0 | 1 | 0 |
| 1 | 1 | 0 | 1 |
| 1 | 1 | 1 | 0 |

Boolean Logic

- Example:
 - Construct a truth table for **A** and **(B or not C)**:

| A | B | C | not C | B or not C |
|---|---|---|-------|------------|
| 0 | 0 | 0 | 1 | 1 |
| 0 | 0 | 1 | 0 | 0 |
| 0 | 1 | 0 | 1 | 1 |
| 0 | 1 | 1 | 0 | 1 |
| 1 | 0 | 0 | 1 | 1 |
| 1 | 0 | 1 | 0 | 0 |
| 1 | 1 | 0 | 1 | 1 |
| 1 | 1 | 1 | 0 | 1 |

Boolean Logic

- Example:
 - Construct a truth table for **A and (B or not C)**

| A | B | C | not C | B or not C | A and (B or not C) |
|---|---|---|-------|------------|--------------------|
| 0 | 0 | 0 | 1 | 1 | 0 |
| 0 | 0 | 1 | 0 | 0 | 0 |
| 0 | 1 | 0 | 1 | 1 | 0 |
| 0 | 1 | 1 | 0 | 1 | 0 |
| 1 | 0 | 0 | 1 | 1 | 1 |
| 1 | 0 | 1 | 0 | 0 | 0 |
| 1 | 1 | 0 | 1 | 1 | 1 |
| 1 | 1 | 1 | 0 | 1 | 1 |

Onward to ... if else statements.

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