

Computer Science 351

DFA Design and Verification — Part Two

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Lecture #4

Goals for Today

Goals for Today:

- *Conclusion* of a presentation of a process that can be used to ***design*** a deterministic finite automaton that has a given language.
- Description of a process to ***prove*** that a given deterministic finite automaton has a given language

Ongoing Example

Goal: Design a deterministic finite automata for the following language over the alphabet $\Sigma = \{a, b, c\}$:

$$L = \{\omega \in \Sigma^* \mid \text{either } \omega \text{ does not include an "a"}$$

or ω does not include a "b"}.

Following a Design Process — So Far

We started by considering ***what a DFA must remember about the string that has been processed, so far.***

- *Our Answer, So Far:* We guessed that the DFA must remember whether both an “a” and a “b” have already been seen: The string *is* in the desired the language if this is not true yet — but it is *not* in the language if this *is* true.

Following a Design Process — So Far

This was used to partition the set, Σ^* , of all strings over Σ , into a pair of subsets, namely

$$S_0 = L = \{\omega \in \Sigma^* \mid \text{either } \omega \text{ does not include an "a"}$$

$\text{or } \omega \text{ does not include a "b"}\}$

and

$$S_1 = \Sigma^* \setminus L = \{\omega \in \Sigma^* \mid \omega \text{ includes both an "a" and a "b"}\}.$$

These would correspond to states q_0 and q_1 , respectively, in a DFA to be designed.

Following a Design Process — So Far

Several ***necessary conditions*** — or “sanity checks” — were considered.

1. We checked that only ***finitely many*** subsets of Σ^* had been identified.
2. We checked that ***every string belongs to exactly one of these subsets***.

Since $\lambda \in S_0$ we can set the start state to be the state, q_0 , corresponding to S_0 .

Following a Design Process — So Far

3. For every set S_i that has been identified (with corresponding state q_i) either $S_i \subseteq L$ — in which case $q_i \in F$ — or $S_i \cap L = \emptyset$ — in which case $q_i \notin F$.
Since $S_0 \subseteq L$ and $S_1 \cap L = \emptyset$, for the example, this test has also been passed — and $F = \{q_0\}$.

Following a Design Process — So Far

Suppose subsets S_0, S_1, \dots, S_{n-1} have been identified (as is true, for the example, with $n = 2$).

4. For every integer i such that $0 \leq i \leq n - 1$ and symbol $\sigma \in \Sigma$ there must exist an integer j such that $0 \leq j \leq n - 1$ and $\delta(q_i, \sigma) = q_j$. Then it must also be true that

$$\{\omega \cdot \sigma \mid \omega \in S_i\} \subseteq S_j.$$

Good News: Since $\omega \cdot \sigma \in S_1$, whenever $\omega \in S_1$ — so that

$$\{\omega \cdot \sigma \mid \omega \in S_1\} \subseteq S_1$$

for all $\sigma \in \Sigma$, *the transitions out of q_1 were well-defined.*

Following a Design Process — So Far

Not-So-Good News: While

$$\{\omega \cdot c \mid \omega \in S_0\} \subseteq S_0,$$

so that the transition for q_0 and “c” is well-defined (and $\delta(q_0, c) = q_0$), it was also discovered that

$$\{\omega \cdot a \mid \omega \in S_0\} \not\subseteq S_0 \quad \text{and} \quad \{\omega \cdot a \mid \omega \in S_0\} \not\subseteq S_1$$

— so that the transition for q_0 and “a” is not well-defined — and that

$$\{\omega \cdot b \mid \omega \in S_0\} \not\subseteq S_0 \quad \text{and} \quad \{\omega \cdot b \mid \omega \in S_0\} \not\subseteq S_1$$

— so that the transition for q_0 and “b” is not well-defined, either.

Following a Design Process — So Far

What We Concluded:

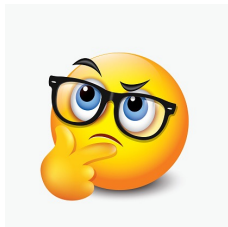
The fourth “sanity check”
has failed.



Following a Design Process — So Far

- ***Further Conclusion:*** The automaton must remember ***different*** information — or, possibly, ***additional*** information — in order to recognize the language L .

All is Not Lost!



However, what we have done so far is useful — because it can help us to discover the “different information — or, possibly additional information” that is needed.

Application to the Example — Starting a Second Attempt

Hypothesis: In order to recognize L you must remember the following information.

1. You must remember whether an “a” has already been seen.

Explanation: This is needed to decide what to do if the string seen so far is in L , but a “b” is the next symbol that is seen.

2. You must *also* remember whether a “b” has already been seen.

Explanation: This is needed to decide what to do if the string seen so far is in L but an “a” is the next symbol that is seen.

Application to the Example — Starting a Second Attempt

Four cases concerning the string that has been seen so far — corresponding to four subsets of Σ^* — will now be used:

- $\hat{S}_0 = \{\omega \in \Sigma^* \mid \omega \text{ does not include an "a"}$
and ω does not include a "b"}
and ω does not include a "b"}
and ω does not include a "b"}

Note: $\hat{S}_0 \subseteq S_0$.

- $\hat{S}_1 = \{\omega \in \Sigma^* \mid \omega \text{ includes at least one "a"}$
and ω does not include a "b"}
and ω does not include a "b"}

Note: $\hat{S}_1 \subseteq S_0$.

Application to the Example — Starting a Second Attempt

- $\hat{S}_2 = \{\omega \in \Sigma^* \mid \omega \text{ includes at least one "b"}$
and ω does not include an "a"}
and ω does not include an "a"}

Note: $\hat{S}_2 \subseteq S_0$.

- $\hat{S}_3 = \{\omega \in \Sigma^* \mid \omega \text{ includes at least one "a"}$
and ω includes at least one "b"}
and ω includes at least one "b"}

Note: $\hat{S}_3 = S_1$.

Wait a Minute! What Just Happened Here?

- Notice that we are **rolling back**, and **starting this design process all over again**.
- In particular: The above information is a new answer for the “question” that was considered at the *beginning* of this design process— and a new collection of subsets of Σ^* corresponding to this.
- **We have learned something from the first attempt** — and we are making use of new information that has been discovered — so that answers for questions will be different, and there is a chance that the process will complete, successfully, this time!
- This is one form of a process that is called **refinement**.

Proceeding with the “Rolled Back” Process

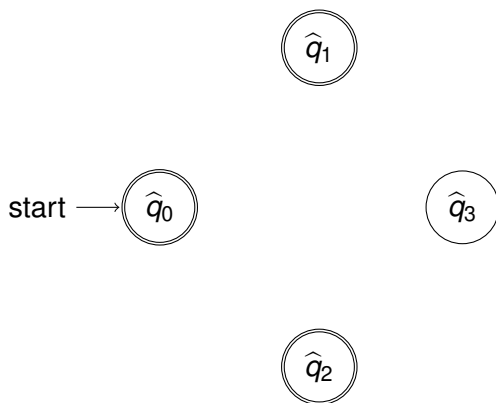
- The first “sanity check” is passed, once again: Only a finite number of subsets of Σ^* (and corresponding states) have been identified.
- The second “sanity check” is passed as well: It follows from the descriptions of \widehat{S}_0 , \widehat{S}_1 , \widehat{S}_2 and \widehat{S}_3 that every string in Σ^* belongs to *exactly one* of these sets.

Let \widehat{q}_0 , \widehat{q}_1 , \widehat{q}_2 and \widehat{q}_3 be states corresponding to the subsets \widehat{S}_0 , \widehat{S}_1 , \widehat{S}_2 and \widehat{S}_3 , respectively. Then, since $\lambda \in \widehat{S}_0$, \widehat{q}_0 is the start state for the automaton being designed.

- The third “sanity check” is also passed because $\widehat{S}_0 \subseteq L$, $\widehat{S}_1 \subseteq L$, $\widehat{S}_2 \subseteq L$, and $\widehat{S}_3 \cap L = \emptyset$. It follows from this that \widehat{q}_0 , \widehat{q}_1 and \widehat{q}_2 are all accepting states, and \widehat{q}_3 is not.

The Example, So Far

Here is what we have, so far.



Note: We are now back at the step where the first attempt failed.

Continuing the Example: Discovering Transactions

Consider transactions out of the state \hat{q}_0 , which corresponds to the set

$$\hat{S}_0 = \{\omega \in \Sigma^* \mid \omega \text{ does not include an "a"} \\ \text{and } \omega \text{ does not include a "b"}\}.$$

- If $\omega \in \hat{S}_0$ then $\omega \cdot a$ includes at least one “a”, but not a “b”, so that $\omega \cdot a \in \hat{S}_1$. Thus $\{\omega \cdot a \mid \omega \in \hat{S}_0\} \subseteq \hat{S}_1$, and

$$\delta(\hat{q}_0, a) = \hat{q}_1.$$

- If $\omega \in \hat{S}_0$ then $\omega \cdot b$ includes at least one “b”, but not an “a”, so that $\omega \cdot b \in \hat{S}_2$. Thus $\{\omega \cdot b \mid \omega \in \hat{S}_0\} \subseteq \hat{S}_2$, and

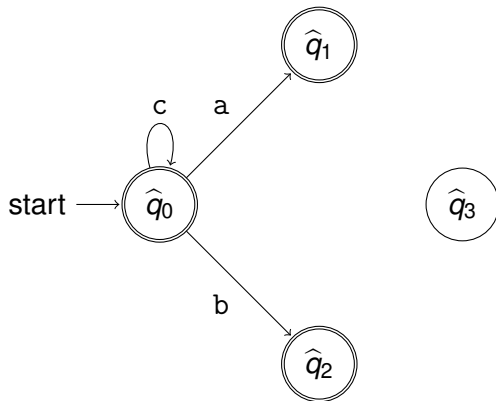
$$\delta(\hat{q}_0, b) = \hat{q}_2.$$

- If $\omega \in \hat{S}_0$ then $\omega \cdot c$ does not include an “a” or a “b”, so that $\omega \cdot c \in \hat{S}_0$. Thus $\{\omega \cdot c \mid \omega \in \hat{S}_0\} \subseteq \hat{S}_0$, and

$$\delta(\hat{q}_0, c) = \hat{q}_0.$$

The Example, So Far

Here is what we have, so far.



Continuing the Example: Discovering Transactions

Consider transactions out of the state \hat{q}_1 , which corresponds to the set

$$\hat{S}_1 = \{\omega \in \Sigma^* \mid \omega \text{ contains at least one "a"} \\ \text{and } \omega \text{ does not include a "b"}\}.$$

- If $\omega \in \hat{S}_1$ then $\omega \cdot a$ includes at least one “a”, but not a “b”, so that $\omega \cdot a \in \hat{S}_1$. Thus $\{\omega \cdot a \mid \omega \in \hat{S}_1\} \subseteq \hat{S}_1$, and

$$\delta(\hat{q}_1, a) = \hat{q}_1.$$

- If $\omega \in \hat{S}_1$ then $\omega \cdot b$ includes both an “a” and a “b”, so that $\omega \cdot b \in \hat{S}_3$. Thus $\{\omega \cdot b \mid \omega \in \hat{S}_1\} \subseteq \hat{S}_3$, and

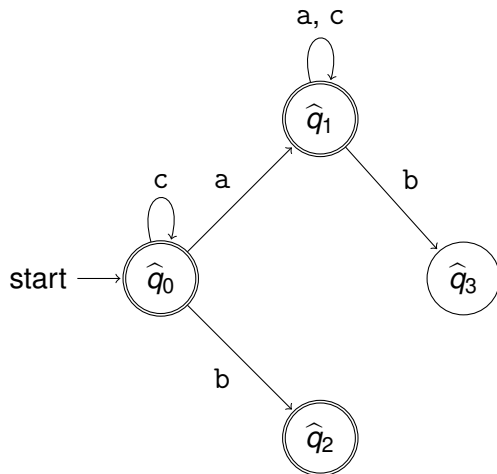
$$\delta(\hat{q}_1, b) = \hat{q}_3.$$

- If $\omega \in \hat{S}_1$ then $\omega \cdot c$ includes at least one “a”, but not a “b”, so that $\omega \cdot c \in \hat{S}_1$. Thus $\{\omega \cdot c \mid \omega \in \hat{S}_1\} \subseteq \hat{S}_1$, and

$$\delta(\hat{q}_1, c) = \hat{q}_1.$$

The Example, So Far

Here is what we have, so far.



Continuing the Example: Discovering Transactions

Consider transactions out of the state \hat{q}_2 , which corresponds to the set

$$\hat{S}_2 = \{\omega \in \Sigma^* \mid \omega \text{ contains at least one "b"} \\ \text{and } \omega \text{ does not include an "a"}\}.$$

- If $\omega \in \hat{S}_2$ then $\omega \cdot a$ includes both an "a" and a "b", so that $\omega \cdot a \in \hat{S}_3$. Thus $\{\omega \cdot b \mid \omega \in \hat{S}_2\} \subseteq \hat{S}_3$, and

$$\delta(\hat{q}_2, a) = \hat{q}_3.$$

- If $\omega \in \hat{S}_2$ then $\omega \cdot b$ includes at least one "b", but not an "a", so that $\omega \cdot b \in \hat{S}_2$. Thus $\{\omega \cdot b \mid \omega \in \hat{S}_2\} \subseteq \hat{S}_2$, and

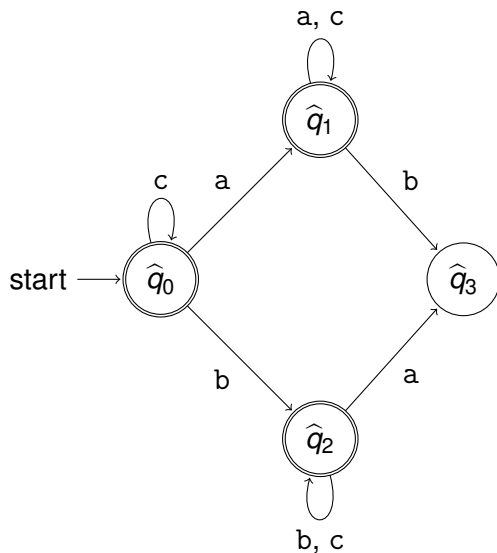
$$\delta(\hat{q}_2, b) = \hat{q}_2.$$

- If $\omega \in \hat{S}_2$ then $\omega \cdot c$ includes at least one "b", but not an "a", so that $\omega \cdot c \in \hat{S}_2$. Thus $\{\omega \cdot c \mid \omega \in \hat{S}_2\} \subseteq \hat{S}_2$, and

$$\delta(\hat{q}_2, c) = \hat{q}_2.$$

The Example, So Far

Here is what we have, so far.



Continuing the Example: Discovering Transactions

Consider transactions out of the state \hat{q}_3 , which corresponds to the set

$$\hat{S}_3 = \{\omega \in \Sigma^* \mid \omega \text{ includes an "a" and } \omega \text{ includes a "b"}\}.$$

- If $\omega \in \hat{S}_3$ then ω includes both an “a” and a “b”, so that $\omega \cdot a$, $\omega \cdot b$, and $\omega \cdot c$ each contain both an “a” and a “b” as well. Thus $\omega \cdot a, \omega \cdot b, \omega \cdot c \in \hat{S}_3$, implying that

$$\{\omega \cdot \sigma \mid \omega \in \hat{S}_3\} \subseteq \hat{S}_3$$

for $\sigma = a$, for $\sigma = b$, and for $\sigma = c$, so that

$$\delta(\hat{q}_3, a) = \delta(\hat{q}_3, b) = \delta(\hat{q}_3, c) = \hat{q}_3.$$

Continuing the Example: Discovering Transitions

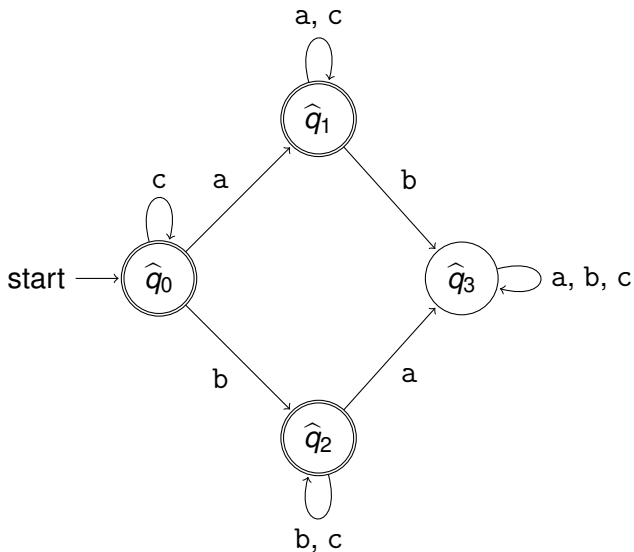
Hurray!



The fourth “sanity check” has now been passed as well. A DFA for the language L — which includes the transitions that have been identified — is as follows.

The Example, Concluded

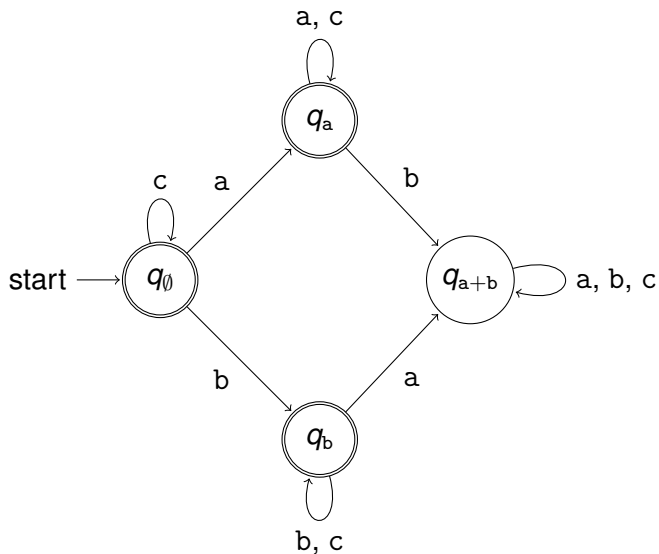
Here is what we now have.



The Example, Concluded

- Names of subsets, and states, were chosen here just to make the general description and example match.
- We could also have used more descriptive names, like S_\emptyset instead of \widehat{S}_0 , S_a instead of \widehat{S}_1 , S_b instead of \widehat{S}_2 , and S_{a+b} instead of \widehat{S}_3 .
- If corresponding names of states (q_\emptyset , q_a , q_b and q_{a+b}) are used then the DFA, obtained, would be as shown on the following slide.

The Example, Concluded



Suggestions

Suggestions about Figuring out “What to Remember”

- Consider the language to be recognized very carefully. This may be enough to figure out what to remember, or it may provide a good start.
- Learn from unsuccessful attempts instead of discarding them. This helped us to design a DFA for L !
- Study Examples — and ***Practice!*** As you consider more DFA's for languages you will begin to recognize common situations and patterns.

Verification

We're not done yet!

- Why should you — or anyone else — believe that ***this process is correct***, that is, that this process is guaranteed to provide what is claimed (a DFA for the given language) whenever you completed the process, without making mistakes?
- How could you *convince someone else* that a given DFA has a given language?

A Useful Result

Theorem (Correctness of a DFA)

Let $L \subseteq \Sigma^*$, for an alphabet Σ , and let

$$M = (Q, \Sigma, \delta, q_0, F)$$

be a deterministic finite automaton with the same alphabet Σ .
Suppose that (after renaming states, if needed)

$$Q = \{q_0, q_1, \dots, q_{n-1}\}$$

where $n = |Q| \geq 1$. Suppose, as well, that

$$S_0, S_1, \dots, S_{n-1}$$

are subsets of Σ^* such that the following properties are satisfied.

A Useful Result

(a) Every string in Σ^* belongs to **exactly one** of

$$S_0, S_1, \dots, S_{n-1}.$$

(b) $\lambda \in S_0$.

(c) $S_i \subseteq L$ for every integer i such that $0 \leq i \leq n-1$ and $q_i \in F$.

(d) $S_i \cap L = \emptyset$ for every integer i such that $0 \leq i \leq n-1$ and $q_i \notin F$.

(e) The following property is satisfied, for every integer i such that $0 \leq i \leq n-1$ and for every symbol $\sigma \in \Sigma$:

“Suppose that $q_j = \delta(q_i, \sigma)$ (so that $0 \leq j \leq n-1$).
Then

$$\{\omega \cdot \sigma \mid \omega \in S_i\} \subseteq S_j.”$$

Then $L(M) = L$.

How This Result is Proved

- Properties (b) and (e) are used to prove that, for every string $\omega \in \Sigma^*$ and for every integer i such that $0 \leq i \leq n - 1$,

$$\delta^*(q_0, \omega) = q_i \quad \text{if and only if} \quad \omega \in S_i$$

— by induction on the length of ω .

- Properties (a), (c) and (d) are then used, along with this result, to prove that $L(M) = L$, as claimed.
- A complete proof of this result is given in a supplement for this lecture.

Using This Result

- You do not need to know how to prove that this result is correct — but you can **use** it to prove that a given deterministic finite automaton has a given language.
- **Note:** This is, generally, easier to use if you produced a DFA using this design process than it if you got it another way, because most of the work needed to apply the result has already been done.