

# Lecture #11: Multi-Tape Turing Machines, Nondeterministic Turing Machines, and the Church-Turing Thesis

## Supplement for Lecture Presentation

The first problem discussed, during the lecture presentation, concerns the development of a Turing machine that is based on the following algorithm.

On input  $\omega \in \Sigma_1^*$ :

1. if ( $\omega == \lambda$ ) {
2.   return  $\lambda$
3. } else if ( $\omega$  starts with 0) {
4.   if ( $|\omega| == 1$ ) {
5.     return 1
6.     } else {
7.     return  $\lambda$
8.   }
9. } else if ( $\omega$  includes at least one copy of 0) {
10.   Return the string obtained from  $\omega$  by replacing the *rightmost* copy of 0 with 1, and by replacing every copy of 1 to the right of that symbol with 0
11. } else {
12.   return  $10^h$ , where  $h = |\omega|$
13. }

The second problem discussed, during the lecture presentation, concerns the development of a multi-tape function that is based on the following algorithm.

```
On input  $\omega \in \Sigma_1^*$ :
1. if ( $\omega \in L_{\text{pair}}$ ) {
    // Let  $\mu, \nu \in \{0, 1\}^*$  such that  $\omega = \mu\#\nu$ 
2.    $\hat{\mu} := \mu$ 
3.    $\hat{\nu} := \nu$ 
4.   while ( $\hat{\nu} \neq 0$ ) {
5.      $\hat{\mu} := f_{+1}(\hat{\mu})$ 
6.      $\hat{\nu} := f_{-1}(\hat{\nu})$ 
    }
7.   return  $\hat{\mu}$ 
} else {
8.   return  $\lambda$ 
}
```