

ETHERNET LANS

CPSC 441 - Tutorial II

Winter 2018

WHAT IS ETHERNET?

- **Ethernet**, defined under **IEEE 802.3 standard**, is one of today's most widely used technologies in local area networks (LAN)
- Originally designed as a 2.94 Mbps system to connect 100 computers on a 1 km cable
- Later, Xerox, Intel and DEC drew up a standard to support 10 Mbps, which was later basis for the IEEE's 802.3 specification

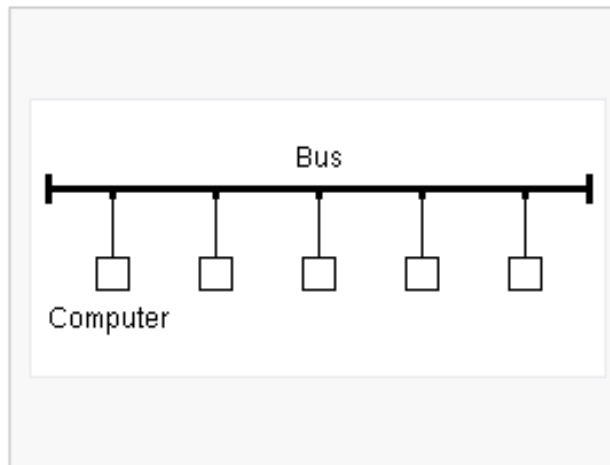
TWO MAIN ELEMENTS OF ETHERNET

- **The network nodes:** The points to and from which the communication takes place.
 - Data Terminal Equipment: PCs, file servers, print servers.
 - Data Communications Equipment: devices that receive and forward the data frames across the network, e.g., repeaters, switches, routers.
- **Interconnecting media:** The cable that connects the network nodes, the type determines the speed at which the data may be transmitted.
 - Coaxial Cable, Twisted Pair Cables, Fiber Optic Cables

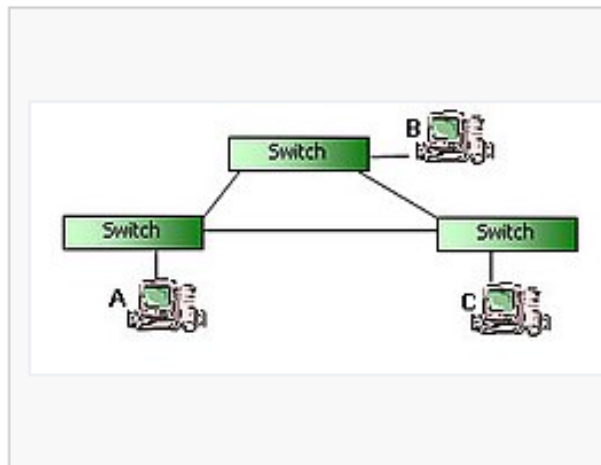
ETHERNET NETWORK TOPOLOGIES

- The two possible topologies for Ethernet are **bus** and **star**

Comparison between original Ethernet and modern Ethernet



The original Ethernet implementation: shared medium, collision-prone. All computers trying to communicate share the same cable, and so compete with each other.



Modern Ethernet implementation: switched connection, collision-free. Each computer communicates only with its own switch, without competition for the cable with others.

ETHERNET IEEE 802.3 STANDARDS

- IEEE 802.3 defines the [physical layer](#) and [data link layer](#)'s [media access control](#) (MAC) of wired [Ethernet](#)

STANDARD SUPPLEMENT	YEAR	DESCRIPTION
802.3a	1985	10Base-2 (thin Ethernet)
802.3c	1986	10 Mb/s repeater specifications (clause 9)
802.3d	1987	FOIRL (fiber link)
802.3i	1990	10Base-T (twisted pair)
802.3j	1993	10Base-F (fiber optic)
802.3u	1995	100Base-T (Fast Ethernet and auto-negotiation)
802.3x	1997	Full duplex
802.3z	1998	1000Base-X (Gigabit Ethernet)
802.3ab	1999	1000Base-T (Gigabit Ethernet over twisted pair)
802.3ac	1998	VLAN tag (frame size extension to 1522 bytes)
802.3ad	2000	Parallel links (link aggregation)
802.3ae	2002	10-Gigabit Ethernet
802.3as	2005	Frame expansion
802.3at	2005	Power over Ethernet Plus

ETHERNET NAMING

Example: 10Base-T and 100Base-T

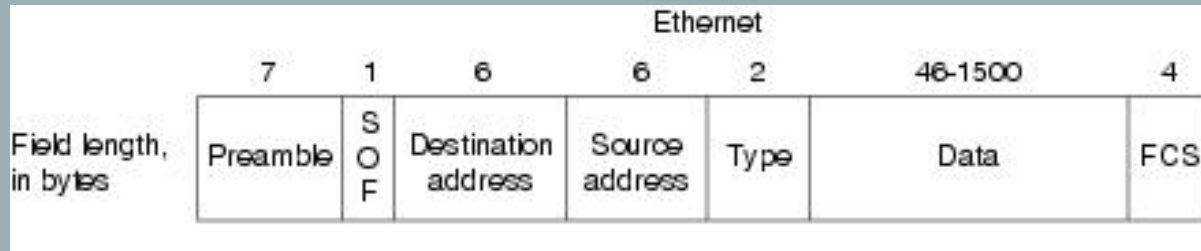
- The first number (typically one of 10, 100, or 1000) indicates the **transmission speed** in megabits per second
- The second term indicates **transmission type**:
 - BASE = baseband
 - BROAD = broadband
- The final part refers to the physical media itself
 - T: means unshielded twisted-pair cables. Further numbers indicate the number of twisted pairs available. For example in 100BASE-T4, the T4 indicates four twisted pairs.

MAC ADDRESSES

- **Media Access Control Address:**
 - A unique identifier assigned to network interfaces
 - Assigned by the manufacturer, stored in the hardware
 - Usually permanent, no duplication
 - 6-byte address expressed in 12-digit hexadecimal numbers
 - The first 24 bits identify the manufacturer
 - The second half of the address is known as the extension of board ID
 - e.g., broadcast address FF-FF-FF-FF-FF-FF
- Link-layer addressing scheme, used as a network address for most IEEE 802 network technologies, including **Ethernet**.
- Mac address is analogous to a person's SIN number, while IP address is analogous to postal address.

ETHERNET IEEE 802.3 FRAME STRUCTURE

10 / 100 Mbps Ethernet MAC data frame format



- **Header**
 - **Preamble (PRE)** - informs the receiving stations that a frame is starting as well as enabling synchronization.
 - **Start Of Frame delimiter (SOF)**
 - **Destination Address (DA)** – Destination MAC Address
 - **Source Address (SA)** – Source MAC Address
 - **Length / Type** - It is used to indicate which [protocol](#) is [encapsulated](#) in the payload of the frame.
- **Payload: Data** - minimum of 46 bytes, up to 1500 bytes long
- **Trailer: Frame Check Sequence (FCS)** - This field is four bytes long. It contains a 32 bit Cyclic Redundancy Check (CRC).
- **Extension:** When using the 1000Base-X standard, there is a minimum frame size of 416bytes, and for 1000Base-T there is a minimum frame size of 520bytes.

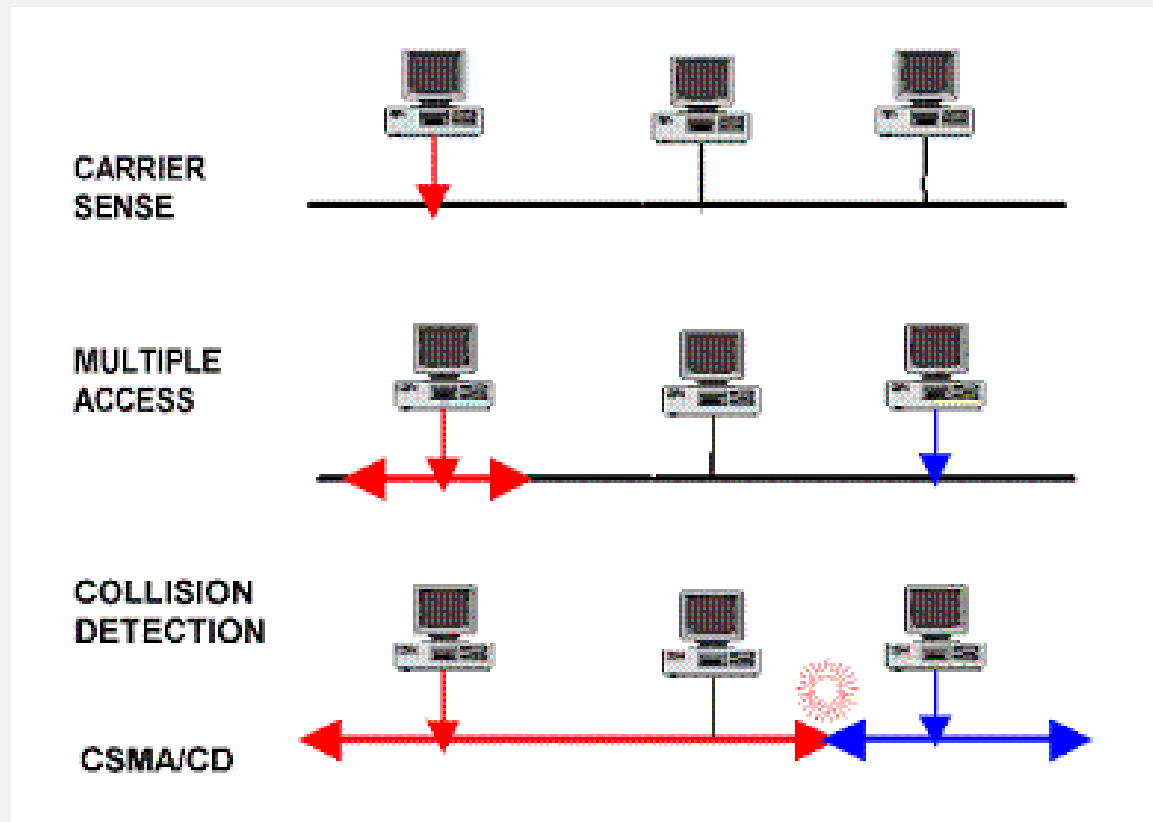
ETHERNET MEDIA ACCESS CONTROL METHOD

- Ethernet uses CSMA/CD:

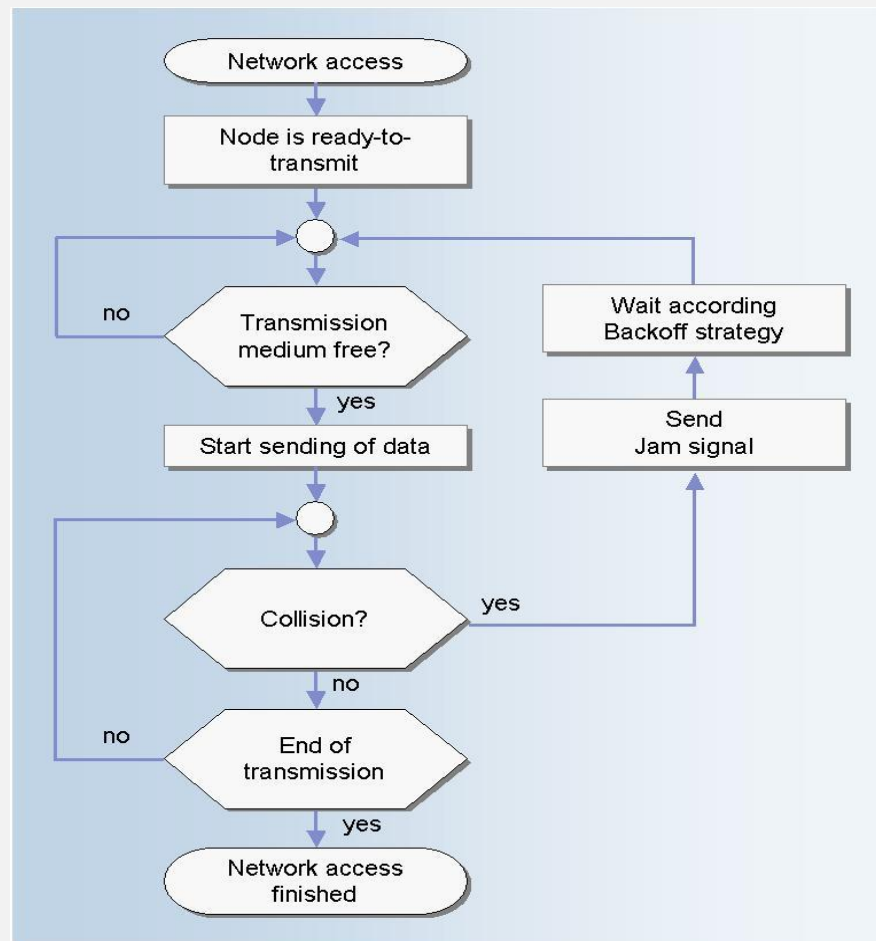
Carrier Sense Multiple Access / Collision Detection

- Carrier Sense: Each station listens on the network for traffic and it can detect when the network is quiet.
- Multiple Access: the stations are able to determine for themselves whether they should transmit.
- Collision Detect: It is still possible that two stations will start to transmit at virtually the same time. If this occurs then the stations detect collision and will stop transmitting. They then back off a random amount of time before attempting a retransmission.

ETHERNET MEDIA ACCESS CONTROL METHOD



CSMA/CD ALGORITHM



GIGABIT ETHERNET

- The next development of the Ethernet standard beyond the popular 100Base-T version.
- Provides for half and full duplex operation at speeds of 1000 Mbps.
- It is particularly easy to install because the 1000Base-T variant is designed to run over Cat 5 UTP (unshielded twisted pair) that is widely and cheaply available.
- Uses the 802.3 Ethernet frame formats.
- Uses the CSMA/CD access method with support for one repeater per collision domain.
- Provides backward compatibility with 10BASE-T and 100BASE-T technologies.

REFERENCES

- Wikipedia
 - <https://en.wikipedia.org/wiki/Ethernet>
 - https://en.wikipedia.org/wiki/Ethernet_frame
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