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# Welcome to CPSC 441!



# Outline

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- Introduction to WIFI
- Comparison of different IEEE 802.11 standard
- AP scanning mechanism
- CSMA/CA vs. CSMA/CD
- 802.11 frame: why four address?

# Introduction

- **WiFi:** defined as any "wireless local area network (WLAN) products that are based on IEEE 802.11 standards.
- Popular technology that allows an electronic device to exchange data wirelessly (using radio waves) over a computer network.
- IEEE established the 802.11 Group in 1990. Specifications for standard ratified in 1997.
  - Initial speeds were 1 and 2 Mbps.
  - IEEE modified the standard in 1999 to include 802.11 a and b.
  - 802.11g was added in 2003.
  - 802.11b equipment first available, then a, followed by g.



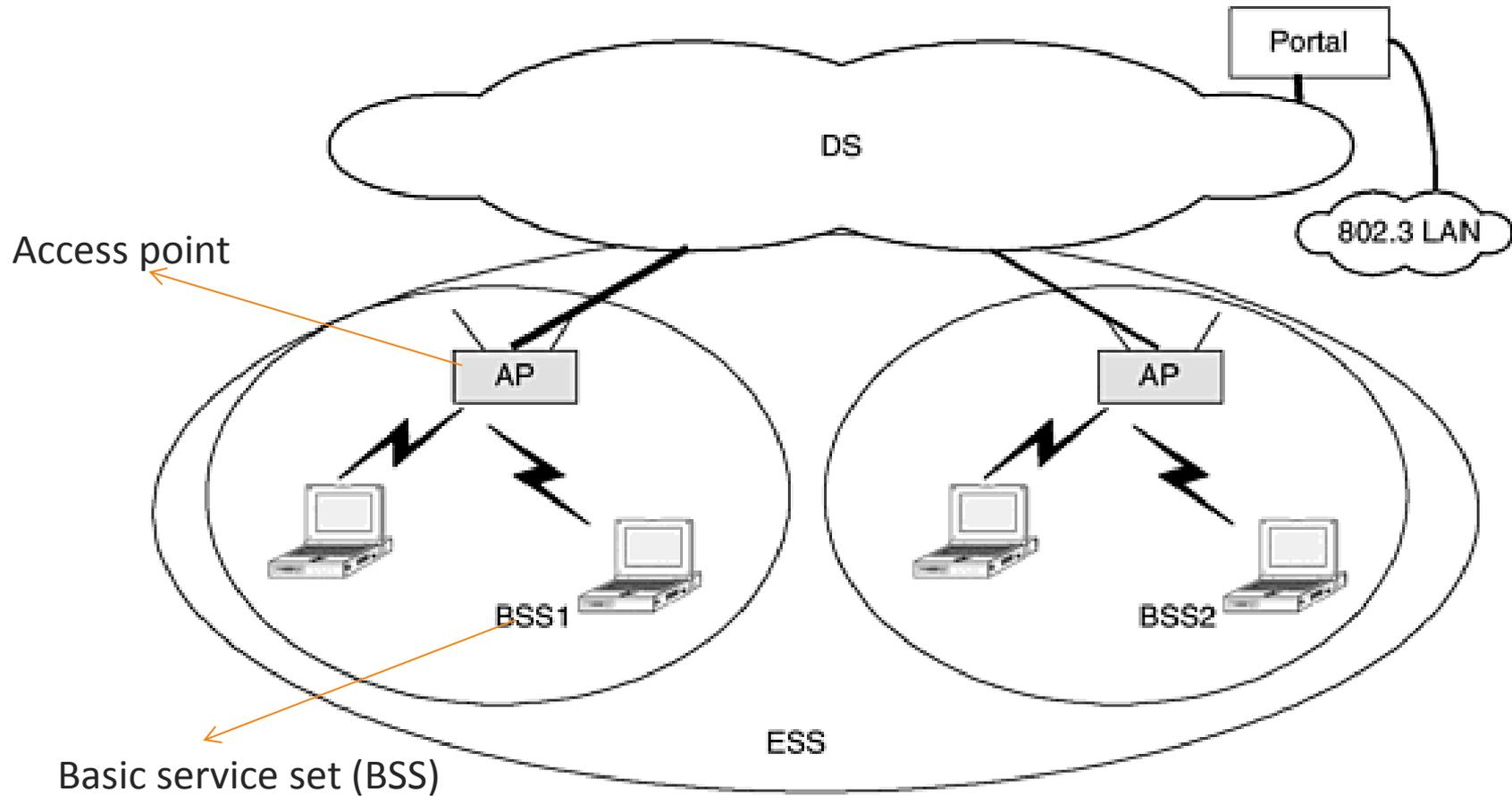
# 802.11 standard

## Why Choose? A vs B vs G

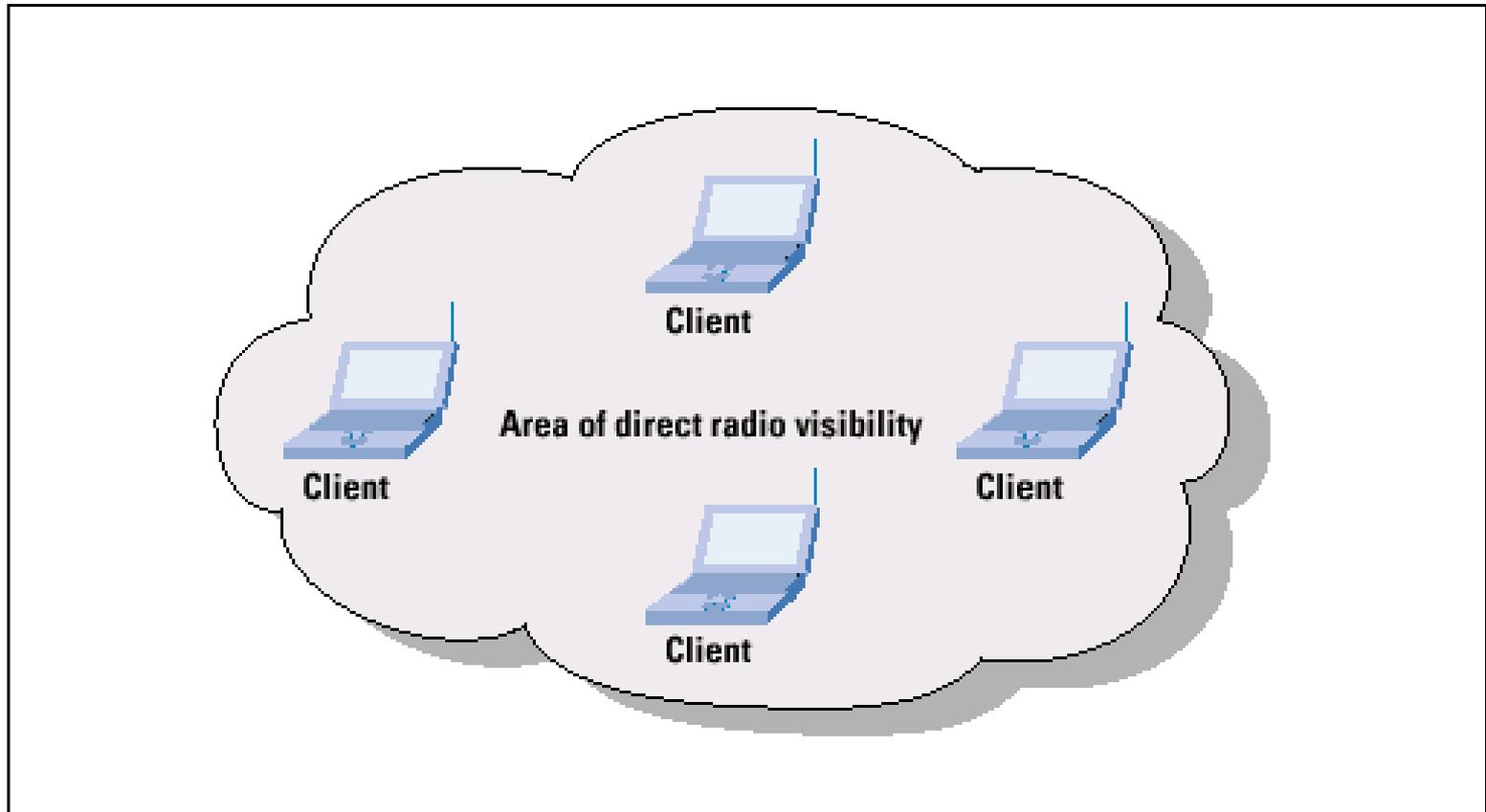
### Wireless Technology Comparison Chart

Wireless Standard	802.11b		802.11a		802.11g	
Popularity		Widely adopted. Readily available everywhere.		New technology.		New technology with rapid growth expected.
Speed	<b>11 Mbps</b>	Up to 11Mbps (note: cable modem service typically averages no more than 4 to 5Mbps).	<b>54 Mbps</b>	Up to 54Mbps (5X greater than 802.11b).	<b>54 Mbps</b>	Up to 54Mbps (5X greater than 802.11b).
Relative Cost		Inexpensive.		Relatively more expensive.		Relatively inexpensive.
Frequency	<b>2.4 GHz</b>	More crowded 2.4GHz band. Some conflict may occur with other 2.4GHz devices like cordless phones, microwave ovens, etc.	<b>5 GHz</b>	Uncrowded 5GHz band can coexist with 2.4 GHz networks without interference.	<b>2.4 GHz</b>	More crowded 2.4GHz band. Some conflict may occur with other 2.4GHz devices like cordless phones, microwave ovens, etc.
Range		Good Range. Typically up to 100-150 feet indoors, depending on construction, building materials, room layout.		Shorter range than 802.11b & 802.11g. Typically 25 to 75 feet indoors.		Good Range. Typically up to 100-150 feet indoors, depending on construction, building materials, room layout.
Public Access		The number of public "hotspots" is growing rapidly, allowing wireless connectivity in many airports, hotels, college campuses, public areas, and restaurants.		None at this time.		Compatible with current 802.11b hotspots (at 11Mbps). Also, it is expected that most 802.11b hotspots will quickly convert to 802.11g.
Compatibility	<b>OK</b> 802.11b	Widest adoption.	<b>OK</b> 802.11a	Incompatible with 802.11b or 802.11g.	<b>OK</b> 802.11b 802.11g	Interoperates with 802.11b networks (at 11Mbps). Incompatible with 802.11a.

# 802.11 LAN architecture



# 802.11 Ad Hoc network



<http://www.isoc.org/pubs/int/cisco-1-1.html>

# Scan the AP

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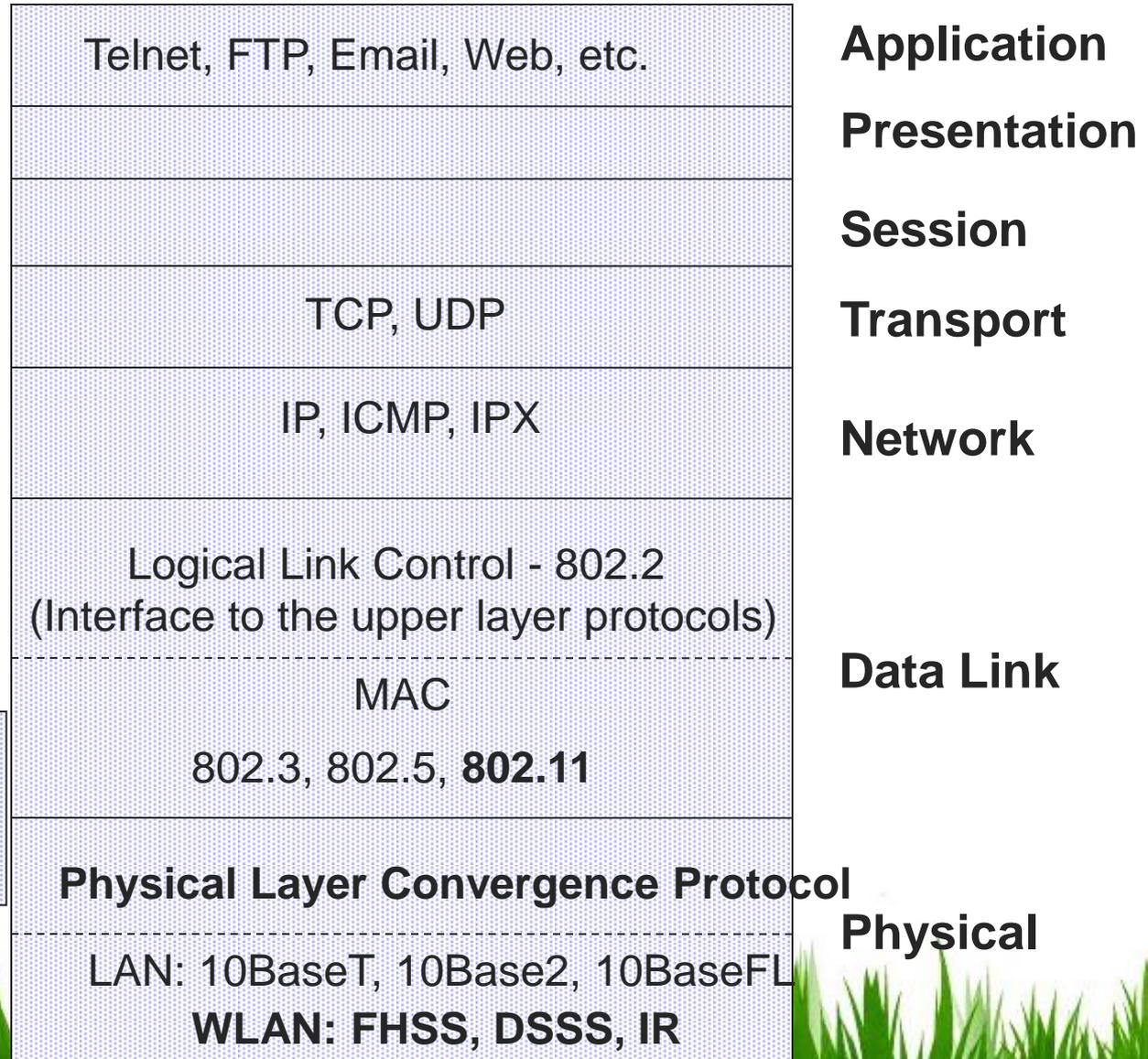
- **Passive scanning:**

1. Beacon frames sent from Aps
2. Associate Request frame sent: host to selected AP
3. Association Response frame sent: selected AP to host

- **Active scanning:**

1. Probe Request frames broadcast from host
  2. Probe Response frame sent form APs
  3. Association Request frame sent: host to selected AP
  4. Association Response frame sent: selected AP to host
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# Protocol Stack View



**Wireless lives at Layers 1 & 2 only!**

# CSMA/CA

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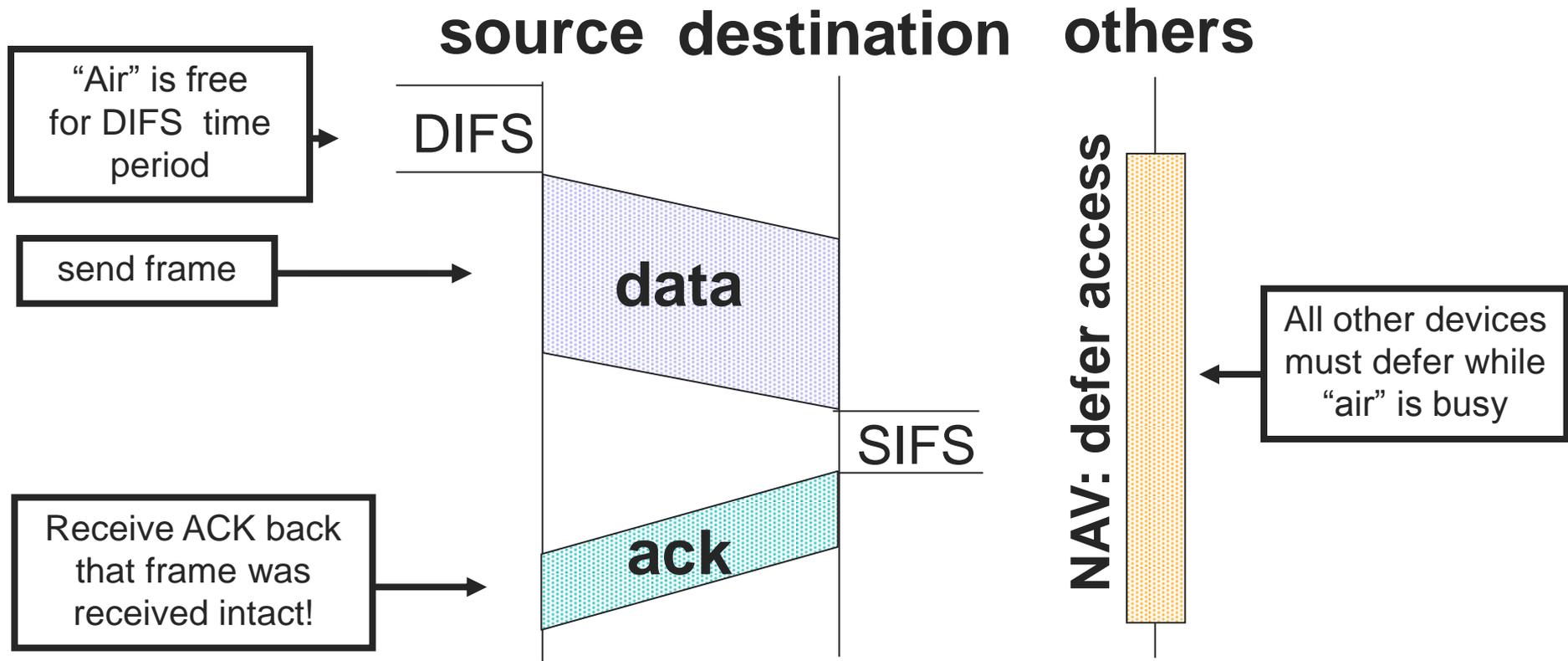
- Short for “Carrier Sense Multiple Access with Collision Avoidance”
- Why “Collision Avoidance”, not “Collision Detection”?
  1. Hard to build hardware that can detect a collision because of the weak received signal.
  2. Hidden terminal problem and fading

## CSMA/CA Protocol (cont.)

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1. If channel idle, transmit frame after DIFS (Distributed Inter-frame Space)
2. Otherwise, choose random backoff value (exponential backoff)
3. If channel is sensed idle, count down backoff value, otherwise frozen
4. When the counter reach zero, transmits the entire frame and then wait for acknowledgment
5. If acknowledgment not received, go back to step2

# CSMA/CA



\* SIFS - Short Inter-Frame Space (approx 28  $\mu$ s)

- **Every frame is acked - except broadcast and multicast!**

# CSMA/CA VS. CSMA/CD

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- 802.11 uses collision-avoidance techniques, instead of using collision detection
- 802.11 uses a link-layer acknowledgment/retransmission scheme, because of the relatively high bit error rates of wireless channels



# 802.11 frame: why four address fields?

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- 1<sup>st</sup> for source MAC address
- 2<sup>nd</sup> for destination wireless station MAC address
- 3<sup>rd</sup> for router interface MAC address
- 4<sup>th</sup> for ad hoc mode (not discuss here)



**Thanks for attending!**

