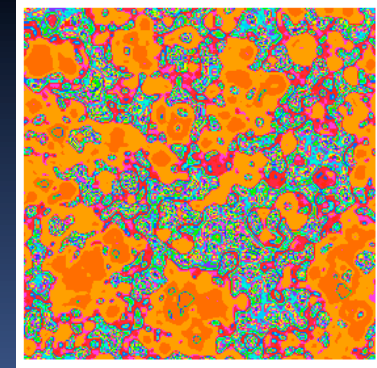


Classifier Systems

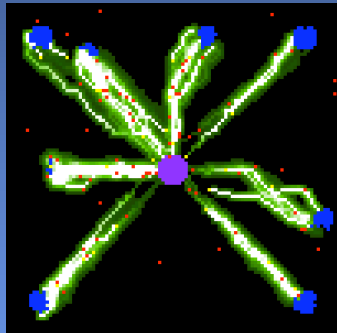
Christian Jacob
jacob@cpsc.ucalgary.ca

Department of Computer Science
University of Calgary

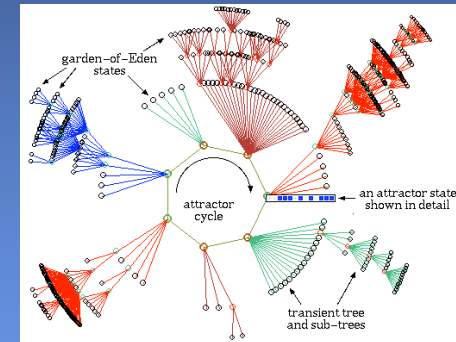
Cellular Automata



Swarm
Systems



Random Boolean
Networks



Classifier Systems

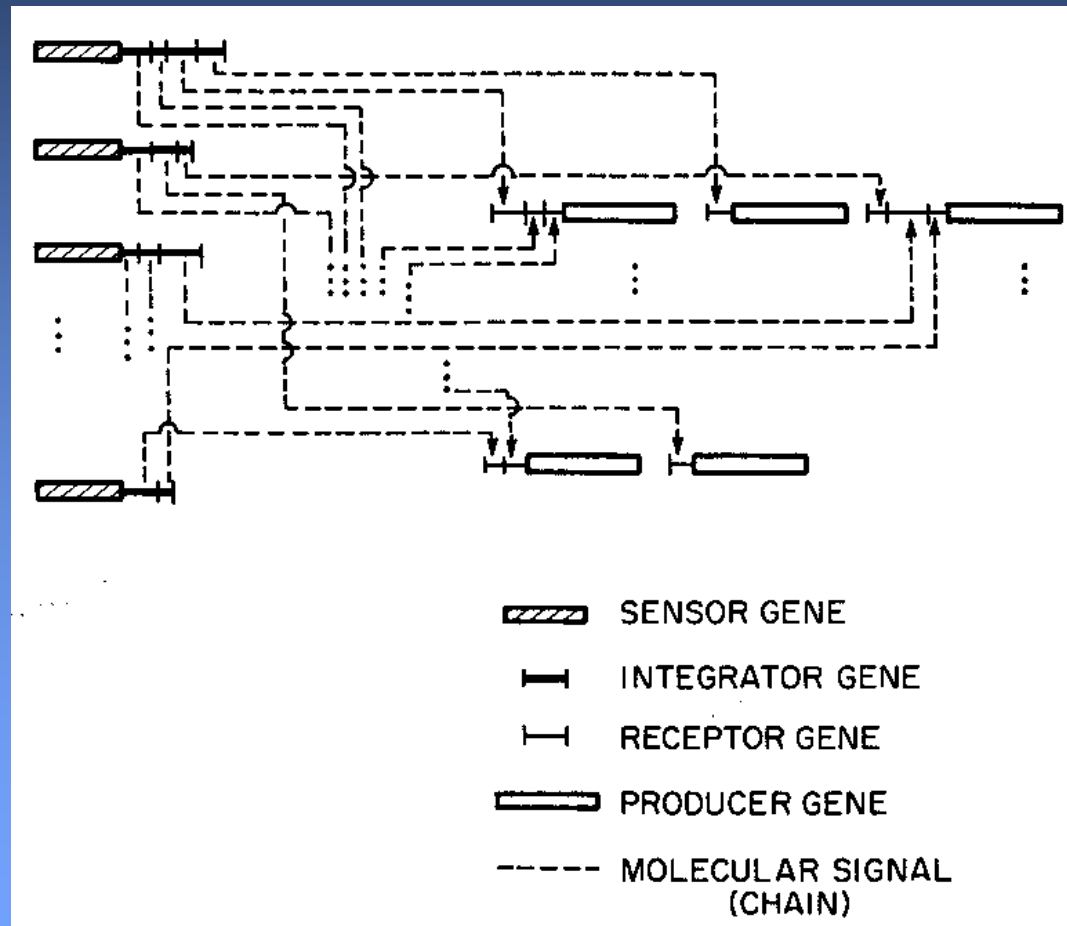
Classifier Systems

J. Holland (1975)

*Learning syntactically simple
string rules (classifiers) to guide
performance in an arbitrary
environment*

Objective: A Formal Framework for an Operon-Operator Gene Regulation Model

(Britten-Davidson)



First a Simple Example ...



- ✦ A classifier system to emulate a frog.
The frog reacts to objects it sees.

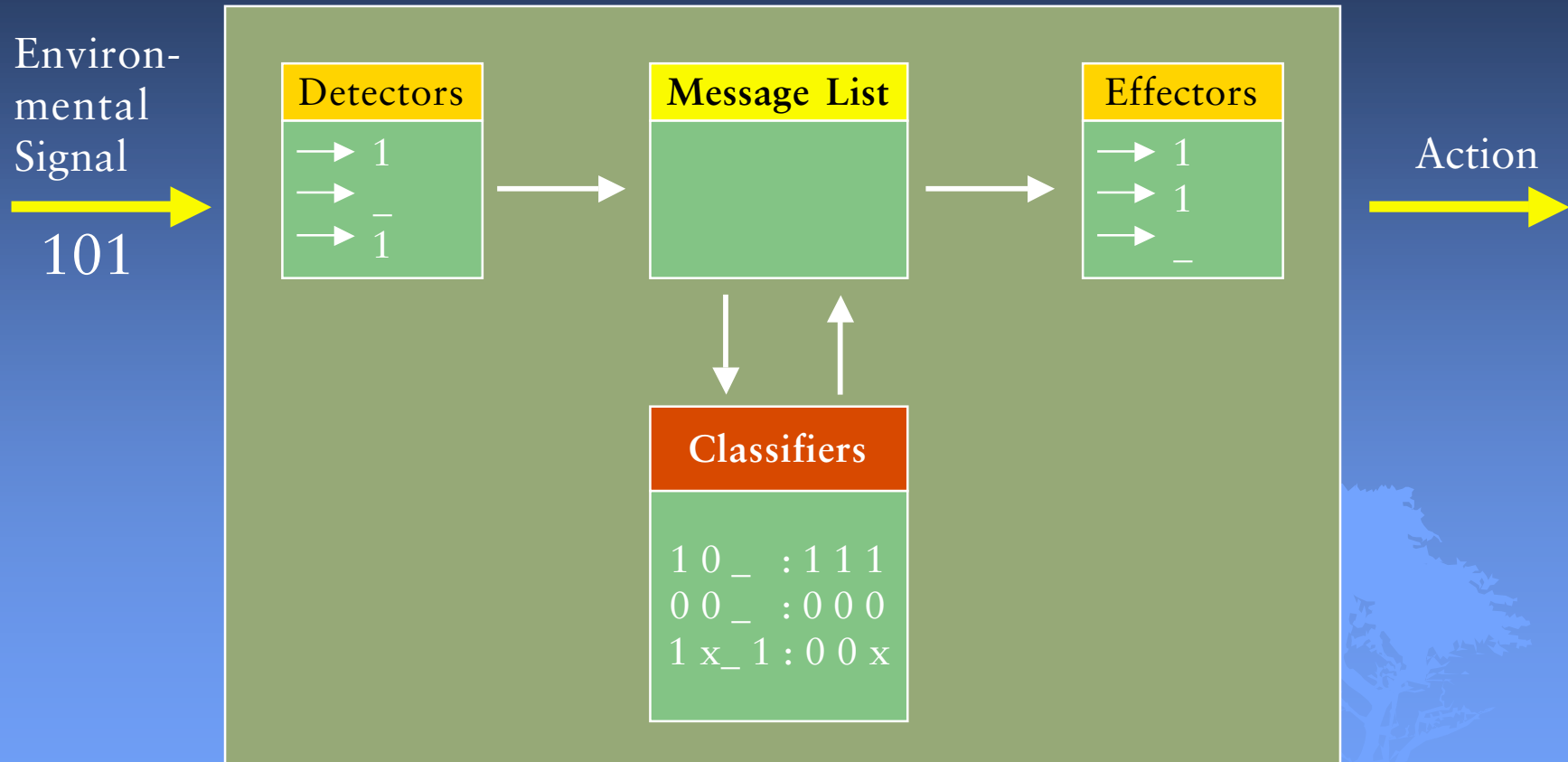
Input:

Moving	On the Ground	Large	Far	Striped
1	—	—	—	—
1	0	0	0	—
1	0	0	0	1

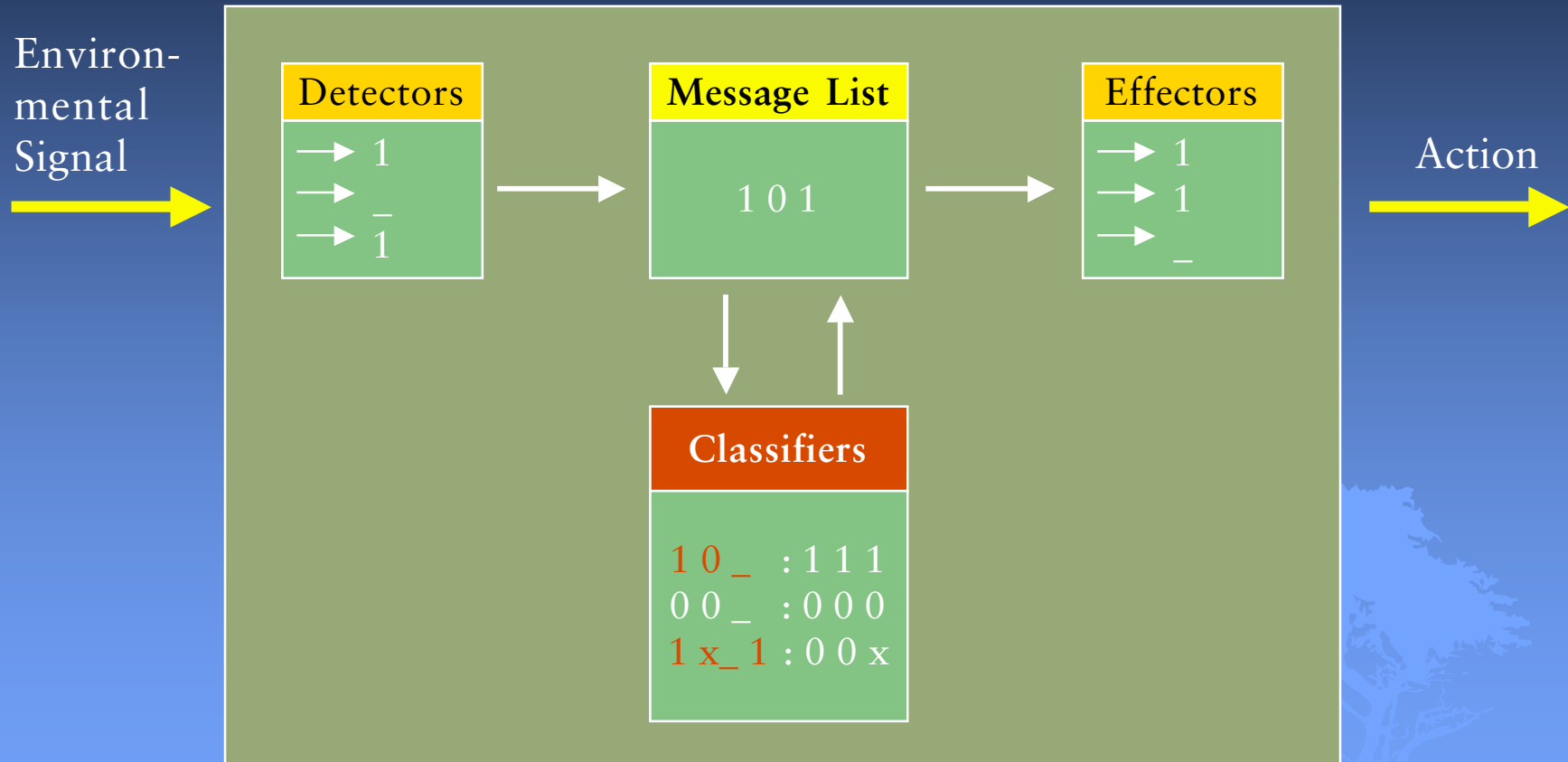
Output:

Flee!	Pursue!
1	0
0	1
0	0

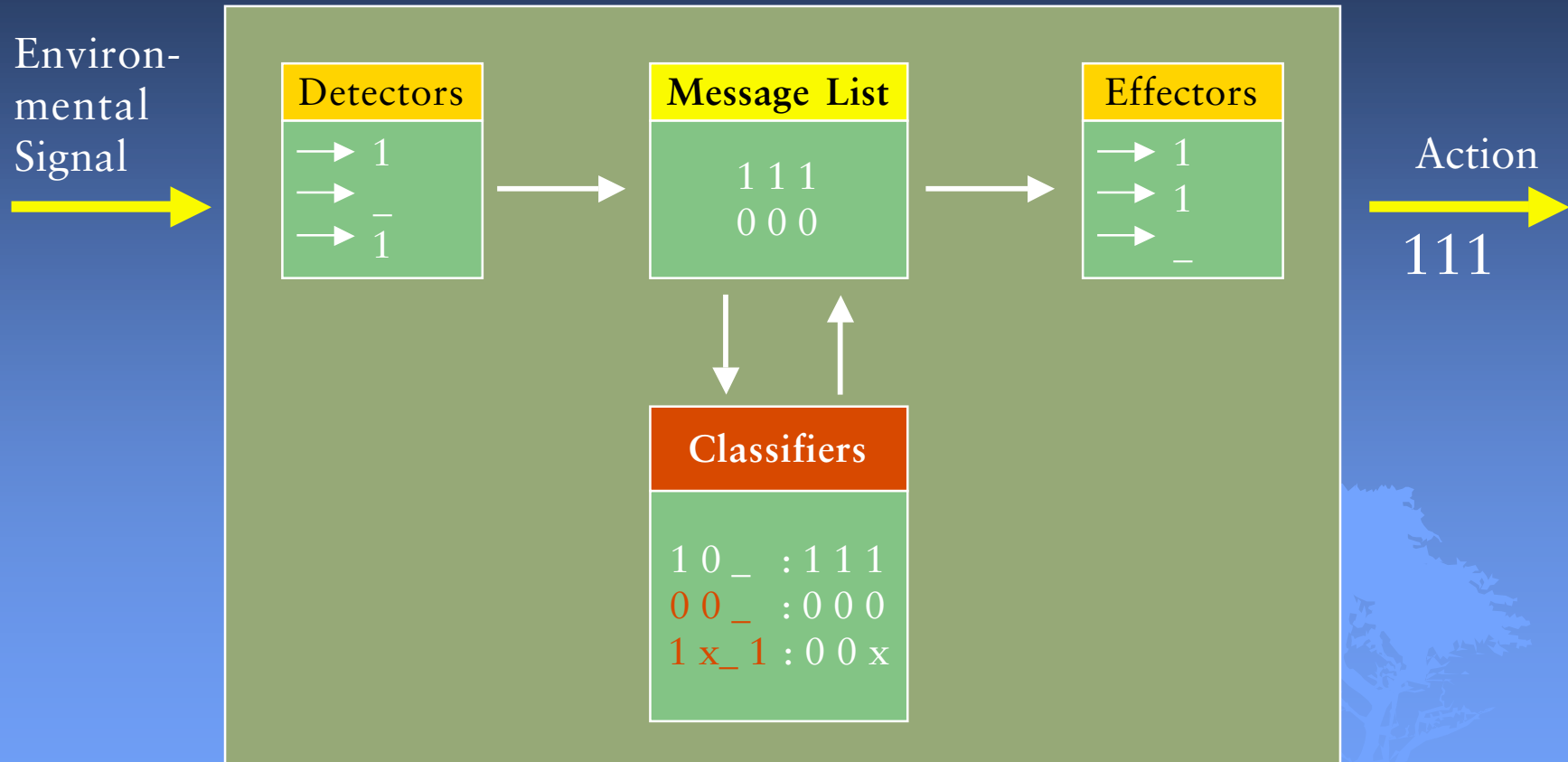
Classifier System in Action



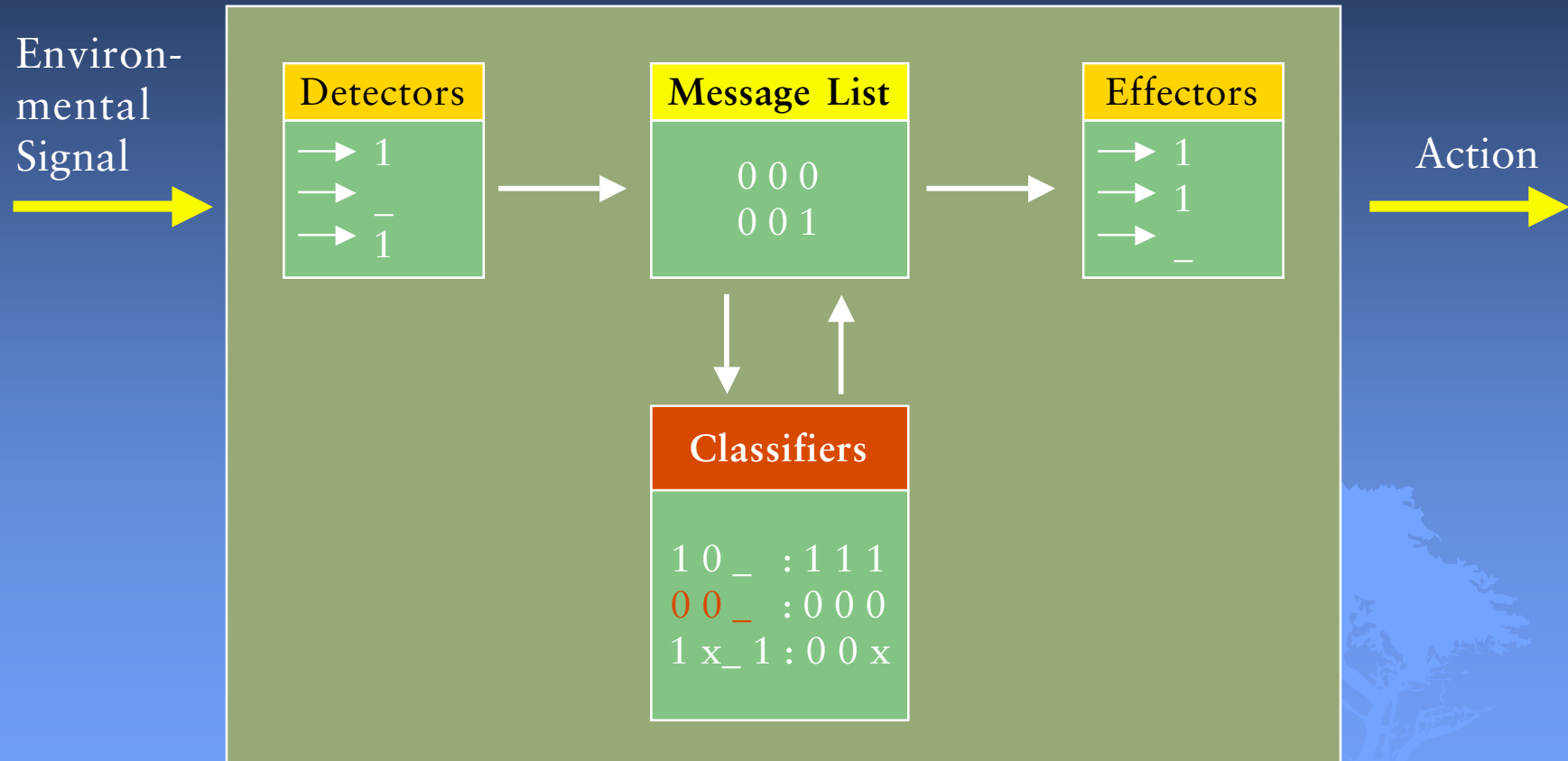
Classifier System in Action



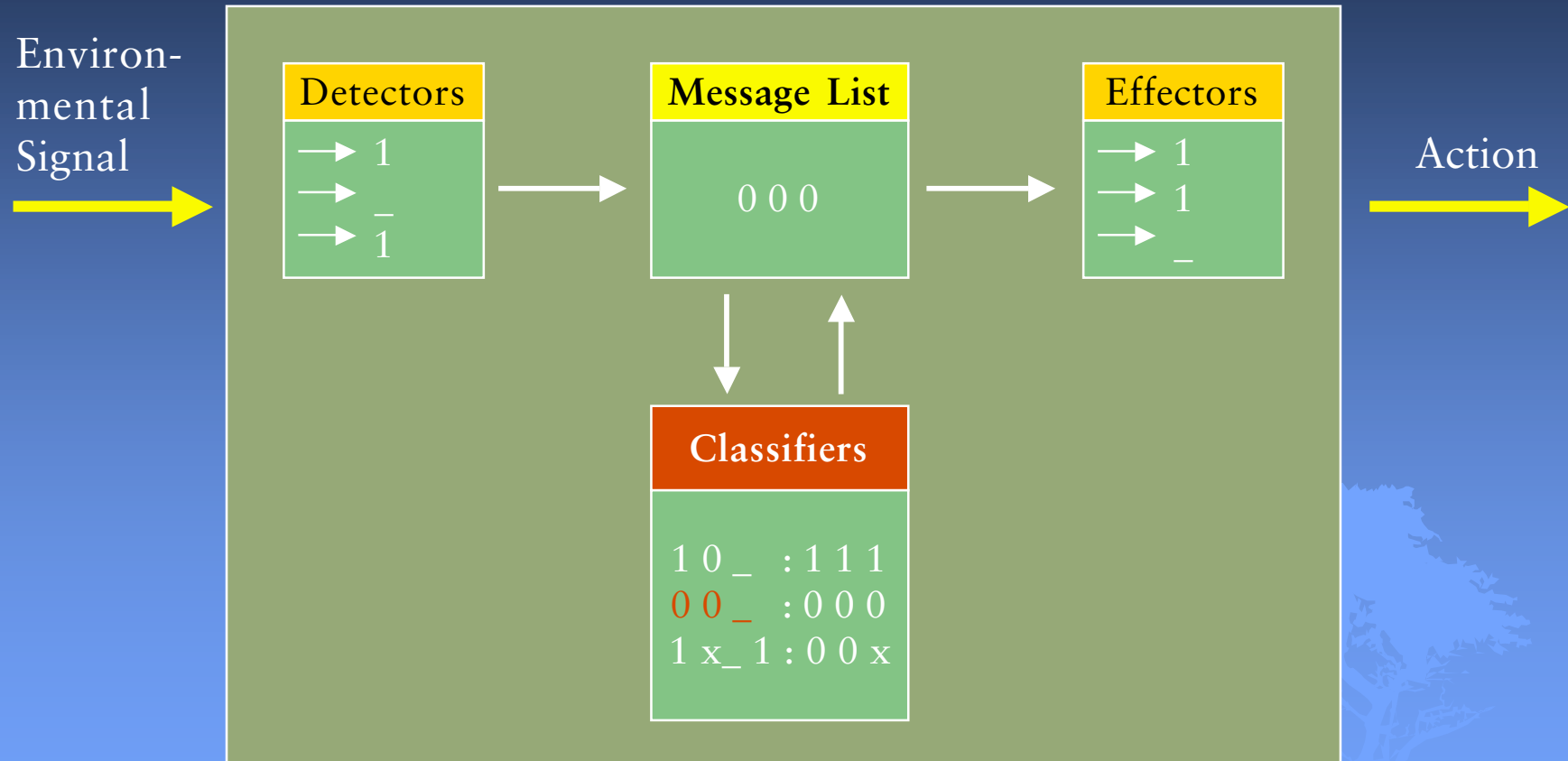
Classifier System in Action



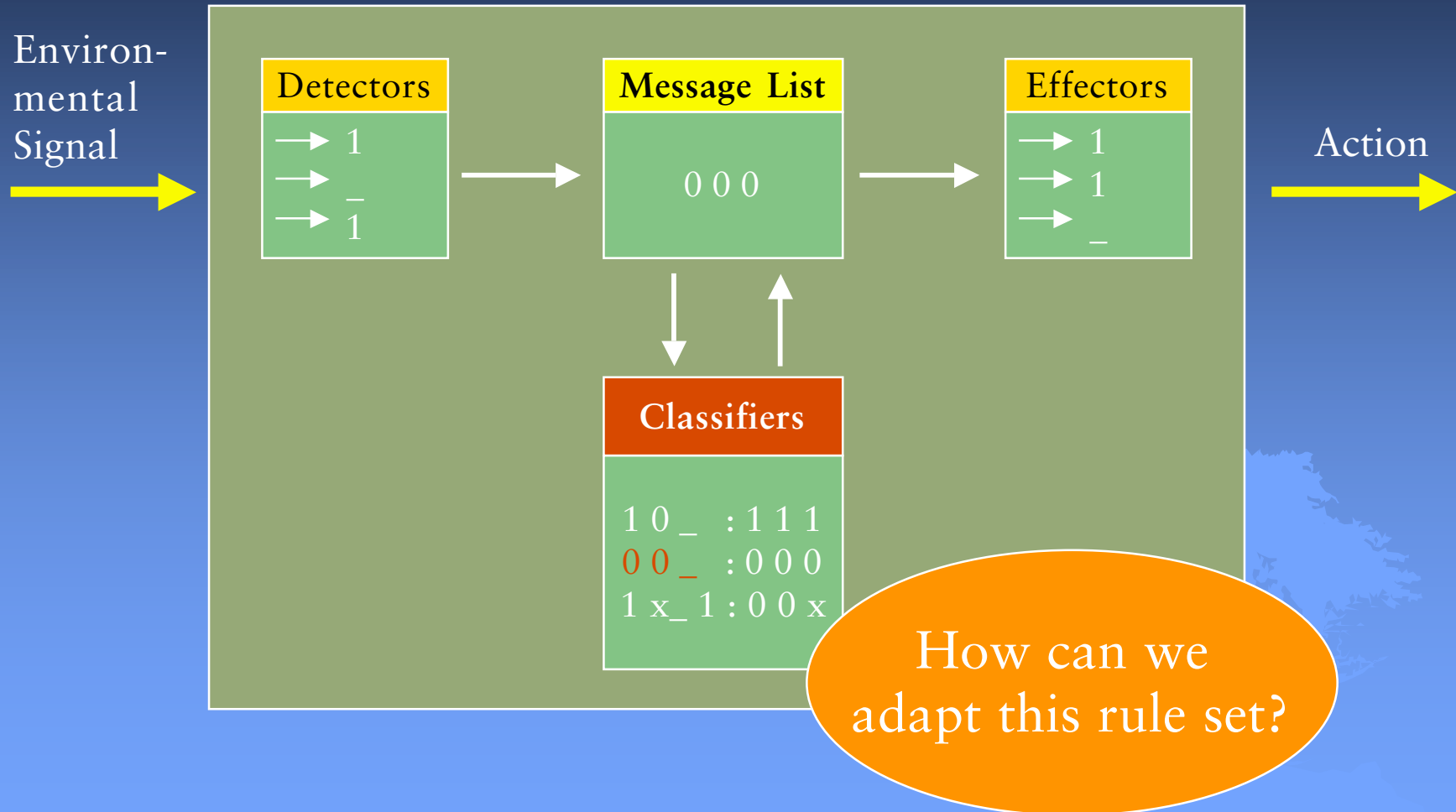
Classifier System in Action



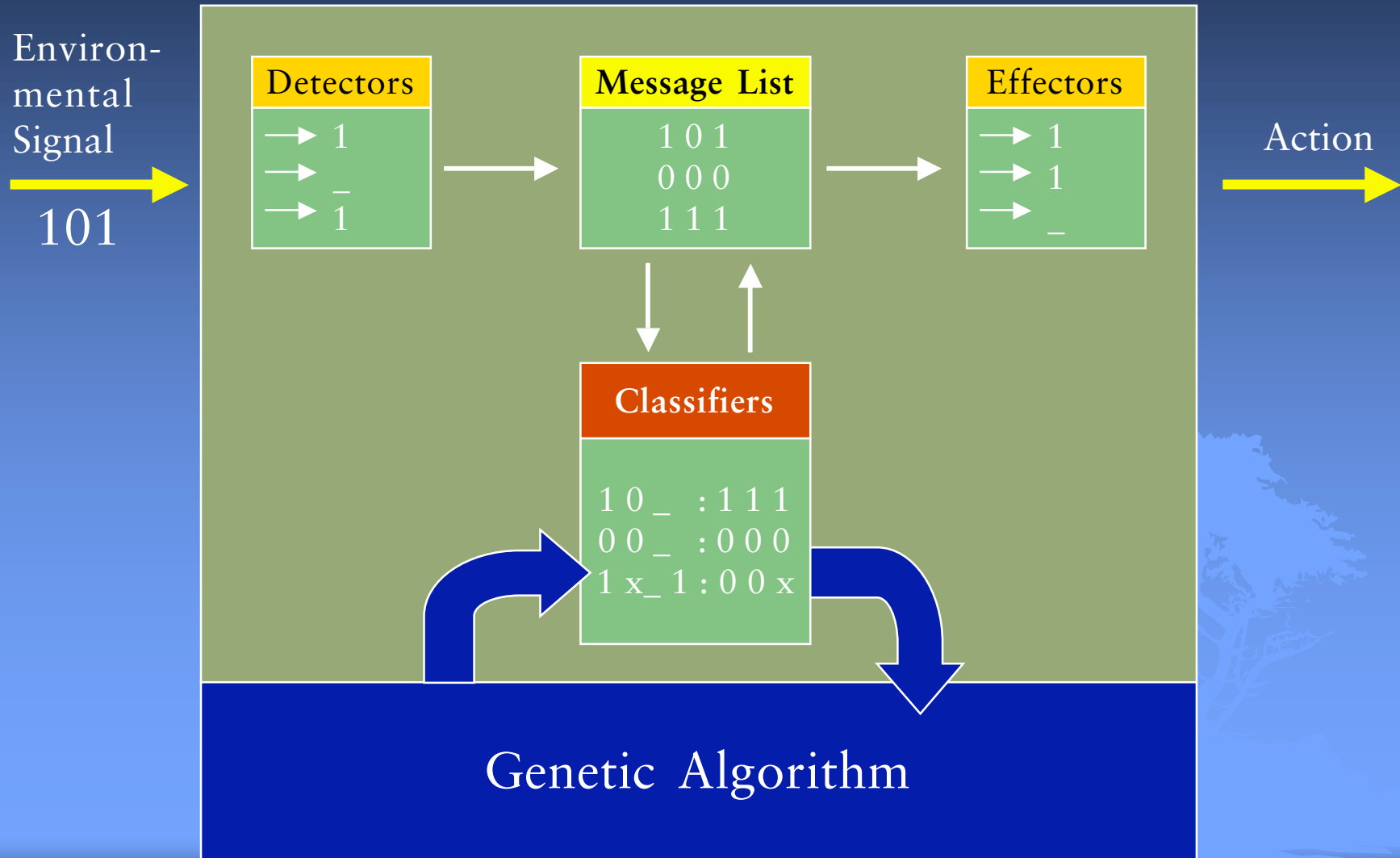
Classifier System in Action



Classifier System in Action



Learning CS Architecture



Genetic Algorithms

J. Holland (1975)

D. Goldberg (1989)

*Simulated Genome-based
Evolution*



Genetic Algorithms

Representation of individuals

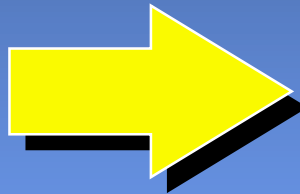
Binary vector

{1,0,1,1,0,1,0,0,1,0,1,1}
{0,1,1,1,1,0,0,1,0,0,0,1}
{0,0,1,1,0,1,0,1,1,0,1,0,0}

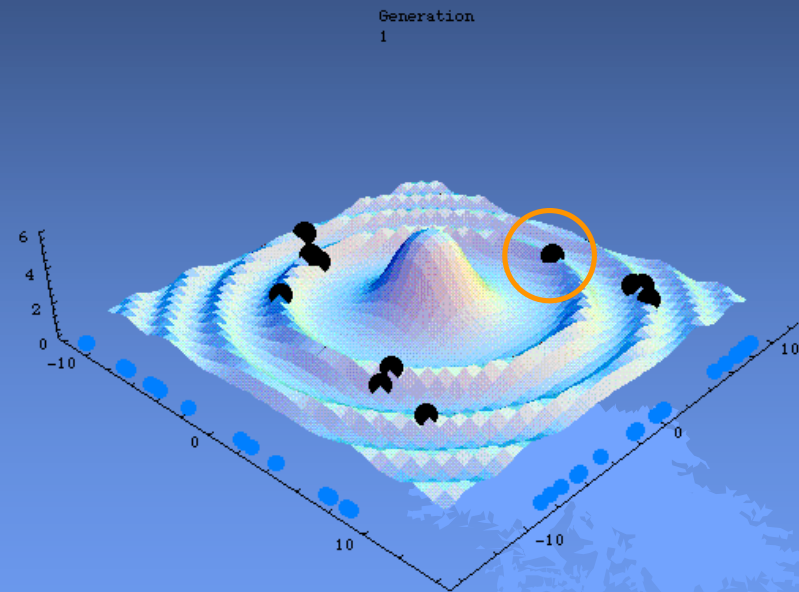
...
{1,1,0,0,0,1,0,1,0,1,0,0}
...

{1,0,1,0,0,1,1,1,0,1,1,1}
{0,0,1,1,0,1,1,1,0,1,0,0}
{1,0,0,1,0,1,1,1,0,0,0,1}

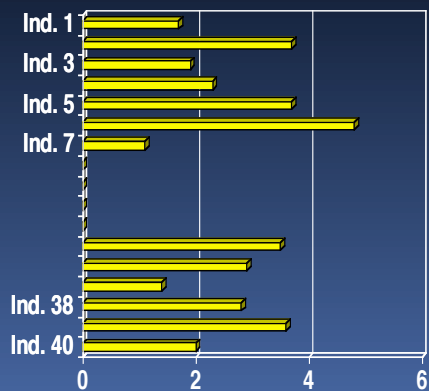
decoding



interpretation



evaluation



{1,0,1,1,0,1,0,0,1,0,1,1}
{0,1,1,1,1,0,0,1,0,0,0,1}
{1,1,0,0,0,1,0,1,0,1,0,0}

...

{1,0,1,0,0,1,1,1,0,1,1,1}
{0,0,1,1,0,1,1,1,0,1,0,0}
{1,0,0,1,0,1,1,1,0,0,0,1}

selection

{0,0,1,1,0,1,1,1,0,1,0,0}

{1,1,0,0,0,1,0,1,0,1,0,0}

mutation

{0,1,1,1,0,0,1,1,0,1,1,0}

{1,1,1,1,0,1,0,1,0,0,0,0}

crossover

{1,1,1,1,0,0,1,1,0,1,1,0}

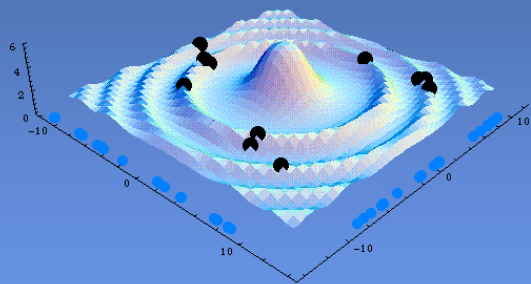
{0,1,1,1,0,1,0,1,0,0,0,0}

interpretation

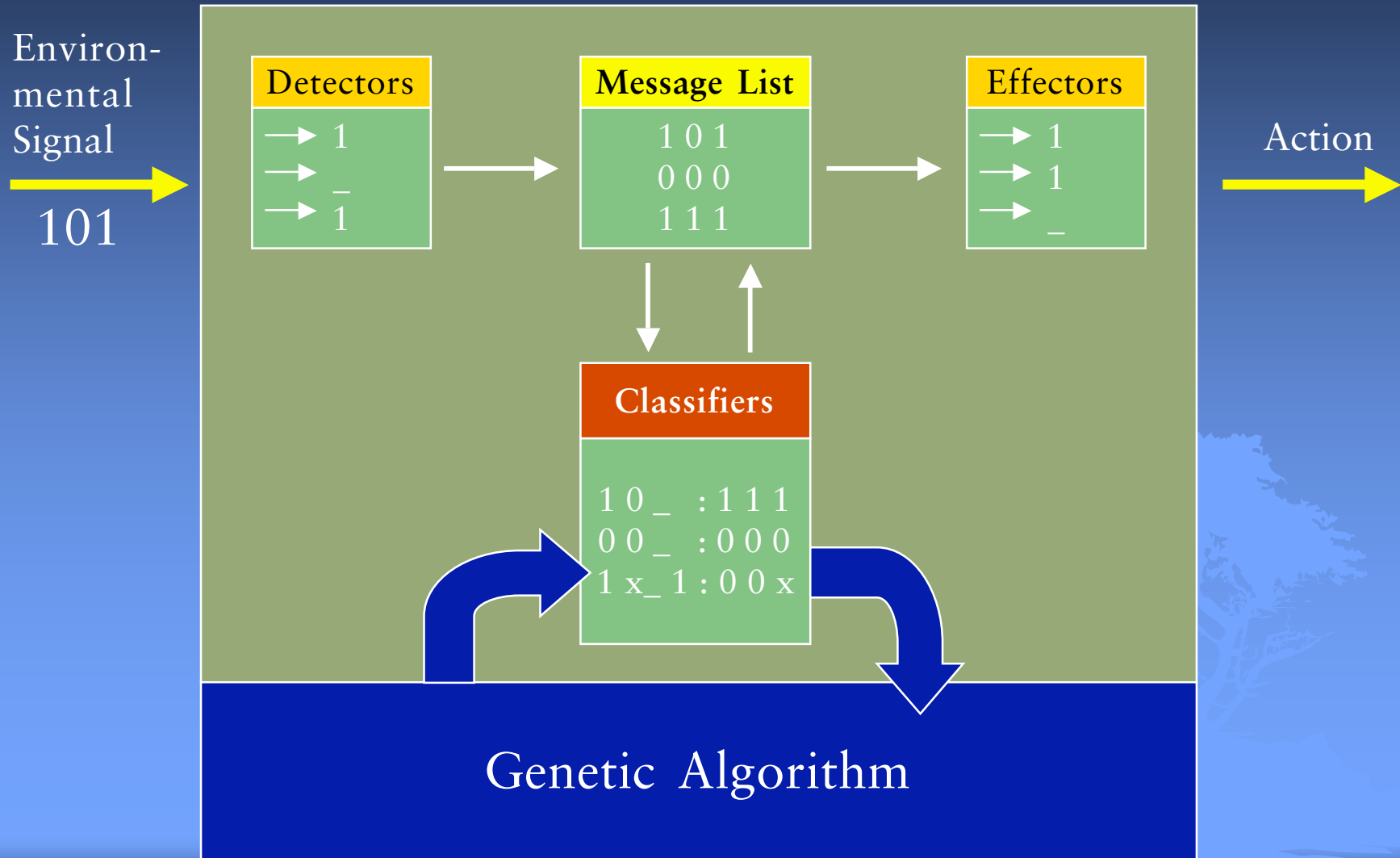
{1,0,1,1,0,1,0,0,1,0,1,1}
{0,1,1,1,1,0,0,1,0,0,0,1}
{1,1,0,0,0,1,0,1,0,1,0,0}

...

{1,0,1,0,0,1,1,1,0,1,1,1}
{0,0,1,1,0,1,1,1,0,1,0,0}
{1,0,0,1,0,1,1,1,0,0,0,1}



Learning CS Architecture



How do Classifiers Receive their Fitnesses?

*Apportionment of Credit
through
Bucket Brigades*



Bucket Brigade Algorithm

Index	Rule	Fitness	Triggering Rule	Bid	Message
1	0 1 _ _ : 0000	200	0	20	0000
2	0 0 _ 0 : 1100	200			
3	1 1 _ _ : 1000	200			
4	_ _ 0 0 : 0001	200			
1	0 1 _ _ : 0000	180			
2	0 0 _ 0 : 1100	200	1	20	1100
3	1 1 _ _ : 1000	200			
4	_ _ 0 0 : 0001	200	1	20	0001

1

2

Bucket Brigade Algorithm

Index	Rule	Fitness	Triggering Rule	Bid	Message
-------	------	---------	-----------------	-----	---------

1	0 1 _ _ : 0000	180			
2	0 0 _ 0 : 1100	200	1	20	1100
3	1 1 _ _ : 1000	200			
4	_ _ 0 0 : 0001	200	1	20	0001

2

1	0 1 _ _ : 0000	220			
2	0 0 _ 0 : 1100	180			
3	1 1 _ _ : 1000	200	2	20	1000
4	_ _ 0 0 : 0001	180	2	18	0001

3

Bucket Brigade Algorithm

Index	Rule	Fitness	Triggering Rule	Bid	Message
-------	------	---------	-----------------	-----	---------

1	0 1 _ _ : 0000	220			
2	0 0 _ 0 : 1100	180			
3	1 1 _ _ : 1000	200	2	20	1000
4	_ _ 0 0 : 0001	180	2	18	0001

3

1	0 1 _ _ : 0000	220			
2	0 0 _ 0 : 1100	218			
3	1 1 _ _ : 1000	180			
4	_ _ 0 0 : 0001	162	3	16	0001

4

Bucket Brigade Algorithm

Index	Rule	Fitness	Triggering Rule	Bid	Message
-------	------	---------	-----------------	-----	---------

1	0 1 _ _ : 0000	220			
2	0 0 _ 0 : 1100	218			
3	1 1 _ _ : 1000	180			
4	_ _ 0 0 : 0001	162	3	16	0001

4

1	0 1 _ _ : 0000	220			
2	0 0 _ 0 : 1100	218			
3	1 1 _ _ : 1000	196			
4	_ _ 0 0 : 0001	146			

5

Bucket Brigade Algorithm

Index	Rule	Fitness	Triggering Rule	Bid	Message
1	0 1 _ _ : 0000	220			
2	0 0 _ 0 : 1100	218			
3	1 1 _ _ : 1000	180			
4	_ _ 0 0 : 0001	162	3	16	0001

4

1	0 1 _ _ : 0000	220
2	0 0 _ 0 : 1100	218
3	1 1 _ _ : 1000	196
4	_ _ 0 0 : 0001	146

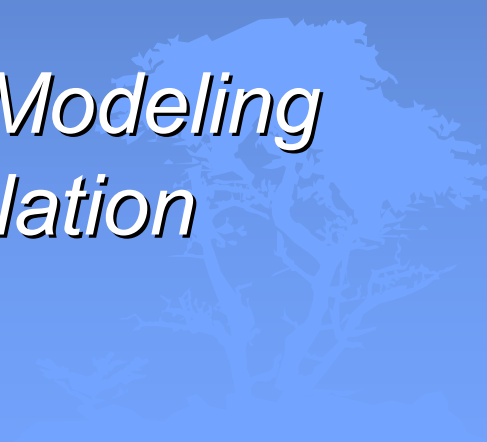
Here are the
fitnesses

5

The Broadcast Language

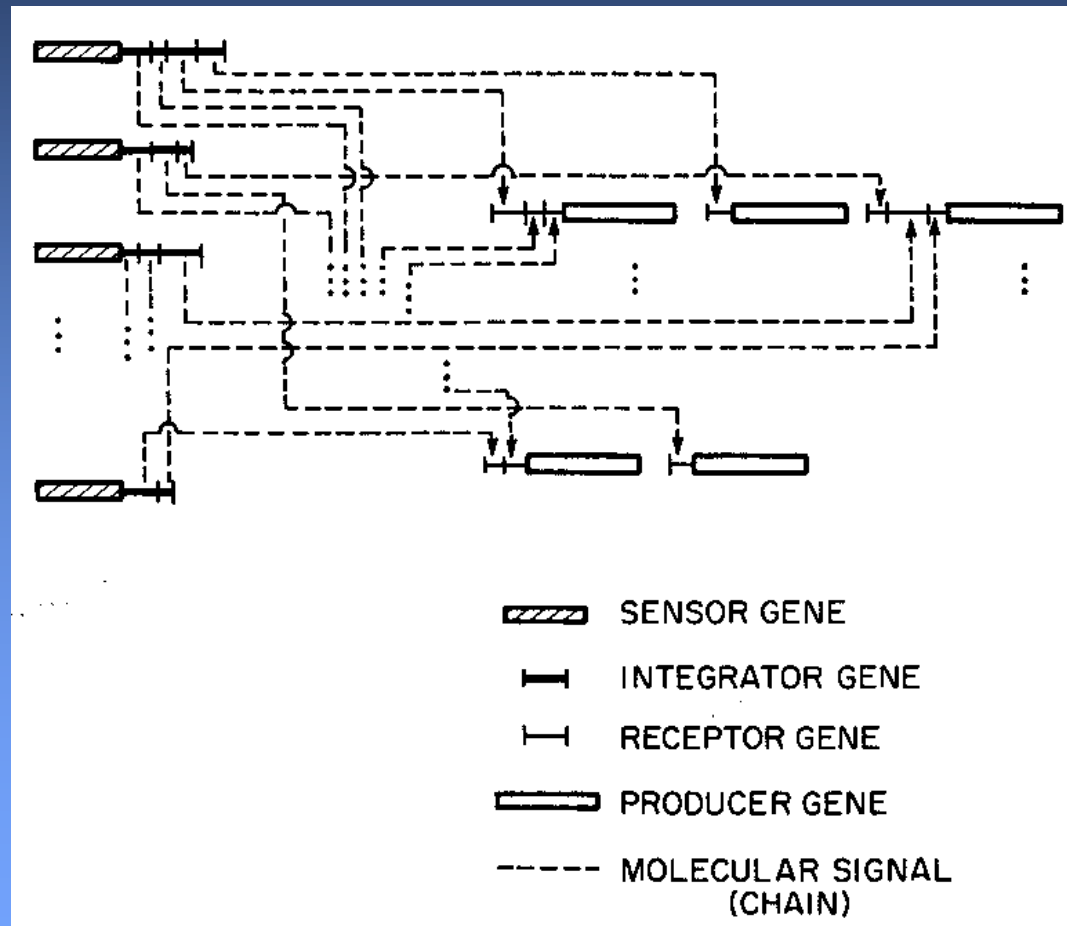
J. Holland (1975)

*A Formal Framework for Modeling
Evolvable Gene Regulation
Networks*



Backing up again: A Formal Framework for an Operon-Operator Gene Regulation Model

(Britten-Davidson)



Broadcast Units

✦ $\text{BC}[S_1, S_2, S_3, S_4]$

If at time t a signal of type S_1 is present
and no signal of type S_2 is present,
then at time $t+1$
the signal S_3 is broadcast
and the signal S_4 is deleted at time t .

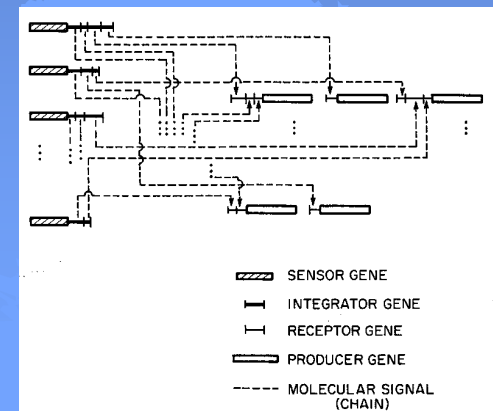
Gene Regulation with BC Units

- ✦ Sensor-integrator gene complex $SI_1I_2I_3$:

$BC[S, _, \{I_1, I_2, I_3\}, _]$

- ✦ Receptor-producer complex R_1R_2P :

$BC[\{R_1, R_2\}, _, P, _]$



Broadcast Language Example



References

- ✦ Holland, J. H. (1992). Adaptation in Natural and Artificial Systems. Cambridge, MA, MIT Press.